Hamlet

Wireless ADSL2⁺ Router 300 802.11n Wireless Router with 4 Port 10/100 Switch



User Manual HRDSL300N2

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In order to reduce paper consumption we only printed a concise version of CE declaration of conformity and Quick installation guide.

The complete CE Declaration of Compliance and product documentation will be available contacting us at info@hamletcom.com specifying product code and documentation required.

We inform You this product is manufactured with materials and components in compliance with RoHS Directive 2002/95/EC; with WEEE Directives 2002/96/CE, 2003/108/CE Italian Legislative Decree 2005/151 and EEC Directives EMC 2004/108/EC, LVD 2006/95/EC, R&TTE 1999/5/EC for the following standards:

EN 60950-1: 2006 + A11: 2009 + A1: 2010 + A12: 2011

EN 300 328 V1.7.1: 2006 EN 300 386 V1.6.1: 09-2012 EN 301 489-1 V1.9.2: 09-2011 EN 301 489-17 V2.2.1: 09-2012

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1 Introduction

The Hamlet Wireless ADSL2+ Router is a low cost, high performance and high-speed device based on 802.11n wireless technology that provides a full rate ADSL2+ Router with the superb reliability and a complete solution for home and office router. Hamlet HRDSL300N2 can have a maximum downstream data rate of up to 24Mbps and an upstream of up to 1Mbps. When configured as a DHCP server, it will assign IP address to every connected PC and acts as the only externally recognized Internet device on your local area network. With build-in NAT, the Hamlet Wireless ADSL2+ Router serves as an Internet firewall, protecting your network from being accessed by outside users.

Device Requirements

In order to use the Wireless ADSL2+ Router, you must have the following:

- DSL service up and running on your telephone line
- Instructions from your ISP on what type of Internet access you will be using, and the addresses needed to set up access
- · One or more computers with an Ethernet card
- For system configuration using the supplied
 - a. Web-based configuration: a web browser such as Explorer, Firefox, Safari, Chrome
 - b. Easy Setup CD utility (for Windows only)



You do not need to use a hub or switch in order to connect more than one Ethernet PC to your device. Instead, you can connect up to four Ethernet PCs directly to your device using the ports labeled Ethernet on the rear panel.

Computer / System requirements

- Pentium 200 MHz processor or above
- 64 MB of RAM or above
- 25 MB free disk space
- Windows, Mac, Linux operating system

Package Contents

- Wireless ADSL2+ Router
- · CD-ROM (Utility software & Manual)
- Quick Installation Guide
- 1x Telephone Cable (RJ-11)
- 1x Ethernet Cable (RJ-45)
- Power Adaptor

LED Meaning

Your Wireless ADSL2+ Router has indicator lights on the front side. Please see below for an explanation of the function of each indicator light.





Table 1. LED function

Label	Color	On	Flash	Off
Power	Green	Ready	Waiting for device ready	Power Off
Q Link	Green	Connect to DSLAM	Disconnect to DSLAM	N/A
Internet	Green	The device has a WAN IP address from ISP	Transmit / Receive Data	N/A
((1)) WLAN	Green	WLAN Ready	Transmit / Receive Data	WLAN Off
((O)) WPS	Green	N/A	Start WPS peer within 2 minutes	WPS Idle
1	Green	Ethernet Connected	Transmit / Receive Data	Ethernet Disconnected

Back Panel Connectors

Table 2. Function / Description of Connectors

Connector	Description
POWER	Input connector for 12V power adaptor
SWITCH	On/Off Power Switch
LAN1~4	RJ-45 Jack (Ethernet Cable) connection to your PC, or HUB
LINE	Connects to your ADSL2+ line – for ADSL2+ Line input
RESET	Reset button. Reset the router to its default settings. Press this button for at least 5 seconds to reset it to its default settings.
WPS	Press this button for at least 3 seconds and the WPS LED will flash to start WPS.
WLAN	Press this button for at least 3 full second to turn off/on wireless signals

Figure 1. Rear View of the Wireless ADSL2+ Router

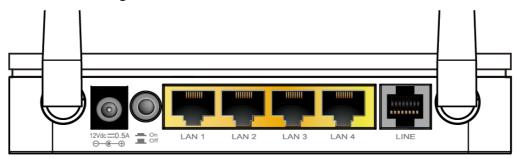
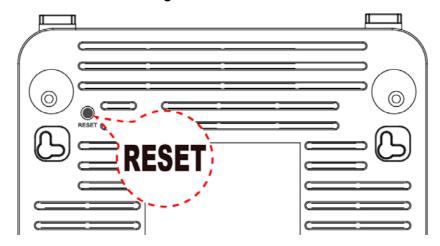


Figure 2. WPS and WLAN button



Figure3. RESET button



Factory Default Settings

Please refer to following table for default settings of the Wireless ADSL Router.

Web interface login		
Username Password	admin hamlet	
LAN IP settings		
IP Address Subnet Mask DHCP Server	192.168.1.254 255.255.255.0 Enabled	
Wireless settings		
SSID Encryption Password (Network key)	Hamlet WPA2-AES The network key of the factory default wireless network is printed on the label on the bottom of the router.	

2 Installation & Setup

Follow each step carefully and only go to the next step once you have complete the previous step.

Connection of Wireless ADSL2+ Router



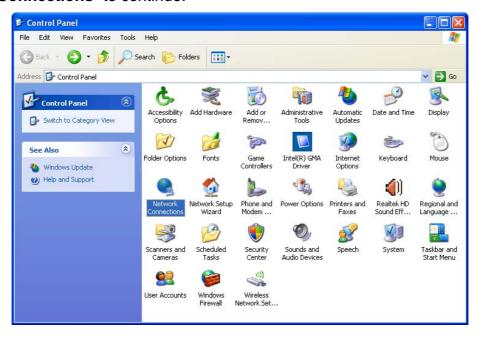
- Connect the supplied RJ45 Ethernet cable from your PC's Ethernet port to any of the 4 Wireless ADSL2+ Router's LAN Ports.
- 2. Use the supplied RJ11 telephone cable to connect the Router to your home's telephone wall socket. Plug one end of the cable into the "**LINE**" port on the rear panel of the Router and insert the other end into the RJ-11 wall socket. If a phone, fax or other device shares the telephone line with the ADSL line, an external splitter (ADSL filter) is necessary to divide the data and voice signals.
- 3. Connect the power adapter to the "**POWER**" inlet of the Wireless ADSL2+ Router and turn the "ON/OFF" button of your Wireless ADSL2+ Router On.

3 Configuration Procedures

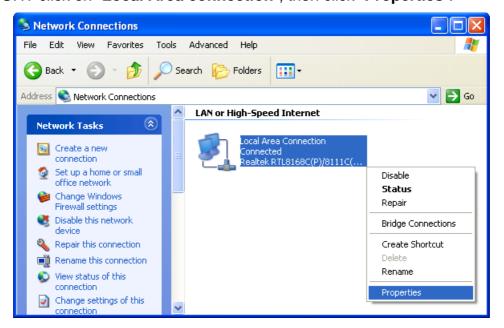
Before starting the Wireless ADSL2+ Router configuration, please kindly configure the PC computer as below, to have automatic IP address / DNS Server.

Windows XP

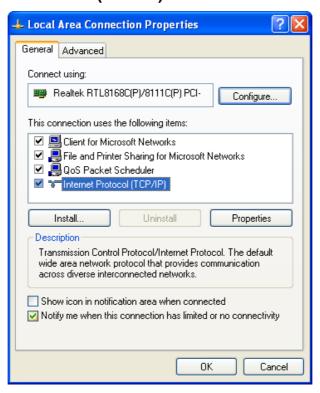
1. Click on "Start" -> "Control Panel" (in Classic View). In the Control Panel, double click on "Network Connections" to continue.



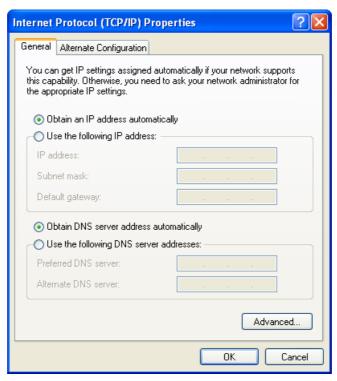
2. Single RIGHT click on "Local Area connection", then click "Properties".



3. Double click on "Internet Protocol (TCP/ IP)".



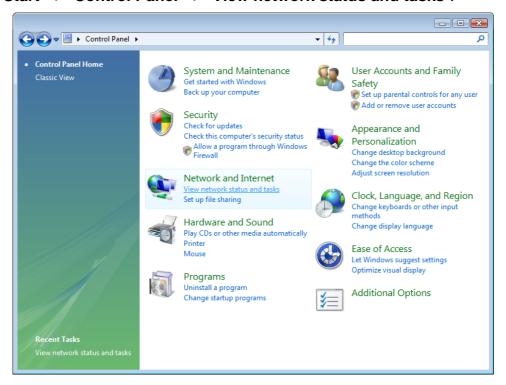
4. Check "Obtain an IP address automatically" and "Obtain DNS server address automatically" then click on "OK" to continue.



5. Click "Show icon in notification area when connected" (see screen image in 3. above) then Click on "OK" to complete the setup procedures.

Windows Vista

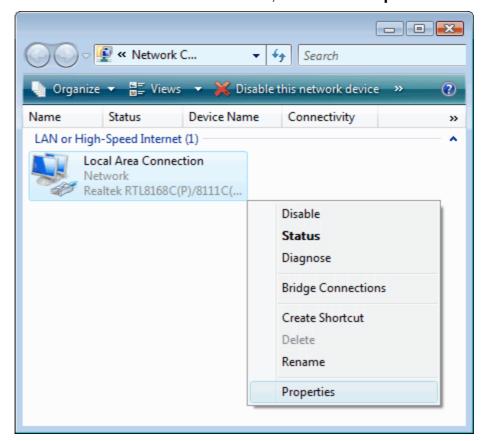
1. Click on "Start" -> "Control Panel" -> "View network status and tasks".



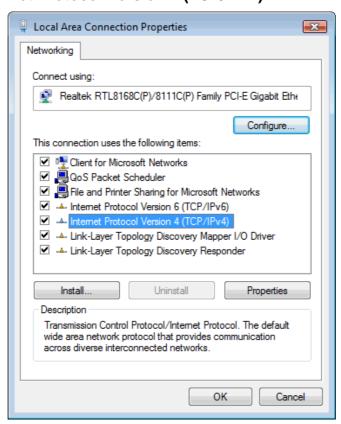
2. In the Manage network connections, click on "Manage network connections" to continue.



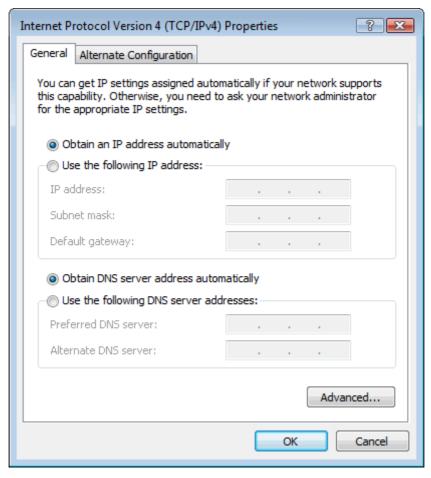
3. Single RIGHT click on "Local Area connection", then click "Properties".



- 4. The screen will display the information "User Account Control" and click "Continue" to continue.
- 5. Double click on "Internet Protocol Version 4 (TCP/IPv4)".



6. Check "Obtain an IP address automatically" and "Obtain DNS server address automatically" then click on "OK" to continue.

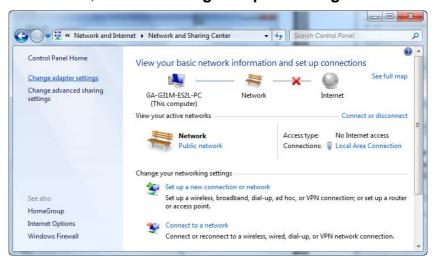


Windows 7

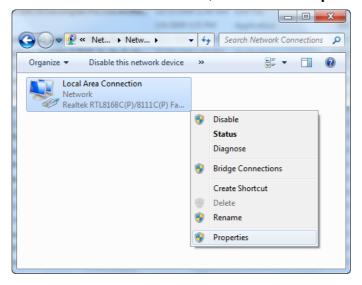
1. Click on "Start" -> "Control Panel" (in Category View) -> "View network status and tasks".



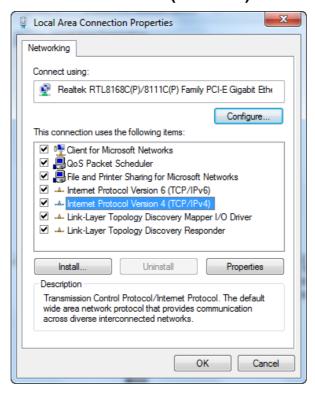
2. In the Control Panel Home, click on "Change adapter settings" to continue.



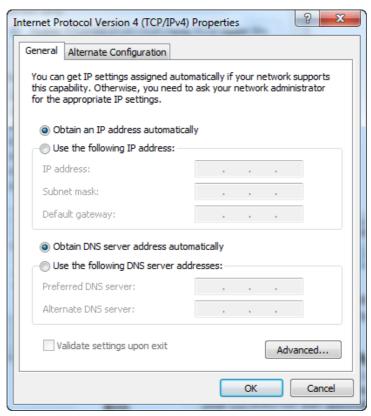
3. Single RIGHT click on "Local Area connection", then click "Properties".



4. Double click on "Internet Protocol Version 4 (TCP/IPv4)".



5. Check "Obtain an IP address automatically" and "Obtain DNS server address automatically" then click on "OK" to continue.

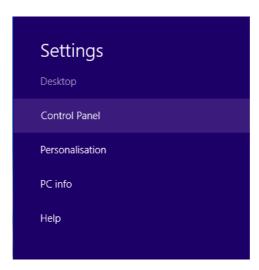


Windows 8

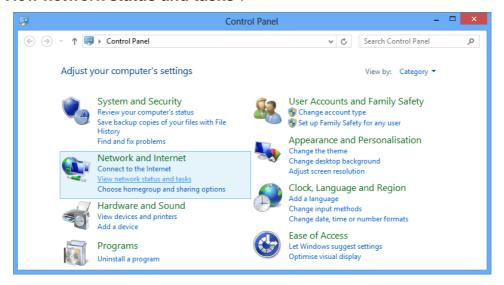
1. Move the mouse or tap to the upper right corner and click on "Settings".



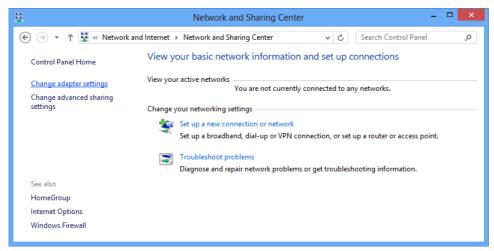
2. Click on "Control Panel".



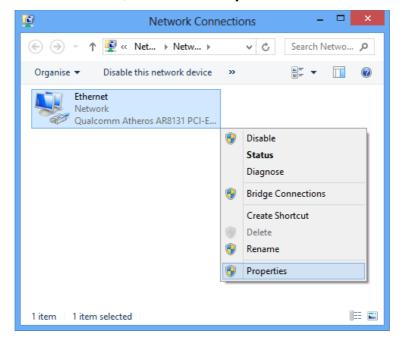
3. Click on "View network status and tasks".



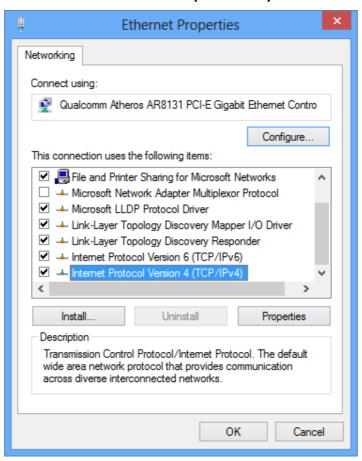
4. In the Control Panel Home, click on "Change adapter settings" to continue.



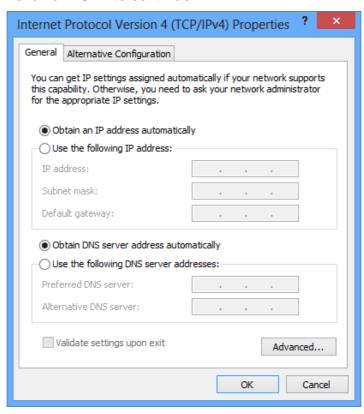
5. Single RIGHT click on "Ethernet", then click "Properties".



6. Double click on "Internet Protocol Version 4 (TCP/IPv4)".



7. Check "Obtain an IP address automatically" and "Obtain DNS server address automatically" then click on "OK" to continue.



4 Router Configuration

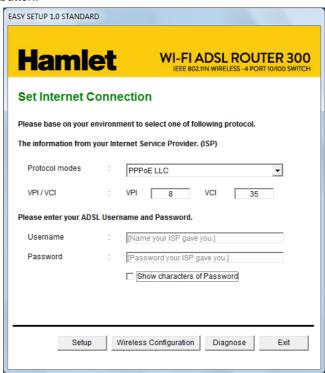
This section describes how to configure the wireless and internet connection of the router.

1. Ensure the Wireless ADSL2+ Router has been powered on, then insert the supplied CD into your CD-ROM drive.

- 2. The CD should auto-start, displaying the window shown in point 3 below. If your CD does not start automatically, go to Windows Explorer, Select your CD drive and double click "Autorun.exe".
- 3. To configure the Internet and Wireless configuration, please click the "Easy Configuration".

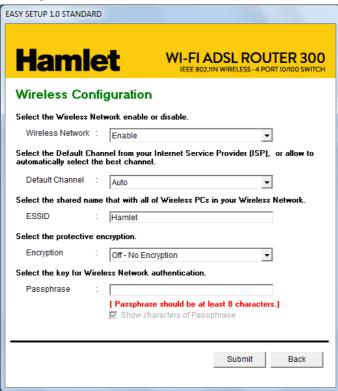


4. Select Protocol mode and enter the VPI, VCI, Username and Password provided by your ISP. Then click on "Wireless Configuration" button.

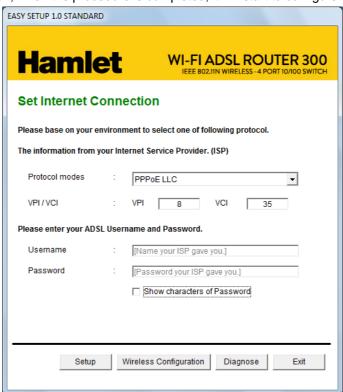


5. Please configure the Wireless Network, Default Channel, ESSID if you want to change. (**Default settings are:** Wireless Network = Enable, Default Channel = Auto, ESSID = Hamlet).

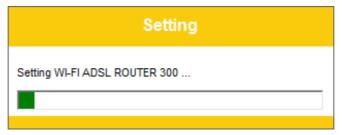
- 6. Choose the Encryption type if necessary, as Off No Encryption / 64 Bit Encryption / 128 Bit Encryption / Wi-Fi Protected Access2 (AES-CCMP) and WPA Mixed Mode. (**Default settings are: Encryption type = WPA2 AES**). For example, you choose Off No Encryption.
- 7. Configure related Wireless Configurations and then click "Submit" button to continue.



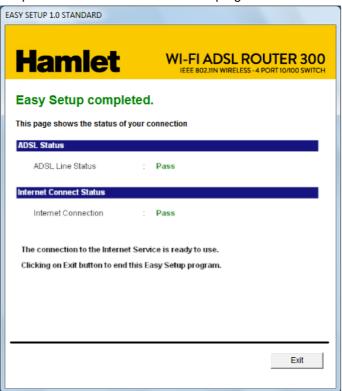
8. Please click "Setup" button, when the procedure is completed, it will start to configure the device for a while.



Now, the configuration utility checks the Wireless ADSL2+ Router hardware settings and ADSL Line connection status.



10. Easy setup configuration completed. Click on " Exit " to exit this program.



- 11. Click on " Exit " to close the Easy Setup utility.
- 12. Now, the Wireless ADSL2+ Router has been configured completely, and suitable for Wireless and Internet Connections.

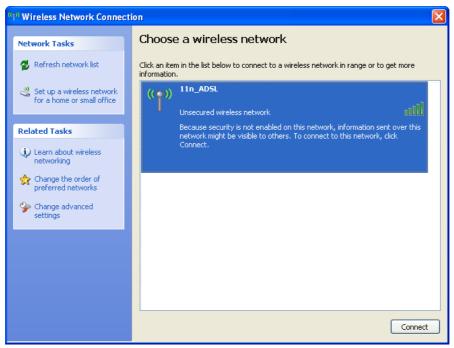
Wireless Connection

The HRDSL300N2 Router is configured in factory with a default wireless network protected with WPA2 security protocol. To connect to the wireless network of the router, proceed as indicated in the following steps.

1. Double click on the wireless icon on your computer.



2. Search and click on the wireless network named "Hamlet" to connect.

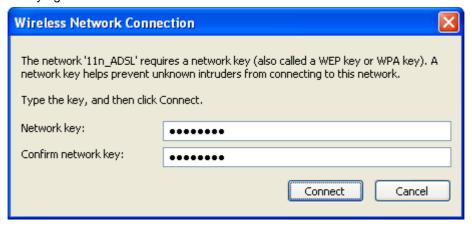


3. In the window that appears, enter the network key (password) of the default wireless network.

The network key of the factory default wireless network is printed on the label on the bottom of the router.



4. Enter the network key again for confirmation then click on "Connect".



If you have entered the correct network key, so your computer will be connected to the router's wireless network.

You can change the wireless network settings at any time via the web configuration interface of the router.

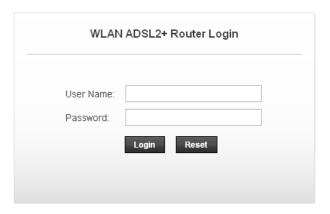
5 Web Configuration

The Wireless ADSL2+ Router includes a Web Configuration Interface that enables you to configure the device settings through your web browser from any PC connected to the device.

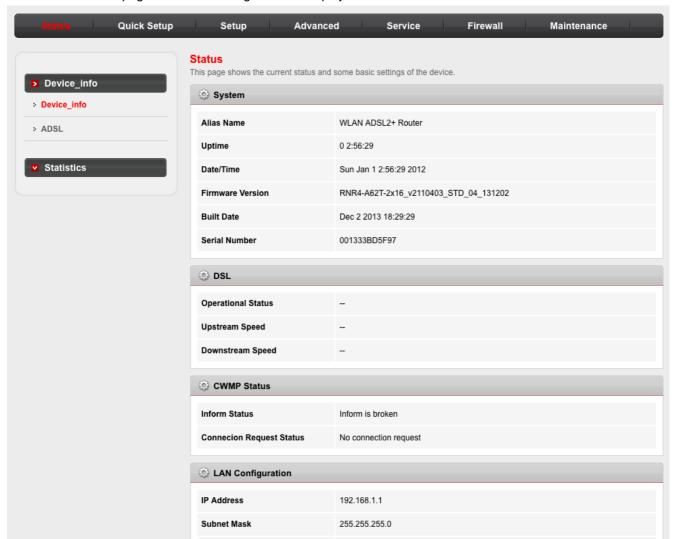
Accessing the Web Configuration Interface

To access the Web pages, you need the following:

- Enter your user name and password. The first time you log into the program, use these defaults
- 2. Launch your web browser, type http://192.168.1.254 in the URL address box and press Enter on your keyboard.
- A login screen is displayed. Enter the username (admin is the default) and password (hamlet is the default) then click Login.



4. The **Status** homepage of the web configuration is displayed.



6 Status

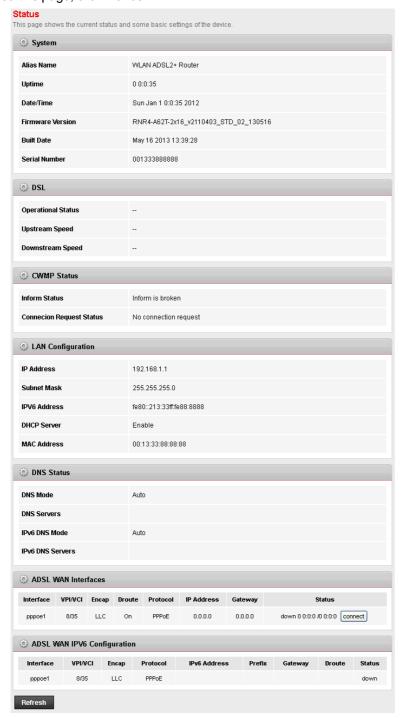
The Status page displays information about Device settings, ADSL connection and Statistics on the processing of IP packets on the networking interfaces. This page can be helpful to diagnose network and Internet problems.

This is the first page displayed each time you log in to the Web Configuration Interface.

Device Info

This page shows the current status and some basic settings of the device.

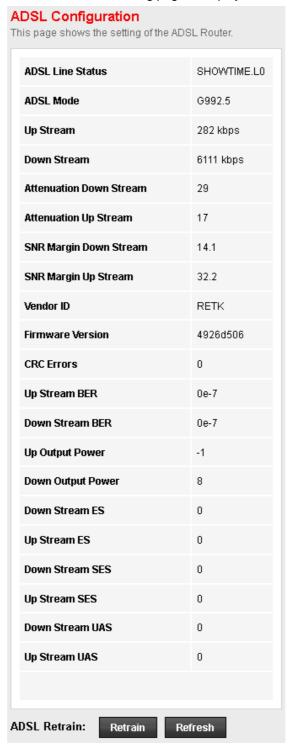
1. Select *Status* from the head menu. The following page is displayed. To display updated statistics showing any new data since you opened this page, click *Refresh*.



ADSL

This page shows the ADSL line statistic information.

1. From the head Status menu, click on ADSL The following page is displayed.

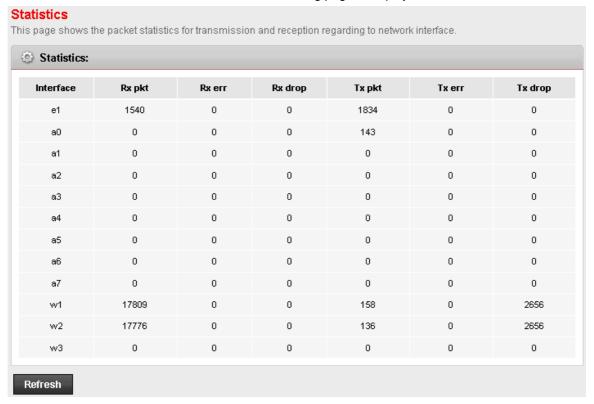


To display updated statistics showing any new data since you opened this page, click Refresh.

Statistics

This page shows the packet statistics for transmission and reception regarding to network interface.

1. From the head Status menu, click on Statistics The following page is displayed.



To display updated statistics showing any new data since you opened this page, click Refresh.

7 Quick Setup

The Quick Setup wizard will help you do some basic configurations step by step.

Step 1: WAN Connection Setting

Step 2: WLAN Connection Setting

Step 3: Save Setting

Wizard

1. From the head menu, click on Quick Setup. The following page is displayed:



In the following pages are described the different configurations depending on the connection mode determined by your Internet Service Provider (ISP).

WAN Connection Setting – PPPoE

- 1. Enter VCI and VPI setting determined by your ISP.
- 2. Select the Encapsulation determined by your ISP.
- 3. From the Connection Mode ratio, select PPPoE setting.
- 4. Enter *User Name/Password* provided by your ISP. Type them in the relevant boxes.
- 5. If you are happy with your settings, click next



WAN Connection Setting - PPPoA

- 1. Enter VCI and VPI setting determined by your ISP.
- 2. Select the Encapsulation determined by your ISP.
- 3. From the Connection Mode ratio, select PPPoA setting.
- 4. Enter *User Name/Password* provided by your ISP. Type them in the relevant boxes.
- 5. If you are happy with your settings, click next



WAN Connection Setting - 1483 Bridged

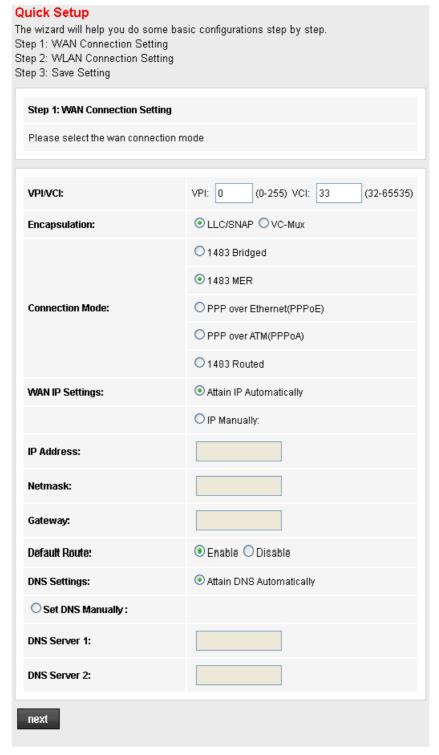
- 1. Enter VCI and VPI setting determined by your ISP.
- 2. Select the Encapsulation determined by your ISP.
- 3. From the Connection Mode ratio, select 1483 Bridged setting.
- 4. If you are happy with your settings, click next



- 5. Now you can load your PPPoE Client Software onto your PC.
- 6. Now you can load your PPPoE Client Software with *user name* and *password* which determined by your ISP onto your PC.

WAN Connection Setting – 1483 MER by DHCP

- 1. Enter VCI and VPI setting determined by your ISP.
- 2. Select the Encapsulation determined by your ISP.
- 3. From the Connection Mode ratio, select 1483 MER setting.
- 4. From the WAN IP Settings ratio, click Attain IP Automatically.
- 5. If you are happy with your settings, click next



WAN Connection Setting – 1483 MER by Fixed IP

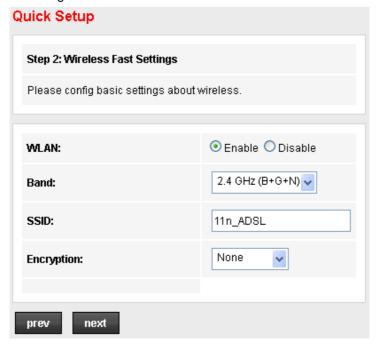
- 1. Enter VCI and VPI setting determined by your ISP.
- 2. Select the Encapsulation determined by your ISP.
- 3. From the Connection Mode ratio, select 1483 MER setting.
- 4. From the WAN IP Settings ratio, click IP Manually.
- 5. Enter *IP Address*, *Subnet Mask and Gateway* which was given by Telecom or by your Internet Service Provider (ISP).
- 6. Check on Set DNS Manually ratio.
- 7. Enter DNS setting determined by your ISP.
- 8. If you are happy with your settings, click next



WLAN Connection Setting

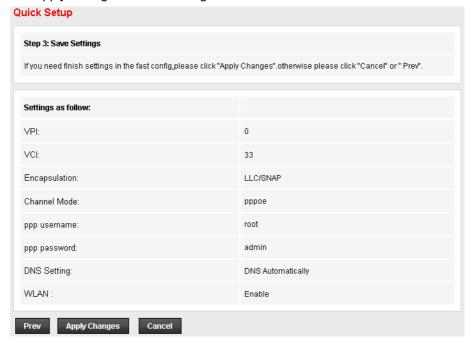
1. Please configure the Wireless Network settings selecting Band, SSID name if you want to change. (**Default settings are: WLAN = Enable, Band = 2.4GHz (B+G+N), SSID = Hamlet**).

- 2. Choose the Encryption type if necessary, as None No Encryption / WEP / WPA (TKIP) / WPA (AES) / WPA2 (AES) / WPA2 (TKIP) and WPA2 Mixed Mode. (**Default Encryption type = WPA2 (AES)**).
- 3. Configure related Wireless Configurations and then click "next" button to continue.



Save Settings

1. In the last step click Apply Changes to save settings.



2. Now, the Wireless ADSL Router RTA01N has been configured completely, and suitable for Wireless and Internet Connections.

8 Internet Access

This chapter describes how to configure the way that your device connects to the Internet. Your ISP determines what type of Internet access you should use and provides you with any information that you need in order to configure the Internet access to your device.

Your device needs the following address information in order to access the Internet:

ATM PVC

To configure ATM PVC, enter the VPI and VCI provided by ISP. Select the Service Type Index, Service Category and enter the following information:

- Peak Cell Rate
- Sustainable Cell Rate
- Maximum Burst Size

Connection Type

To configure the connection type, select the protocol and encapsulation type as indicated by ISP. Supported Protocol types are:

- RFC1483 Bridged
- RFC1483 MER
- PPPoE
- PPPoA
- RFC1483 Routed

Supported Encapsulation types are:

- VCMUX
- LLC/SNAP

WAN IP Settings

To configure WAN IP settings, enter the information as indicated by ISP. Enable/Disable the Access Concentrator option. Either enter the WAN IP or select the option to automatically obtain IP address.

Check as applicable the following two options:

- Enable NAT
- Add default Route

Broadband Username and Password To configure Broadband Username and Password, enter the user name and password details. Also set the session establishment condition as one of the following:

- Continuous
- Connect on demand. Enter the minutes after which the session must be disconnected, if no activity takes place.
- Manual. Enter the minutes after which the session must be disconnected, if no activity takes place.

In most cases, you **will not** need to configure your device with these addresses because your ISP is likely to use an Internet access type which automatically assigns addresses to your device. For more information, see *Types of Internet Access*.

Types of Internet Access

The types of Internet access available are as follows:

PPP Internet access – your device uses a Point to Point Protocol (PPP) to carry data between your ISP and your
computer. To use PPP Internet access, you must enter a PPP login username and password the first time to
log on. The IP addresses required to access your ISP's Internet service are automatically configured.
Your device supports PPPoE (over Ethernet).

- PPP Internet access your device uses a Point to Point Protocol (PPP) to carry data between your ISP and your computer. To use PPP Internet access, you must enter a PPP login username and password the first time to log on. The IP addresses required to access your ISP's Internet service are automatically configured.
 Your device supports PPPoA (over ATM).
- Bridged Internet access your device uses a Bridge mode with your PPPoE Client Software to carry data between
 your ISP and your computer. To use Bridged Internet access with your PPPoE Client Software, you must enter a
 PPP login username and password the first time to log on. The IP addresses required to access your ISP's
 Internet service are automatically configured.

Your device supports RFC 1483 Bridged Mode).

Configuring your PPPoE DSL connection

If your ISP's Internet service uses PPPoE you need to set up a PPP login account. The first time that you login to the Internet, your ISP will ask you to enter a username and password so they can check that you are a legitimate, registered Internet service user. Your device stores these authentication details, so you will not have to enter this username and password every time you login.

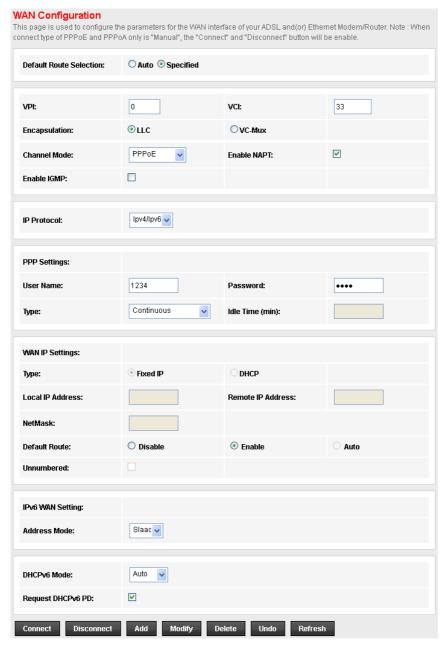
Your ISP may also tell you to set unique path and circuit numbers (called VPI and VCI) in order to connect your device to the ISP's Internet service. In most cases, your device will use default settings, so you may not need to enter these values.



Your ISP will provide you with the login details and VPI/VCI values necessary to set up a PPP login account.

If your ISP wants you to connect to the Internet using PPP, follow the instructions below.

- 1. From the head Setup menu, click on WAN. The following page is displayed:
- 2. Enter VCI and VPI setting determined by your ISP.
- 3. Select the Encapsulation determined by your ISP.
- From the Channel Mode drop-down list, select PPPoE setting.
- 5. From the *IP Protocol* drop-down list, select the IP Protocol, IPv4, IPv6 or dual stacks IPv4/IPv6 determined by your ISP.
- 6. Enter *User Name/Password* provided by your ISP. Type them in the relevant boxes.
- 7. IPv6 WAN setting determined by your ISP.
- 8. If you are happy with your settings, click Add



- 9. Your configuration is complete.
- 10. Now you are ready to Surf the Internet !!!

Configuring your PPPoA DSL connection

If your ISP's Internet service uses PPPoA you need to set up a PPP login account. The first time that you login to the Internet, your ISP will ask you to enter a username and password so they can check that you are a legitimate, registered Internet service user. Your device stores these authentication details, so you will not have to enter this username and password every time you login.

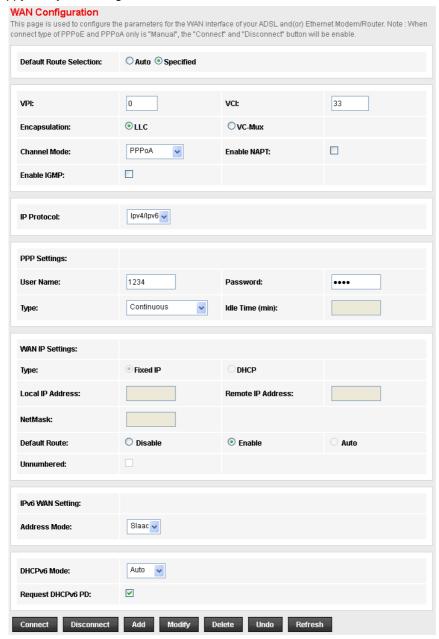
Your ISP may also tell you to set unique path and circuit numbers (called VPI and VCI) in order to connect your device to the ISP's Internet service. In most cases, your device will use default settings, so you may not need to enter these values.



Your ISP will provide you with the login details and VPI/VCI values necessary to set up a PPP login account.

If your ISP wants you to connect to the Internet using PPP, follow the instructions below.

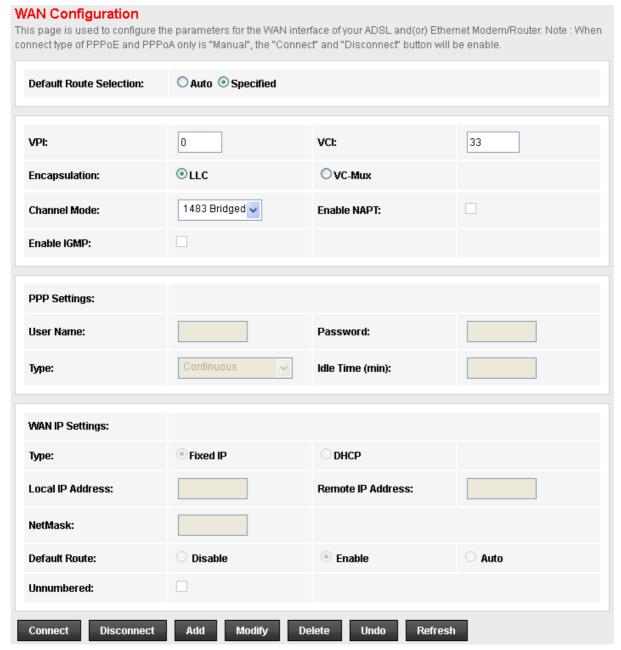
- 1. From the head Setup menu, click on WAN. The following page is displayed:
- 2. Enter VCI and VPI setting determined by your ISP.
- 3. Select the Encapsulation determined by your ISP.
- 4. From the Channel Mode drop-down list, select PPPoA setting.
- 5. From the *IP Protocol* drop-down list, select the IP Protocol, IPv4, IPv6 or dual stacks IPv4/IPv6 determined by your ISP.
- 6. Enter User Name/Password provided by your ISP. Type them in the relevant boxes.
- 7. IPv6 WAN setting determined by your ISP.
- 8. If you are happy with your settings, click Add



- 9. Your configuration is complete.
- 10. Now you are ready to Surf the Internet !!!

Configuring your Bridged DSL connection

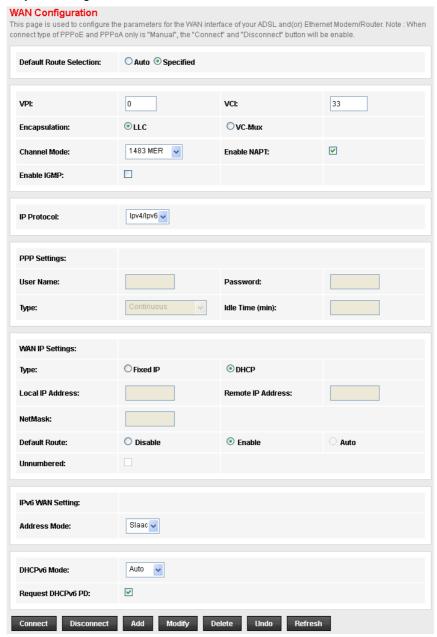
- 1. From the head Setup menu, click on WAN. The following page is displayed:
- 2. Enter VCI and VPI setting determined by your ISP.
- 3. Select the Encapsulation determined by your ISP.
- 4. From the Channel Mode drop-down list, select 1483 Bridged setting.
- 5. If you are happy with your settings, click Add



- 6. Now you can load your PPPoE Client Software onto your PC.
- 7. Now you can load your PPPoE Client Software with *user name* and *password* which determined by your ISP onto your PC.

Configuring your 1483 MER by DHCP

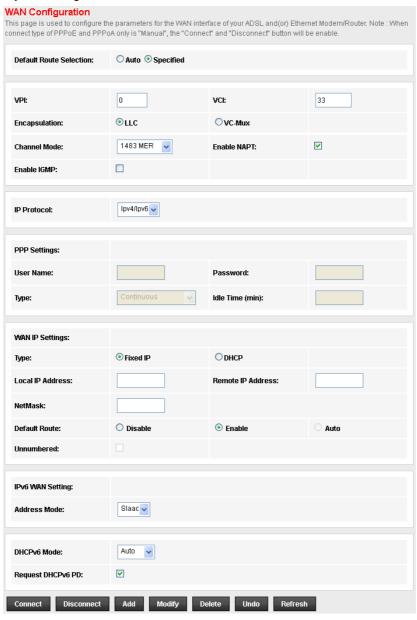
- 1. From the head Setup menu, click on WAN. The following page is displayed:
- 2. Enter VCI and VPI setting determined by your ISP.
- 3. Select the Encapsulation determined by your ISP.
- 4. From the *IP Protocol* drop-down list, select the IP Protocol, IPv4, IPv6 or dual stacks IPv4/IPv6 determined by your ISP.
- 5. From the Channel Mode drop-down list, select 1483 MER setting.
- 6. From the Type ratio, click DHCP.
- 7. IPv6 WAN setting determined by your ISP.
- 8. If you are happy with your settings, click Add



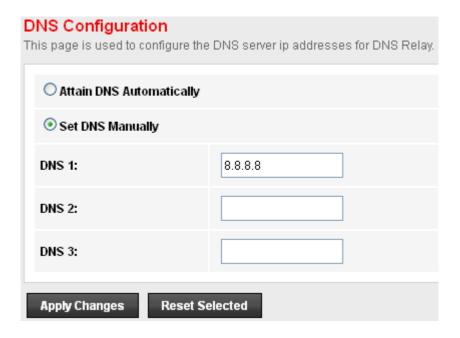
- 9. Your configuration is complete.
- 10. Now you are ready to Surf the Internet !!!

Configuring your 1483 MER by Fixed IP

- 1. From the head Setup menu, click on WAN. The following page is displayed:
- 2. Enter VCI and VPI setting determined by your ISP.
- 3. Select the Encapsulation determined by your ISP.
- 4. From the Channel Mode drop-down list, select 1483 MER setting.
- 5. From the *IP Protocol* drop-down list, select the IP Protocol, IPv4, IPv6 or dual stacks IPv4/IPv6 determined by your ISP.
- 6. From the Type ratio, click Fixed IP.
- 7. Enter Local IP Address, Subnet Mask and Remote IP Address which was given by Telecom or by your Internet Service Provider (ISP).
- 8. IPv6 WAN setting determined by your ISP.
- 9. If you are happy with your settings, click Add



- 10. From the head Service menu, click on DNS.
- 11. Check on Set DNS Manually ratio.
- 12. Enter DNS setting determined by your ISP.
- 13. Click Apply Changes button.

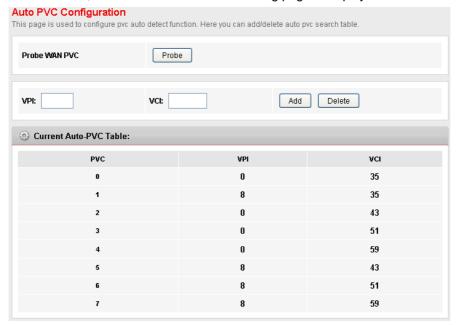


- 14. Your configuration is complete.
- 15. Now you are ready to Surf the Internet !!!

Auto PVC Configuration

This page is used to configure pvc auto detect function. Here you can add/delete auto pvc search table.

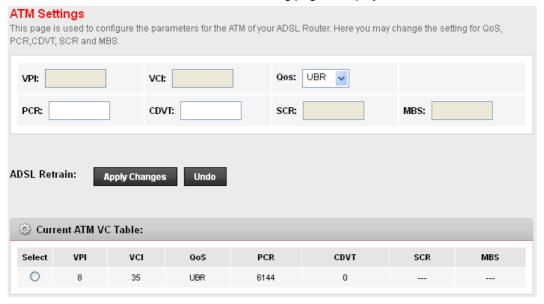
1. From the left-hand WAN menu, click on Auto PVC. The following page is displayed:



ATM Settings

The page is for ATM PVC QoS parameters setting. The DSL device support 4 QoS mode —CBR/rt-VBR/nrt-VBR/UBR.

1. From the left-hand WAN menu, click on ATM. The following page is displayed:

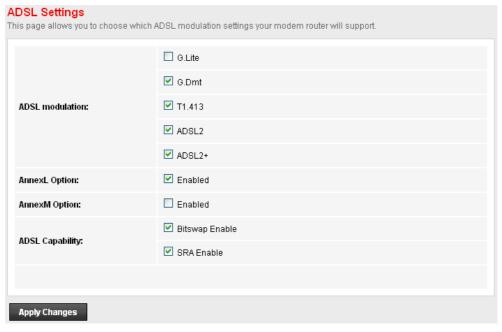


Field	Description
VPI	Virtual Path Identifier. This is read-only field and is selected on the Select column in the Current ATM VC Table.
VCI	Virtual Channel Identifier. This is read-only field and is selected on the Select column in the Current ATM VC Table. The VCI, together with VPI, is used to identify the next destination of a cell as it passes through to the ATM switch.
QoS	Quality of Server, a characteristic of data transmission that measures how accurately and how quickly a message or data is transferred from a source host to a destination host over a network. The four QoS options are:
	-UBR (Unspecified Bit Rate): When UBR is selected, the SCR and MBS fields are disabled.
	-CBR (Constant Bit Rate): When CBR is selected, the SCR and MBS fields are disabled.
	-nrt-VBR (non-real-time Variable Bit Rate): When nrt-VBR is selected, the SCR and MBS fields are enabled.
	-rt-VBR (real-time Variable Bit Rate): When rt-VBR is selected, the SCR and MBS fields are enabled.
PCR	Peak Cell Rate, measured in cells/sec., is the cell rate which the source may never exceed.
SCR	Sustained Cell Rate, measured in cells/sec., is the average cell rate over the duration of the connection.
MBS	Maximum Burst Size, a traffic parameter that specifies the maximum number of cells that can be transmitted at the peak cell rate.
Apply Changes	Set new PVC OoS mode for the selected PVC. New parameters will take effect after save into flash memory and reboot the system. See section "Admin" for save details.
Undo	Discard your settings.

ADSL Settings

The ADSL setting page allows you to select any combination of DSL training modes.

1. From the left-hand WAN menu, click on ADSL Settings. The following page is displayed:



Field	Description
ADSL modulation	Choose prefered xdsl standard protocols.
	G.lite: G.992.2 Annex A
	G.dmt: G.992.1 Annex A
	T1.413 : T1.413 issue #2
	ADSL2: G.992.3 Annex A
	ADSL2+ : G.992.5 Annex A
AnnexL Option	Enable/Disable ADSL2/ADSL2+ Annex L capability.
AnnexM Option	Enable/Disable ADSL2/ADSL2+ Annex M capability.
ADSL Capability	"Bitswap Enable": Enable/Disable bitswap capability. "SRA Enable": Enable/Disable SRA (seamless rate adaptation) capability.
Tone Mask	Choose tones to be masked. Mased tones will not carry any data.
Apply Changes	Click to save the setting to the configuration and the modem will be retrained.

9 Local Network Configuration

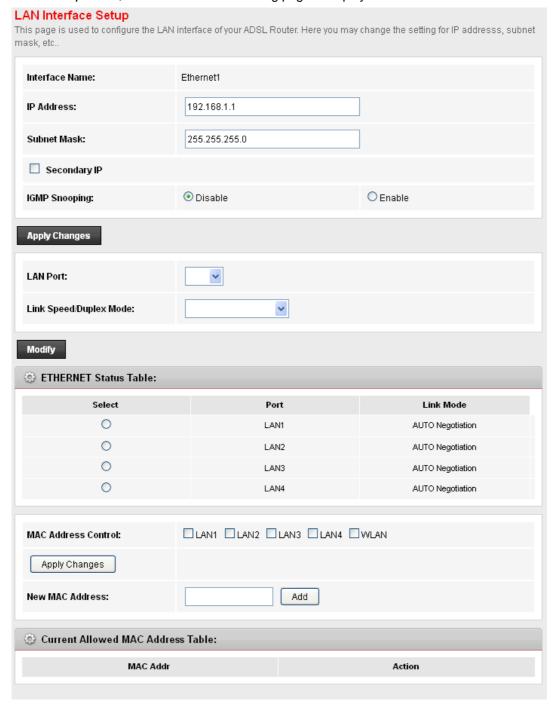
The *Addressing* page displays information about your LAN IP address and allows you to change the address and subnet mask assigned to your device.



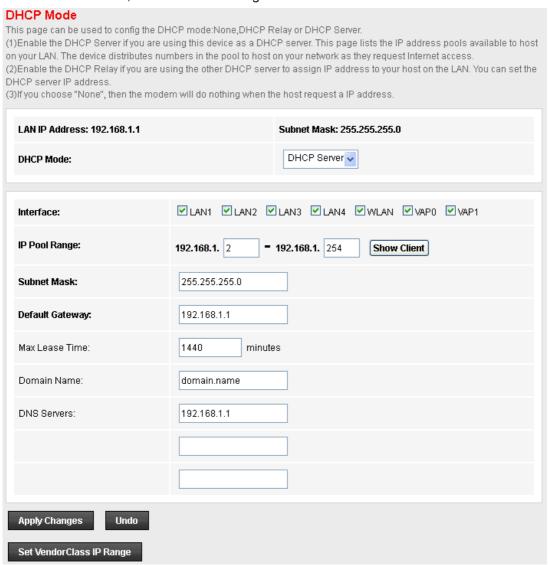
You should only change the addressing details if your ISP asks you to, or if you are familiar with network configuration. In most cases, you will not need to make any changes to this configuration.

Changing the LAN IP address and subnet mask

1. From the head Setup menu, click on LAN. The following page is displayed:



2. From the left-hand LAN menu, click on DHCP Settings.



- 3. Change the IP Pool Range and then click Apply Changes button.
- 4. Change setting successfully! Click OK button.



- 5. From the left-hand LAN menu, click on LAN.
- 6. Type a new IP Address and Subnet Mask.
- 7. Click Apply Changes.

LAN Interface Setup This page is used to configure the mask, etc	e LAN interface of your ADSL Router. He	re you may change the setting for IP addresss, su	ıbnet
Interface Name:	Ethernet1		
IP Address:	10.0.0.2		
Subnet Mask:	255.255.265.0		
☐ Secondary IP			
IGMP Snooping:	● Disable	O Enable	
Apply Changes			

8. Please click 10.0.0.2 to continue configuration.

Please click 10.0.0.2 to continue configuration.

9. The primary IP address is being changed to 10.0.0.2 netmask 255.255.255.0. Then please go to http://10.0.0.2 to continue. Your browser communicates with the web server via the LAN connection, and changing the IP address may disrupt this.

You may also need to renew your DHCP lease:

Windows 95/98

- a. Select Run... from the Start menu.
- b. Enter winipcfg and click OK.
- c. Select your ethernet adaptor from the pull-down menu
- d. Click Release All and then Renew All.
- e. Exit the winipcfg dialog.

Windows NT/Windows 2000/Windows XP

- a. Bring up a command window.
- b. Type **ipconfig** /release in the command window.
- c. Type **ipconfig /renew**.
- d. Type **exit** to close the command window.

Linux

- a. Bring up a shell.
- b. Type **pump -r** to release the lease.
- c. Type **pump** to renew the lease.

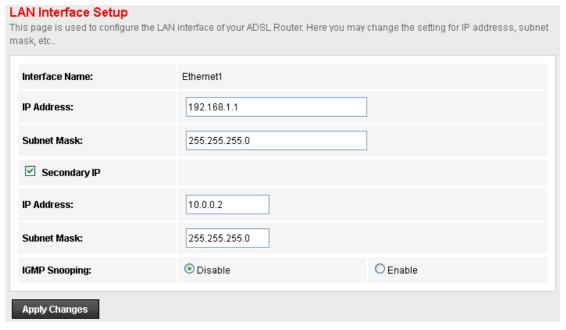
Note: If you change the LAN IP address of the device while connected through your Web browser, you will be disconnected. You must open a new connection by entering your new LAN IP address as the URL.

10. From the left-hand menu, click on Save.



Adding the Secondary LAN IP address and subnet mask

- 1. From the left-hand LAN menu, click on LAN.
- 2. Check on Secondary IP.
- 3. Type the Secondary IP Address and Subnet Mask.
- 4. Click Apply Changes.



5. From the left-hand menu, click on Save.

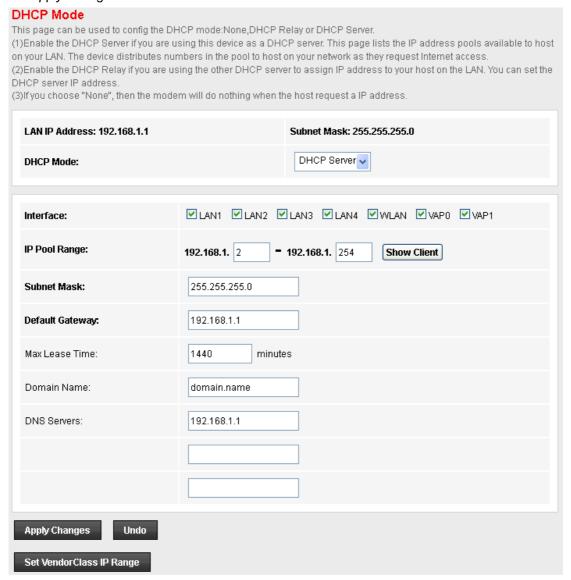


10 DHCP Settings

You can configure your network and DSL device to use the Dynamic Host Configuration Protocol (DHCP). This page provides DHCP instructions for implementing it on your network by selecting the role of DHCP protocol that this device wants to play. There are two different DHCP roles that this device can act as: DHCP Serve and DHCP Relay. When acting as DHCP server, you can setup the server parameters at the **DHCP Server** page; while acting as DHCP Relay, you can setup the relay at the **DHCP Relay** page.

DHCP Server Configuration

- 1. From the left-hand LAN menu, click on DHCP Settings.
- 2. From Services check ratio, click on DHCP Server Mode.
- 3. Type a new IP Pool Range, Subnet Mask, Max Lease Time, Domain Name and Gateway Address.
- 4. Click on Apply Changes.



Field	Description
IP Pool Range	Specify the lowest and highest addresses in the pool.
Max Lease Time	The Lease Time is the amount of time that a network

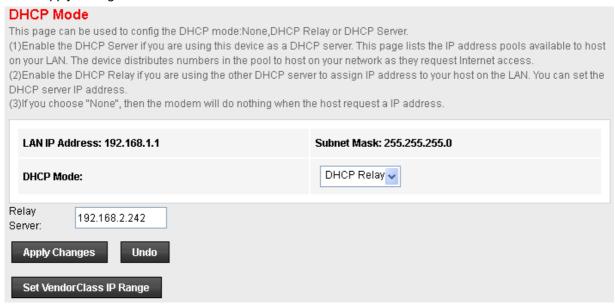
Field	Description
	user is allowed to maintain a network connection to the device using the current dynamic IP address. At the end of the Lease Time, the lease is either renewed or a new IP is issued by the DHCP server. The amount of time is in units of seconds. The default value is 86400 seconds (1 day). The value –1 stands for the infinite lease.
Domain Name	A user-friendly name that refers to the group of hosts (subnet) that will be assigned addresses from this pool.
Show Client	This shows the assigned IP address, MAC address and time expired for each DHCP leased client.
Apply Changes	Set new DHCP server configuration. New parameters will take effect after save into flash memory and reboot the system. See section "Admin" for save details.
Undo	Discard your changes.

5. From the left-hand menu, click on Save.



DHCP Relay Configuration

- 1. From the left-hand LAN menu, click on DHCP Settings.
- 2. From Services check ratio, click on DHCP Relay Mode.
- 3. Type DHCP server IP Addresses for DHCP Relay.
- 4. Click on Apply Changes.



Field	Description
DHCP Server Address	Specify the IP address of your ISP's DHCP server. Requests for IP information from your LAN will be passed to the default gateway, which should route the request appropriately.
Apply Changes	Set new DHCP server configuration. New parameters will take effect after save into flash memory and reboot the system. See section "Admin" for save details.

5. From the left-hand menu, click on Save.



6. You need to renew your DHCP lease:

Windows 95/98

- a. Select Run... from the Start menu.
- b. Enter winipcfg and click OK.
- c. Select your ethernet adaptor from the pull-down menu
- d. Click Release All and then Renew All.
- e. Exit the winipcfg dialog.

Windows NT/Windows 2000/Windows XP

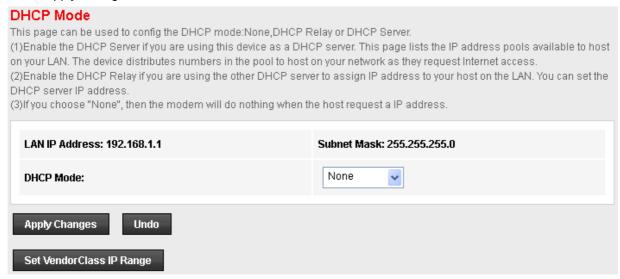
- a. Bring up a command window.
- b. Type **ipconfig /release** in the command window.
- c. Type **ipconfig** /renew.
- d. Type exit to close the command window.

Linux

- a. Bring up a shell.
- b. Type **pump -r** to release the lease.
- c. Type **pump** to renew the lease.

DHCP None Configuration

- 1. From the left-hand Services menu, click on DHCP Settings.
- 2. From Services check ratio, click on None Mode.
- 3. Click on Apply Changes.



4. From the left-hand menu, click on Save.

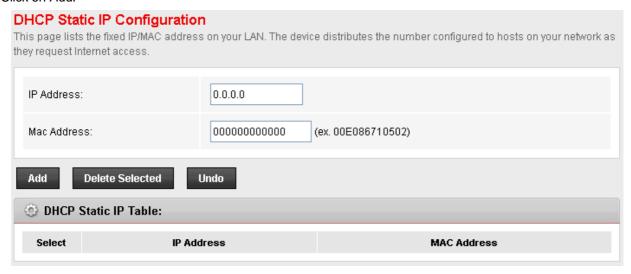


11 DHCP Static Configuration

This page lists the fixed IP/MAC address on your LAN. The device distributes the number configured to hosts on your network as they request Internet access.

DHCP Static Configuration

- 1. From the left-hand LAN menu, click on DHCP Static.
- 2. Enter the desired IP Address to specific MAC Address.
- 3. Click on Add.



4. From the left-hand menu, click on Save.

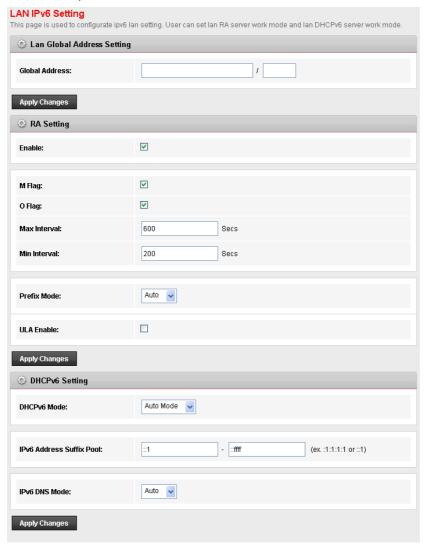


12 LAN IPv6 Configuration

This page is used to configurate ipv6 lan setting. User can set lan RA server work mode and lan DHCPv6 server work mode.

LAN IPv6 Configuration

1. From the left-hand LAN menu, click on LAN IPv6.



2. From the left-hand menu, click on Save.



13 Wireless Network

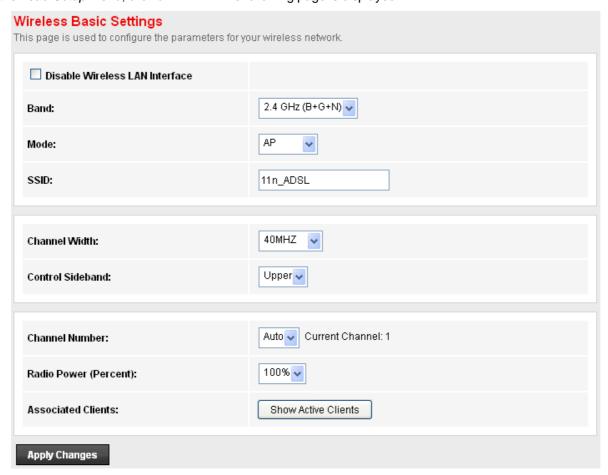
This chapter assumes that you have already set up your Wireless PCs and installed a compatible Wireless card on your device. See *Configuring Wireless PCs*.

Basic Settings

This page contains all of the wireless basic settings. Most users will be able to configure the wireless portion and get it working properly using the setting on this screen.

The *Wireless Network* page allows you to configure the Wireless features of your device. To access the *Wireless Network Basic Settings* page:

From the head Setup menu, click on WLAN. The following page is displayed:



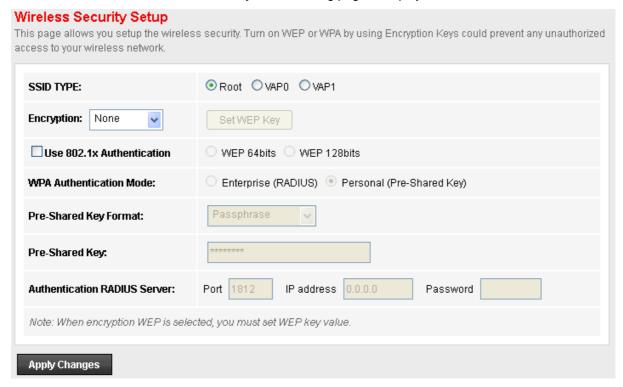
Field	Description
Disable Wireless LAN Interface	Enable/Disable the Wireless LAN Interface.
Band	Select the appropriate band from the list provided to correspond with your network setting.
Mode	Configure the Wireless LAN Interface to AP or AP + WDS mode
SSID	Specify the network name. Each Wireless LAN network uses a unique Network Name to identify the network. This name is called the Service Set Identifier (SSID). When you set up your wireless adapter, you specify the SSID. If you want to

Field	Description
	connect to an existing network, you must use the name for that network. If you are setting up your own network you can make up your own name and use it on each computer. The name can be up to 32 characters long and contain letters and numbers.
Channel Width	Choose a Channel Width from the pull-down menu.
Control Sideband	Choose a Control Sideband from the pull-down menu.
Channel Number	Select the appropriate channel from the list provided to correspond with your network settings. You shall assign a different channel for each AP to avoid signal interference.
Radio Power (mW)	The maximum output power: 15mW, 30mW or 60mW.
Associated Clients	Show Active Wireless Client Table This table shows the MAC address, transmission, receiption packet counters and encrypted status for each associated wireless client.

Security

This page allows you setup the wireless security. Turn on WEP or WPA by using Encryption Keys could prevent any unauthorized access to your wireless network. To access the *Wireless Network Security* page:

From the left-hand WLAN menu, click on Security. The following page is displayed:



Field	Description
SSID TYPE	Select the SSID
Encryption	There are 4 types of security to be selected. To secure your WLAN, it's strongly recommended to enable this feature. WEP: Make sure that all wireless devices on your network are using the same encryption level and key. Click Set WEP Key button to set the encryption key. WPA (TKIP)/WPA (AES) /WPA2 (TKIP)/ WPA2 (AES): WPA/WPA2, also known as 802.11i, uses Advanced Encryption Standard (AES) for data encryption. AES utilized a symmetric 128-bit block data encryption. WAP2 Mixed: The AP supports WPA and WPA2 for data encryption. The actual selection of the encryption methods will depend on the clients.
Set WEP Key	Configure the WEP Key
Use 802.1x Authentication	Check it to enable 802.1x authentication. This option is selectable only when the "Encryption" is choose to either None or WEP. If the "Encryption" is WEP, you need to further select the WEP key length to be either WEP 64bits or WEP 128bits.
WPA Authentication Mode	There are 2 types of authentication mode for WPA. WPA-RADIUS: WPA RADIUS uses an external RADIUS server to perform user authentication. To use WPA RADIUS, enter the IP address of the RADIUS server, the RADIUS port (default is 1812) and the shared secret from the RADIUS server. Please refer to

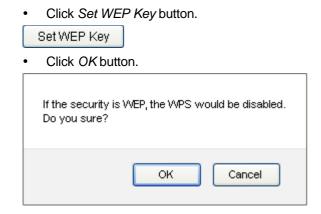
Field	Description
	"Authentication RADIUS Server" setting below for RADIUS setting. The WPA algorithm is selected between TKIP and AES, please refer to "WPA cipher Suite" below.
	Pre-Shared Key: Pre-Shared Key authentication is based on a shared secret that is known only by the parties involved. To use WPA Pre-Shared Key, select key format and enter a password in the "Pre-Shared Key Format" and "Pre-Shared Key" setting respectively. Please refer to "Pre-Shared Key Format" and "Pre-Shared Key" setting below.
Pre-Shared Key Format	PassPhrase: Select this to enter the Pre-Shared Key secret as user-friendly textual secret. Hex (64 characters): Select this to enter the Pre-Shared Key secret as hexadecimal secret.
Pre-Shared Key	Specify the shared secret used by this Pre-Shared Key. If the "Pre-Shared Key Format" is specified as PassPhrase, then it indicates a passphrase of 8 to 63 bytes long; or if the "Pre-Shared Key Format" is specified as PassPhrase, then it indicates a 64-hexadecimal number.
Authentication RADIUS Server	If the WPA-RADIUS is selected at "WPA Authentication Mode", the port (default is 1812), IP address and password of external RADIUS server are specified here.

WEP + Encryption Key

Encryption: WEP

WEP aims to provide security by encrypting data over radio waves so that it is protected as it is transmitted from one end point to another. However, it has been found that WEP is not as secure as once believed.

1. From the *Encryption* drop-down list, select *WEP* setting.



- From the Key Length drop-down list, select 64-bit or 128-bit setting.
- From the Key Format drop-down list, select ASCII (5 characters), Hex (10 characters), ASCII (13 characters) or Hex (26 characters) setting.
- From the Default Tx Key drop-down list, select a key is used for encryption.
- Enter the Encryption Key value depending on selected ASCII or Hexadecimal.
- Click Apply Changes button.

Wireless WEP Key Setup This page allows you setup the WEP key value. You could choose use 64-bit or 128-bit as the encryption key, and select ASCII or Hex as the format of input value. Root OVAP0 OVAP1 SSID TYPE: 64-bit 🗸 Key Length: Hex (10 characters) 🗸 **Key Format:** Key 1 🗸 Default Tx Key: **Encryption Key 1: Encryption Key 2:** **Encryption Key 3: Encryption Key 4: Apply Changes** Close Reset

Wlan is restarting! Please wait...



WEP + Use 802.1x Authentication

WEP aims to provide security by encrypting data over radio waves so that it is protected as it is transmitted from one end point to another. However, it has been found that WEP is not as secure as once believed.

2. From the *Encryption* drop-down list, select *WEP* setting.



• Click on Apply Changes button to confirm.

Apply Changes

· Wlan is restarting! Please wait...



WPA/WPA2/WPA2 Mixed + Personal (Pre-Shared Key)

Wi-Fi Protected Access (WPA) is a class of systems to secure wireless (Wi-Fi) computer networks. WPA/WPA2 implements the full standard, but will not work with some older network cards. Both provide good security, with two significant issues:

- WPA/WPA2 must be enabled and chosen in preference to WEP. WEP is usually presented as the first security
 choice in most installation instructions.
- In the "Personal" mode, the most likely choice for homes and small offices, a pass phrase is required that, for full security, must be longer than the typical 6 to 8 character passwords users are taught to employ.
- 3. From the *Encryption* drop-down list, select WPA(TKIP)/WPA(AES)/WPA2(TKIP)/*WPA2*(AES) or *WPA2 Mixed* setting.



Click on the ratio of Personal (Pre-Shared Key).

From the Pre-Shared Key Format drop-down list, select Passphrase or Hex (64 characters) setting.

Pre-Shared Key Format: Passphrase

Pre-Shared Key Format: Hex (64 characters)

✓

Enter the Pre-Shared Key depending on selected Passphrase or Hex (64 characters).

Pre-Shared Key: 0123456789

Click on Apply Changes button to confirm.

Apply Changes

· Wlan is restarting! Please wait...



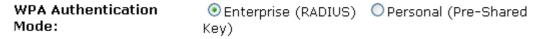
WPA/WPA2/WPA2 Mixed + Enterprise (RADIUS)

Wi-Fi Protected Access (WPA) is a class of systems to secure wireless (Wi-Fi) computer networks. WPA/WPA2 implements the full standard, but will not work with some older network cards. Both provide good security, with two significant issues:

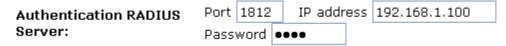
- WPA/WPA2 must be enabled and chosen in preference to WEP. WEP is usually presented as the first security
 choice in most installation instructions.
- In the "Personal" mode, the most likely choice for homes and small offices, a pass phrase is required that, for full security, must be longer than the typical 6 to 8 character passwords users are taught to employ.
- 4. From the *Encryption* drop-down list, select WPA(TKIP)/WPA(AES)/WPA2(TKIP)/*WPA2*(AES) or *WPA2 Mixed* setting.



Click on the ratio of Enterprise (RADIUS).



• Enter the Port, IP Address and Password of RADIUS Server:



Click on Apply Changes button to confirm.



Wlan is restarting! Please wait...

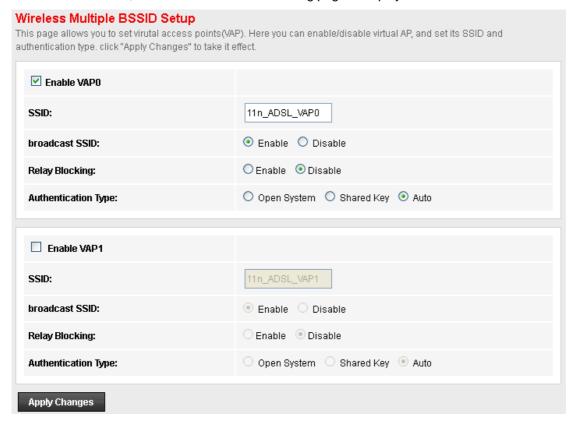


Wireless Multiple BSSID Settings

This page allows you to set Virtual Access Points (VAP). Here you can enable/disable virtual APs and set the SSID and authentication type. Click "Apply Changes" for these settings to take effect.

To access the MBSSID Settings page:

From the left-hand WLAN menu, click on MBSSID. The following page is displayed:



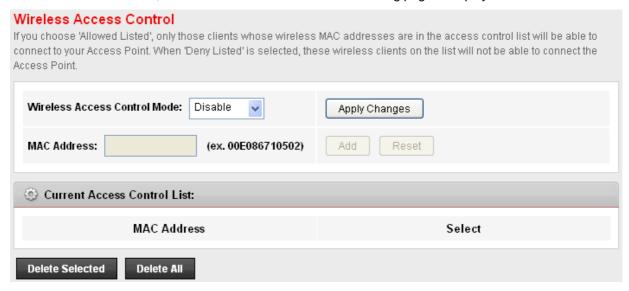
Access Control List

For security reason, using MAC ACL's (MAC Address Access List) creates another level of difficulty to hacking a network. A MAC ACL is created and distributed to AP so that only authorized NIC's can connect to the network. While MAC address spoofing is a proven means to hacking a network this can be used in conjunction with additional security measures to increase the level of complexity of the network security decreasing the chance of a breach.

MAC addresses can be add/delete/edit from the ACL list depending on the MAC Access Policy.

On this page you can allow or deny access to your wireless network based off the clients MAC address. Choose "Allowed Listed" and only the clients whose MAC addresses are in the access control list will be able to connect. When "Deny Listed" is selected, the wireless clients on this list will not be able to connect to the access point. To access the *Wireless Network Access Control* page:

From the left-hand WLAN menu, click on Access Control List. The following page is displayed:



Allow Listed

If you choose 'Allowed Listed', only those clients whose wireless MAC addresses are in the access control list will be able to connect to your Access Point.

1. From the Wireless Access Control Mode drop-down list, select Allowed Listed setting.



2. Wlan is restarting! Please wait...



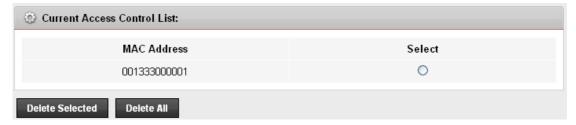
- 3. Enter the MAC Address.
- 4. Click Add button.

MAC Address: 001333000001 (ex. 00E086710502)

5. Wlan is restarting! Please wait...



6. The MAC Address that you created has been added in the Current Access Control List.



Deny Listed

When 'Deny Listed' is selected, these wireless clients on the list will not be able to connect the Access Point.

1. From the Wireless Access Control Mode drop-down list, select Deny Listed setting.



2. Wlan is restarting! Please wait...



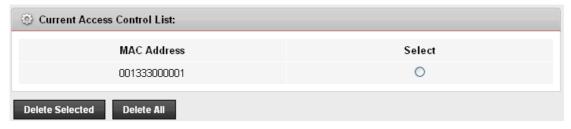
- 3. Enter the MAC Address.
- 4. Click Add button.



5. Wlan is restarting! Please wait...



6. The MAC Address that you created has been added in the *Current Access Control List*.



Advanced Settings

These settings are only for more technically advanced users who have a sufficient knowledge about wireless LAN. These settings should not be changed unless you know what effect the changes will have on your Access Point. To access the *Wireless Network Advanced Settings* page:

1. From the left-hand WLAN menu, click on Advanced. The following page is displayed:

Wireless Advanced Settings These settings are only for more technically advanced users who have a sufficient knowledge about wireless LAN. These settings should not be changed unless you know what effect the changes will have on your Access Point.	
Authentication Type:	Open System O Shared Key O Auto
Fragment Threshold:	2346 (256-2346)
RTS Threshold:	2347 (0-2347)
Beacon Interval:	100 (20-1024 ms)
DTIM Interval:	1 (1-255)
Data Rate:	Auto 🕶
Preamble Type:	Long Preamble
Broadcast SSID:	⊙ Enabled ○ Disabled
Relay Blocking:	O Enabled
Ethernet to Wireless Blocking:	O Enabled O Disabled
Wifi Multicast to Unicast:	Enabled O Disabled
Aggregation:	⊙ Enabled ○ Disabled
Short GI:	⊙ Enabled ○ Disabled
Apply Changes	

Field	Description
Authentication Type	Open System: Open System authentication is not required to be successful while a client may decline to authenticate with any particular other client.
	Shared Key: Shared Key is only available if the WEP option is implemented. Shared Key authentication supports authentication of clients as either a member of those who know a shared secret key or a member of those who do not. IEEE 802.11 Shared Key authentication accomplishes this without the need to transmit the secret key in clear. Requiring the use of the WEP privacy mechanism.
	Auto: Auto is the default authentication algorithm. It will change its authentication type automatically to fulfill client's requirement.
Fragment Threshold	When transmitting a packet over a network medium, sometimes the packet is broken into several segments, if the size of packet exceeds that allowed by the network medium.
	The Fragmentation Threshold defines the number of bytes used for

Field	Description
	the fragmentation boundary for directed messages. This value should remain at its default setting of 2346. It specifies the maximum size for a packet before data is fragmented into multiple packets. If you experience a high packet error rate, you may slightly increases the "Fragment Threshold" value within the value range of 256 to 2346. Setting this value too low may result in poor network performance. Only minor modifications of this value are recommended.
RTS Threshold	This value should remain at its default setting of 2347. Should you encounter inconsistent data flow, only minor modifications are recommended. If a network packet is smaller than the preset "RTS threshold" size, the RTS/CTS mechanism will not be enabled. The ADSL modem (or AP) sends Request to Send (RTS) frames to a particular receiving station and negotiates the sending of a data frame. After receiving an RTS, the wireless station responds with a Clear to Send (CTS) frame to acknowledge the right to begin transmission.
Beacon Interval	The Beacon Interval value indicates the frequency interval of the beacon. Enter a value between 20 and 1024. A beacon is a packet broadcast by the ADSL modem (or AP) to synchronize the wireless network. The default is 100.
Data Rate	The rate of data transmission should be set depending on the speed of your wireless network. You should select from a range of transmission speeds, or you can select Auto to have the ADSL modem (or AP) automatically use the fastest possible data rate and enable the Auto-Fallback feature. Auto-Fallback will negotiate the best possible connection speed between the AP and a wireless client. The default setting is Auto.
Preamble Type	Specify the Preamble type is short preamble or long preamble
Broadcast SSID	Broadcast or Hide SSID to your Network. Default: Enabled
Relay Blocking	Disable or Enable Relay Blocking
Ethernet to Wireless Blocking	Disable or Enable Ethernet to Wireless Blocking
Wifi Multicast to Unicast	Disable or Enable Wifi Multicast to Unicast
Aggregation	Disable or Enable Aggregation
Short GI	Disable or Enable Short GI

2. Click Apply Changes button to save the new configuration.

WPS

Introduction of WPS

Although home Wi-Fi networks have become more and more popular, users still have trouble with the initial set up of network. This obstacle forces users to use the open security and increases the risk of eavesdropping. Therefore, WPS is designed to ease set up of security-enabled Wi-Fi networks and subsequently network management (Wi-Fi Protected Setup Specification 1.0h.pdf, p. 8).

The largest difference between WPS-enabled devices and legacy devices is that users do not need the knowledge about SSID, channel and security settings, but they could still surf in a security-enabled Wi-Fi network. For examples, in the initial network set up, if users want to use the PIN configuration, the only thing they need to do is entering the device PIN into registrar, starting the PIN method on that device and simply wait until the device joins the network. After the PIN method is started on both sides, a registration protocol will be initiated between the registrar and the enrollee. Typically, a registrar could be an access point or other device that is capable of managing the network. An enrollee could be an access point or a station that will join the network. After the registration protocol has been done, the enrollee will receive SSID and security settings from the registrar and then join the network. In other words; if a station attempts to join a network managed by an access point with built-in internal registrar, users will need to enter station's PIN into the web page of that access point. If the device PIN is correct and valid and users start PIN on station, the access point and the station will automatically exchange the encrypted information of the network settings under the management of AP's internal registrar. The station then uses this information to perform authentication algorithm, join the secure network, and transmit data with the encryption algorithm. More details will be demonstrated in the following sections.

Supported WPS features

Currently, Wireless Gateway supports WPS features for *AP mode*, *AP+WDS mode*, *Infrastructure-Client mode*, and the *wireless root interface of Universal Repeater mode*.

Other modes such as *WDS mode*, *Infrastructure-Adhoc mode*, and the *wireless virtual interface of Universal Repeater mode* are not implemented with WPS features.

If those unsupported modes are enforced by users, WPS will be disabled. Under the configuration of every WPS-supported mode, Wireless Gateway has *Push Button method* and *PIN method*. For each method, Wireless Gateway offers different security levels included in network credential, such as open security, WEP 64 bits, WEP 128 bits, WPA2-Personal TKIP, and WPA2-Personal AES. Users could choose either one of the methods at their convenience.

AP mode

For AP mode, Wireless Gateway supports three roles, registrar, proxy, and enrollee in registration protocol. At different scenarios, Wireless Gateway will automatically switch to an appropriate role depending on the other device's role or a specific configuration.

AP as Enrollee

If users know AP's PIN and enter it into external registrar, the external registrar will configure AP with a new wireless profile such as new SSID and new security settings. The external registrar does this job either utilizing the in-band EAP (wireless) or out-of-band UPnP (Ethernet). During the WPS handshake, a wireless profile is encrypted and transmitted to AP. If the handshake is successfully done, AP will be re-initialized with the new wireless profile and wait for legacy stations or WPS stations to join its network.

AP as Registrar

Wireless Gateway also has a built-in internal registrar. Whenever users enter station's PIN into AP's webpage, click "Start PBC", or push the physical button, AP will switch to registrar automatically. If users apply the same method on station side and the WPS handshake is successfully done, SSID and security settings will be transmitted to that station without the risk of eavesdropping. And then the station will associate with AP in a security-enabled network.

AP as Proxy

At this state, AP is transparent to users. If users want to configure a station or any device that is capable of being an enrollee, they have to enter device's PIN into an external registrar and choose an appropriate wireless profile. After the PIN is entered, the external registrar will inform AP this event. AP then conveys the encrypted wireless profile between the device and the external registrar. Finally, the device will use the wireless profile and associate with AP. However, the device may connect to other APs if the wireless profile does not belong to the proxy AP. Users must carefully choose the wireless profile or create a wireless profile on an external registrar.

Infrastructure-Client mode

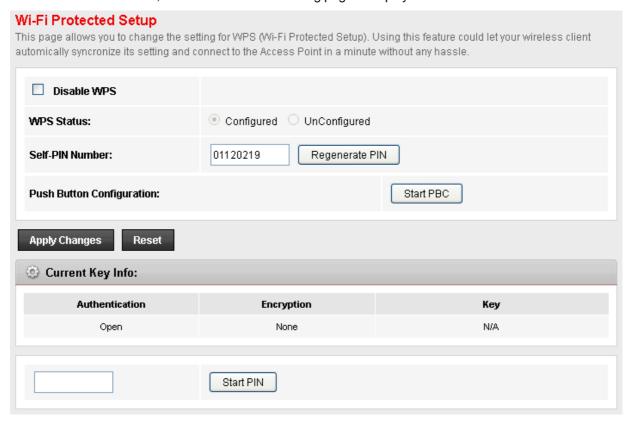
In Infrastructure-Client mode, Wireless Gateway only supports enrollee's role. If users click "Start PIN", click "Start PBC", or press the physical button on Wireless Gateway, it will start to seek WPS AP. Once users apply the same method on registrar side, Wireless Gateway will receive the wireless profile upon successfully doing the registration protocol. Then Wireless Gateway will associate with an AP.

Instructions of AP's and Client's operations

At this state, AP is transparent to users. If users want to configure a station or any device that is capable of being an enrollee, they have to enter device's PIN into an external registrar and choose an appropriate wireless profile. After the PIN is entered, the external registrar will inform AP this event. AP then conveys the encrypted wireless profile between the device and the external registrar. Finally, the device will use the wireless profile and associate with AP. However, the device may connect to other APs if the wireless profile does not belong to the proxy AP. Users must carefully choose the wireless profile or create a wireless profile on an external registrar.

This device supports Push Button method and PIN method for WPS. The following sub-paragraphs will describe the function of each item. The webpage is as below. To access the *Wireless Network WPS* page:

From the left-hand WLAN menu, click on WPS. The following page is displayed:



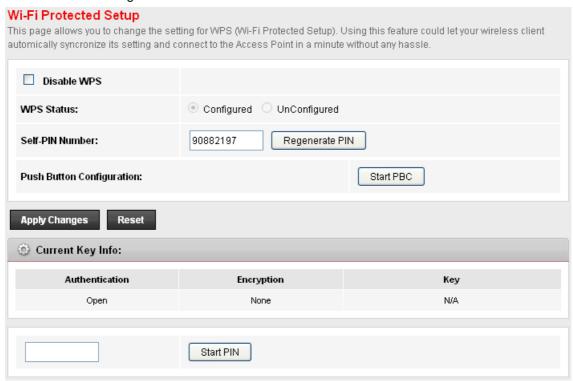
Field	Description
Disable WPS	Check to disable the Wi-Fi protected Setup.
WPS Status	When AP's settings are factory default (out of box), it is set to open security and un-configured state. "WPS Status" will display it as "UnConfigured". If it already shows "Configured", some registrars such as Vista WCN will not configure AP. Users will need to go to the "Backup/Restore" page and click "Reset" to reload factory default settings.
Self-PIN Number	"Self-PIN Number" is AP's PIN. Whenever users want to change AP's PIN, they could click "Regenerate PIN" and then click "Apply Changes". Moreover, if users want to make their own PIN, they could enter four-digit PIN without checksum and then click "Apply Changes". However, this would not be recommended since the registrar side needs to be supported with four-digit PIN.
Push Button Configuration	"Self-PIN Number" is AP's PIN. Whenever users want to change AP's PIN, they could click "Regenerate PIN" and then click "Apply Changes". Moreover, if users want to make their own PIN, they could enter four-digit PIN without checksum and then click "Apply Changes". However, this would not be recommended since the registrar side needs to be supported with four-digit PIN.
Push Button Configuration	Clicking this button will invoke the PBC method of WPS. It is only used when AP acts as a registrar.
Client PIN Number	It is only used when users want their station to join AP's network. The length of PIN is limited to four or eight numeric digits. If users enter eight-digit PIN with checksum error, there will be a warning message popping up. If users insist on this PIN, AP will take it.

Function Button	Description
Regenerate PIN	Click to regenerate the Self-PIN Number.
Start PBC	Click to start the Push Button method of WPS.
Apply Changes	Click to commit changes.
Reset	It restores the original values.
Start PIN	Click to start the PIN method of WPS.

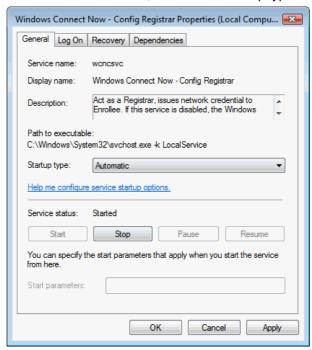
Operations of AP - AP being an enrollee

In this case, AP will be configured by any registrar either through in-band EAP or UPnP. Here, users do not need to do any action on AP side. They just need AP's device PIN and enter it into registrar. An example from Vista WCN will be given.

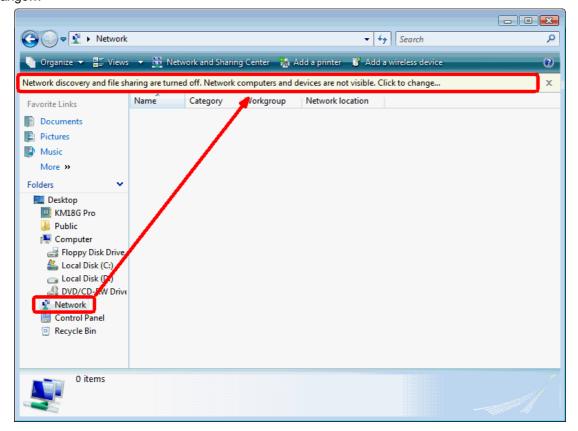
- 1. From the left-hand WPS menu. The following page is displayed:
- 2. Make sure AP is in un-configured state.



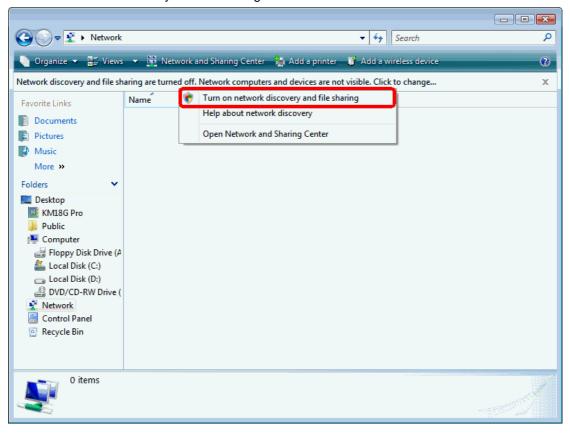
- 3. Plug the Ethernet cable into AP's LAN port and make sure the IP connection is valid with Vista.
- 4. Make sure WCN is enabled. Users may need to enable it at the first time. They could open the "Control Panel", click "Classic View", open "Administrative Tools", double click "Services", ", a User Account Control pop up and click "Continue", edit properties of "Windows Connect Now", choose the "Startup type" with "Automatic" and click "Start".



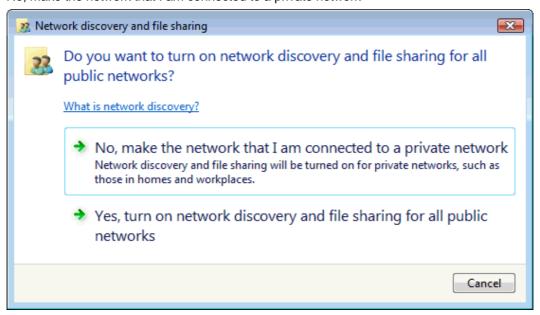
- 5. If the previous steps are done, open Windows Explorer. Go to the Network section.
- 6. Click on "Network discovery and file sharing are turned off. Network computers and devices are not visible. Click to Change..."



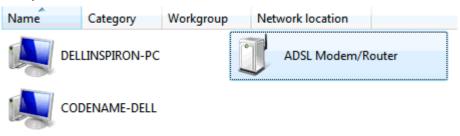
7. Click on "Turn on network discovery and file sharing"



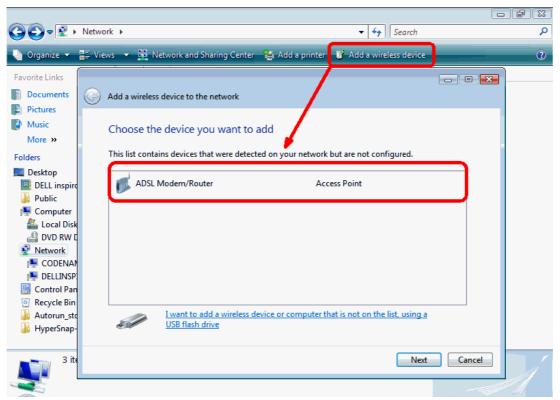
8. Click on "No, make the network that I am connected to a private network"



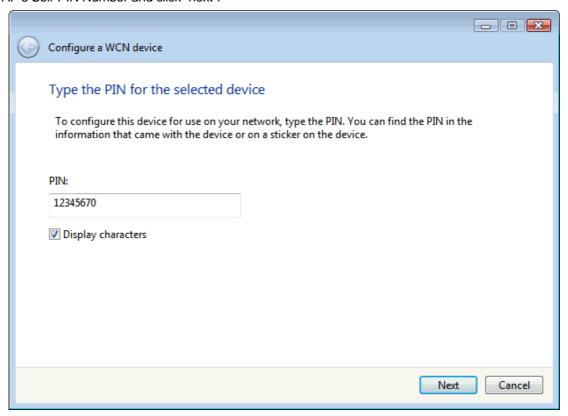
9. AP's icon will show up. Double click on it.



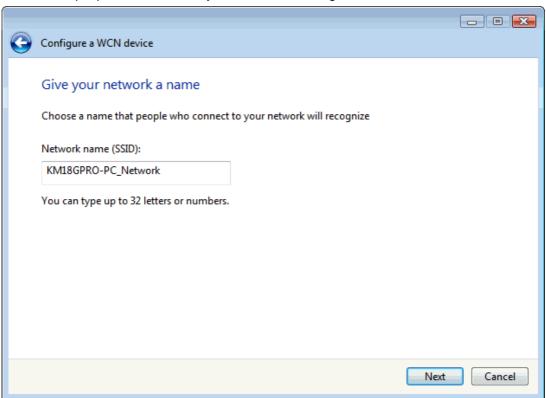
10. Users could also Click "Add a wireless device" if the icon is not there. Click "next".



11. Enter AP's Self-PIN Number and click "next".



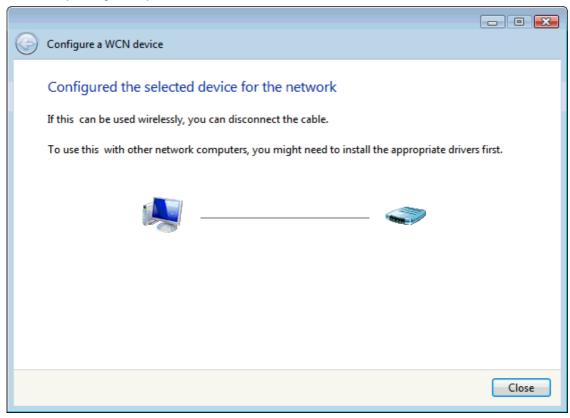
12. Choose a name that people who connect to your network will recognize.



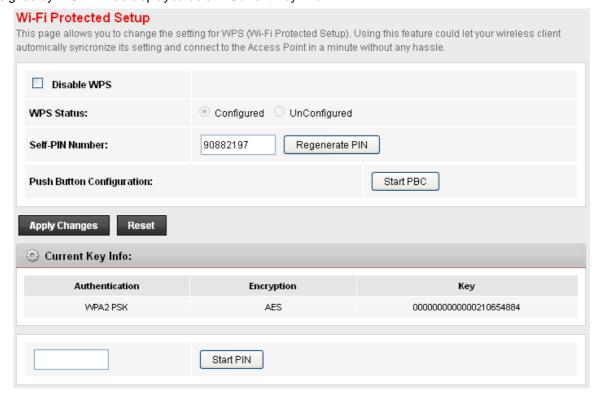
13. Enter the Passphrase and then click Next.



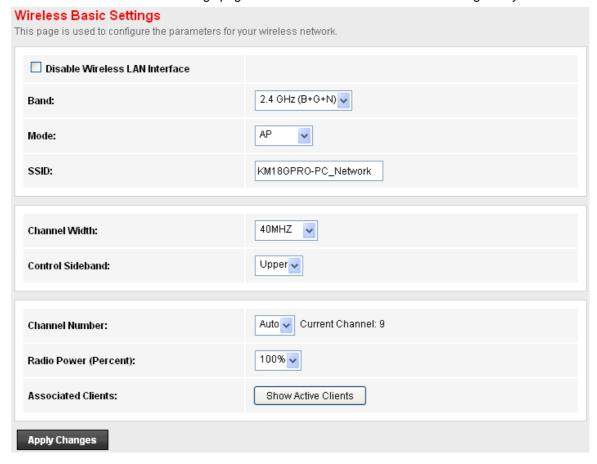
- 14. A User Account Control screen pops up, click Continue.
- 15. AP is successfully configured by WCN.



16. Finally, AP will become configured (see WPS Status). The authentication algorithm, encryption algorithm, and key assigned by WCN will be displayed below "Current Key Info".



17. The SSID field of Wireless Basic Settings page will also be modified with the value assigned by WCN.

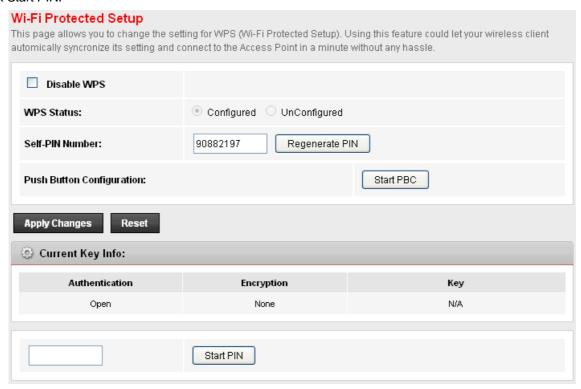


Operations of AP - AP being a registrar

PIN method

Whenever users enter station's PIN into AP's Wi-Fi Protected Setup page and click "Start PIN", AP will become a registrar. Users must start the PIN method on the station side within two minutes.

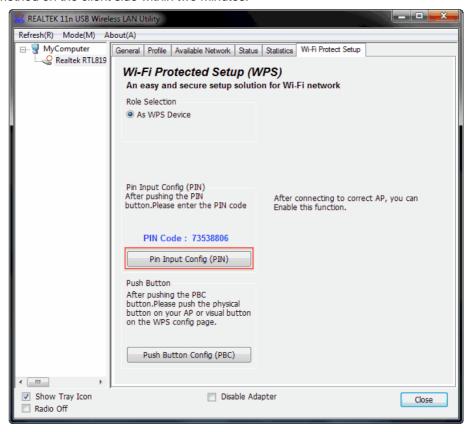
- 1. From the left-hand WLAN -> WPS menu. The following page is displayed:
- 2. Make sure AP is in un-configured state.
- 3. Enter the Client PIN Number.
- 4. Click Start PIN.



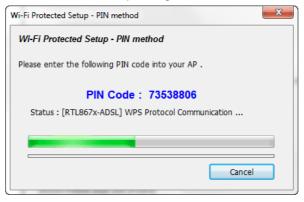
5. Users must start the PIN method on the station side within two minutes.



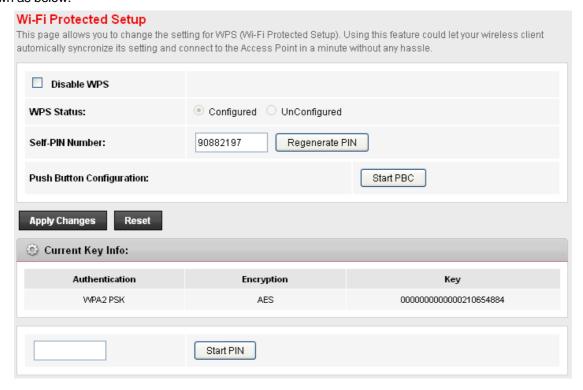
6. Start the PIN method on the client side within two minutes.



7. The client station will start the Wif-Fi Protected Setup configuration with the Router.



8. If the device PIN is correct and the WPS handshake is successfully done, AP's Wi-Fi Protected Setup page will be shown as below.



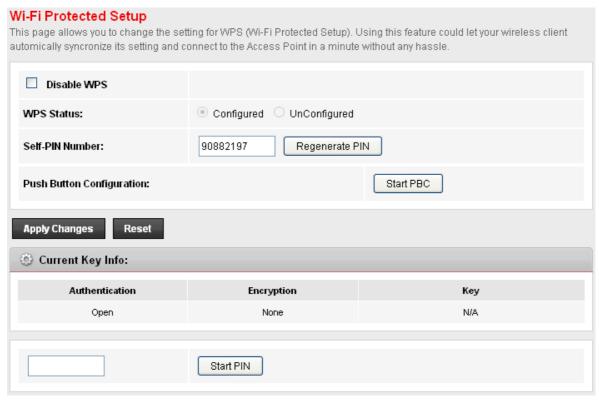
Other pages such as *Wireless Basic Settings page* and *Wireless Security Setup page* will also be updated appropriately as described in previous sections. In this case, AP is in un-configured state before the station initiates the WPS handshake. According to the WPS spec, AP will create a wireless profile with WPA2-mixed mode and a random-generated key upon successfully doing the WPS handshake. However, AP will use the original wireless profile and give it to the station if AP is already in configured state. That means all settings of AP will not change. Hence, all WPS related pages keep the same.

Push Button method

Wireless Gateway supports a virtual button "Start PBC" on the *Wi-Fi Protected Setup page* for Push Button method. If users push a virtual button "Start PBC", AP will initiate a WPS session and wait for any station to join. At this moment, AP will detect whether there is more than one station that starts the PBC method. When multiple PBC sessions occur, users should try PIN method.

After users push AP's virtual button "Start PBC", they must go to station side to push its button within two minutes. If the WPS is successfully done, AP will give its wireless profile to that station. The station could use this profile to associate with AP.

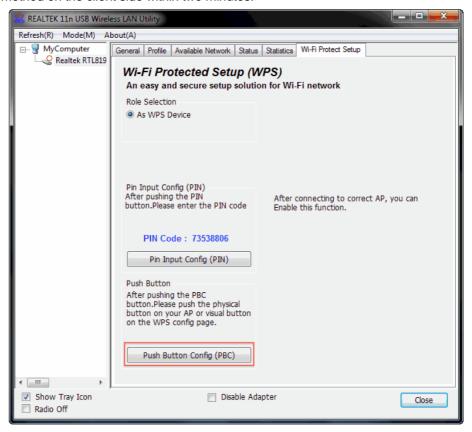
- 1. From the left-hand WLAN -> WPS menu. The following page is displayed:
- 2. Make sure AP is in un-configured state.
- 3. Click Start PBC.



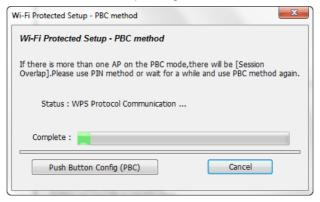
4. Users must start the PBC method on the station side within two minutes.



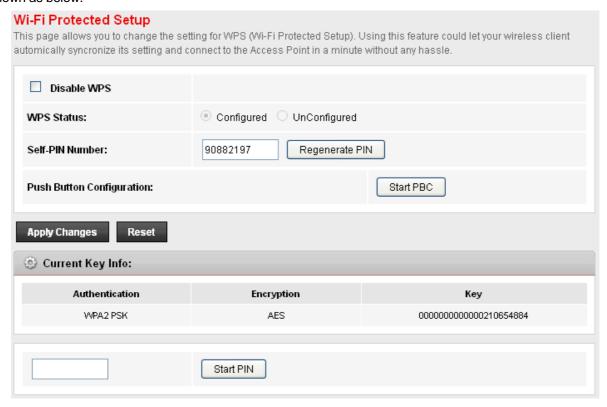
5. Start the PBC method on the client side within two minutes.



6. The client station will start the Wif-Fi Protected Setup configuration with the Router.



7. If the device PIN is correct and the WPS handshake is successfully done, AP's Wi-Fi Protected Setup page will be shown as below.



Other pages such as *Wireless Basic Settings page* and *Wireless Security Setup page* will also be updated appropriately as described in previous sections. In this case, AP is in un-configured state before the station initiates the WPS handshake. According to the WPS spec, AP will create a wireless profile with WPA2-mixed mode and a random-generated key upon successfully doing the WPS handshake. However, AP will use the original wireless profile and give it to the station if AP is already in configured state. That means all settings of AP will not change. Hence, all WPS related pages keep the same.

14 Routing

The Routing page enables you to define specific route for your Internet and network data.

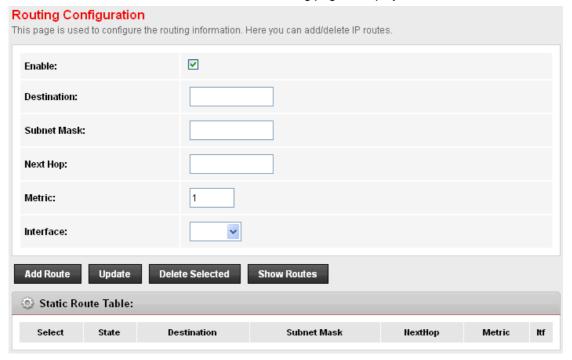
Most users do not need to define routes. On a typical small home or office LAN, the existing routes that set up the default gateways for your LAN hosts and for the DSL device provide the most appropriate path for all your Internet traffic.

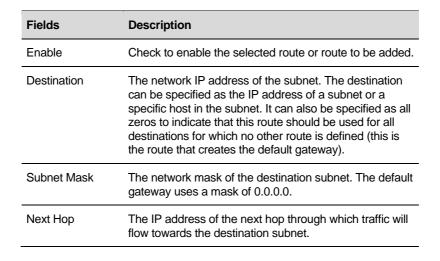
- On your LAN hosts, a default gateway directs all Internet traffic to the LAN port(s) on the DSL device. Your LAN hosts know their default gateway either because you assigned it to them when you modified your TCP/IP properties, or because you configured them to receive the information dynamically from a server whenever they access the Internet.
- On the DSL device itself, a default gateway is defined to direct all outbound Internet traffic to a route at your ISP. The default gateway is assigned either automatically by your ISP whenever the device negotiates an Internet access, or manually by user to setup through the configuration.

You may need to define routes if your home setup includes two or more networks or subnets, if you connect to two or more ISP services, or if you connect to a remote corporate LAN.

Static Route

From the head Advance menu, click on Route. The following page is displayed:





Fields	Description
Metric	Defines the number of hops between network nodes that data packets travel. The default value is 0, which means that the subnet is directly one hop away on the local LAN network.
Interface	The WAN interface to which a static routing subnet is to be applied.

Function buttons	Description
Add Route	Add a user-defined destination route.
Update	Update the selected destination route on the Static Route Table .
Delete Selected	Delete a selected destination route on the Static Route Table .
Show Routes	Click this button to view the DSL device's routing table. The IP Route Table displays, as shown in Figure.

IP Route Table

This table shows a list of destination routes commonly accessed by your network.

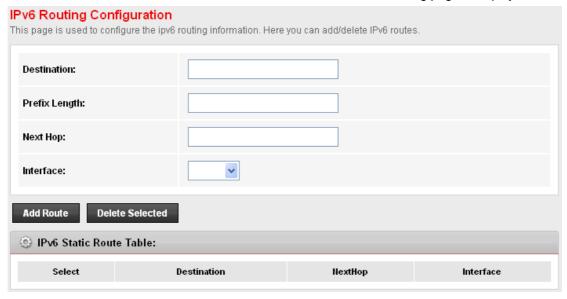
Destination	Subnet Mask	NextHop	Interface
192.168.1.1	255.255.255.255	*	e1

Refresh Close

IPv6 Static Route

This page is used to configure the ipv6 routing information. Here you can add/delete IPv6 routes.

1. From the head *Advance* menu, click on *Route -> IPv6 Static Route*. The following page is displayed:



Fields	Description
Enable	Check to enable the selected route or route to be added.
Destination	The network IP address of the subnet. The destination can be specified as the IP address of a subnet or a specific host in the subnet. It can also be specified as all zeros to indicate that this route should be used for all destinations for which no other route is defined (this is the route that creates the default gateway).
Subnet Mask	The network mask of the destination subnet. The default gateway uses a mask of 0.0.0.0.
Next Hop	The IP address of the next hop through which traffic will flow towards the destination subnet.
Metric	Defines the number of hops between network nodes that data packets travel. The default value is 0, which means that the subnet is directly one hop away on the local LAN network.
Interface	The WAN interface to which a static routing subnet is to be applied.

Function buttons	Description
Add Route	Add a user-defined destination route.
Update	Update the selected destination route on the Static Route Table .
Delete Selected	Delete a selected destination route on the Static Route Table .
Show Routes	Click this button to view the DSL device's routing table. The IP Route Table displays, as shown in Figure.

RIP

RIP is an Internet protocol you can set up to share routing table information with other routing devices on your LAN, at your ISP's location, or on remote networks connected to your network via the ADSL line.

Most small home or office networks do not need to use RIP; they have only one Router, such as the ADSL Router, and one path to an ISP. In these cases, there is no need to share routes, because all Internet data from the network is sent to the same ISP gateway.

You may want to configure RIP if any of the following circumstances apply to your network:

- Your home network setup includes an additional Router or RIP-enabled PC (other than the ADSL Router). The ADSL Router and the Router will need to communicate via RIP to share their routing tables.
- Your network connects via the ADSL line to a remote network, such as a corporate network. In order for your LAN to learn the routes used within your corporate network, they should both be configured with RIP.
- Your ISP requests that you run RIP for communication with devices on their network.
- 1. From the head Advance menu, click on Route -> RIP. The following page is displayed:



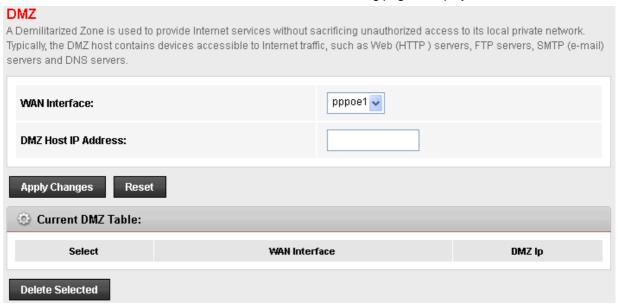
Fields	Description	
RIP	Enable/disable RIP feature.	
Interface	The name of the interface on which you want to enable RIP.	
Receive Mode	Indicate the RIP version in which information must be passed to the DSL device in order for it to be accepted into its routing table.	
Send Mode	Indicate the RIP version this interface will use when it sends its route information to other devices.	
Function buttons	Description	
Add	Add a RIP entry and the new RIP entry will be display in the table	
Delete	Delete a selected RIP entry. The RIP entry can be selected on the Select column of the RIP Config Table .	

15 DMZ

A demilitarized zone (DMZ) is a host or small network that acts as neutral ground between the inside and outside network. It contains information that is useful to users of both the inside and outside network. For example, a company may wish to provide software patches to customers via an FTP server. However, it does not want FTP access to any hosts other than the FTP server. This is achieved by creating a DMZ network which is less restrictive than the internal network. Users attached to the outside network can access the DMZ, but they cannot access any other company data.

Configuring DMZ

1. From the head Advanced menu, click on NAT -> DMZ. The following page is displayed:



Fields	Description
Enable DMZ	Check this item to enable the DMZ feature.
DMZ Host IP Address	IP address of the local host. This feature sets a local host to be exposed to the Internet.

- 2. From the WAN Interface drop-down list, Select a WAN Interface.
- 3. Type the IP Address in the DMZ Host IP Address field.
- 4. Click Apply Changes



5. From the left-hand menu, click on Save.

16 Virtual Server

Your device has built in advanced Security features that protect your network by blocking unwanted traffic from the Internet.

If you simply want to connect from your local network to the Internet, you do not need to make any changes to the default Security configuration. You only need to edit the configuration if you wish to do one or both of the following:

- allow Internet users to browse the user pages on your local network (for example, by providing an FTP or HTTP server)
- play certain games which require accessibility from the Internet

This chapter describes how to configure Security to suit the needs of your network.

By default, the IP addresses of your LAN PCs are hidden from the Internet. All data sent from your LAN PCs to a PC on the Internet appears to come from the IP address of your device.

In this way, details about your LAN PCs remain private. This security feature is called *Port Forwarding*.

Configuring Virtual Server

Certain network games, chat or file sharing software do not work with your default Port Forwarding setting. Your device knows the port, protocol and trigger information needed to allow access to the common applications listed below, but by default, access to them is disabled.

Application	TCP port number	UDP port number	Trigger required?
E-mail	110, 25	N/A	false
News	119	N/A	false
MSN Messenger	1863	N/A	false
Yahoo! Instant Messenger	5050 5055 5100	N/A	false
AOL Instant Messenger	5190	N/A	false
Internet Relay Chat (IRC)	194	194	false
	1720	N/A	true
Netmeeting (h323)	N/A	1719	true
Neuriceang (1020)	1731 522	N/A	false
Real Audio	544 7070	544 6770	false
Ping	N/A (ICMP)	N/A (ICMP)	false
Web connections (HTTP, HTTPS)	80, 443	N/A	false
	51210	N/A	true
DialPad	N/A	51200 51201	true
FTP	21	N/A	false
Telnet	23	N/A	false
Secure shell (SSH)	22	N/A	false
Windows Media Services	1755	1755	false
Gnutella	6346	N/A	false
Kazaa	1214	N/A	false
Windows Terminal Server	3389	N/A	false
DNS	N/A	53	false
PPTP	1723	1723	false
Internet Key Exchange	N/A	500	false

Application	TCP port number	UDP port number	Trigger required?
LDAP	389	N/A	false
GRE	N/A (GRE)	N/A (GRE)	false
Databeam (T.120)	1503	N/A	false

You can enable access to a common application from a specific PC on your network.

If you want to allow access to an application that is **not** included on the above list of common applications, you can create and enable a *custom* application.

Configuring custom applications

If you want to enable access to an application that does not appear on your device's default list of common applications you can create a custom application.

In order to create a custom application, you must know:

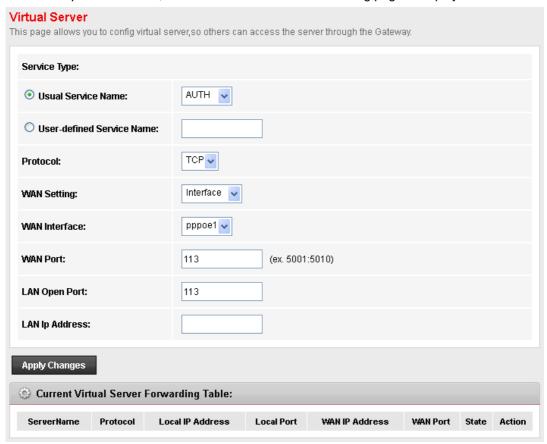
- 1. the protocol used by the application (e.g., TCP, UDP and so on)
- 2. the primary port or range of ports used by the application
- 3. whether the application requires a trigger, and if so, the secondary port or range of ports used by the application
- 4. the address translation type used by the trigger

Your application provider or games manufacturer should provide you with these details.

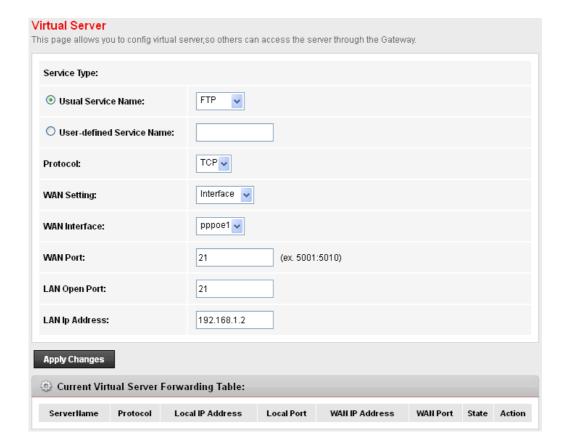
Virtual Server for FTP

In this example configuration, a custom application called FTP Server using TCP port 21 is created.

1. From the head Setup -> NAT menu, click on Virtual Server. The following page is displayed:



- 2. Select FTP from the Usual Service Name drop-down list.
- 3. Select TCP from the Protocol drop-down list.
- 4. Select Interface from the WAN Setting drop-down list.
- 5. Select proper Interface from the WAN Interface drop-down list.
- 6. Type the Local IP Address for your FTP Server.
- 7. Click Apply Changes



Fields	Description
Usual Service Name	The usual Service is listed here.
User-defined Service Name	To define the Service Name manually.
Protocol	There are 2 options available: TCP, UDP.
WAN Setting	Select the proper WAN Setting
WAN Interface	Select the proper WAN Interface
WAN Port	The destination port number that is made open for this application on the WAN-side
LAN Open Port	The destination port number that is made open for this application on the LAN-side.
LAN Ip Address	IP address of your local server that will be accessed by Internet.

Function Button	Description
Apply Changes	Click to change the setting of default actions to the configuration.
Delete	Delete the selected port forwarding rules from the forwarding table. You can click the checkbox at the Select column to select the forwarding rule.
Disable	Disable forwarding rules from the forwarding table.

8. Configure Virtual Server setting successfully!



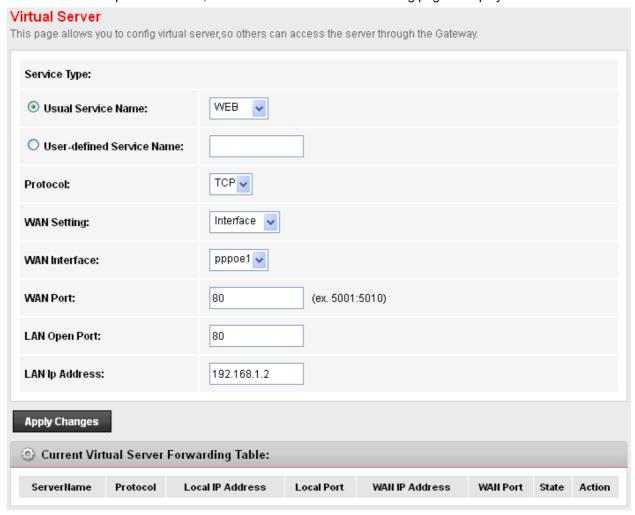
9. From the left-hand menu, click on Save.



Port Forwarding for HTTP

In this example configuration, a custom application called *HTTP Server* using TCP port 80 is created.

1. From the head Setup -> NAT menu, click on Virtual Server. The following page is displayed:



- 2. Select WEB from the Usual Service Name drop-down list.
- 3. Select TCP from the Protocol drop-down list.
- 4. Select Interface from the WAN Setting drop-down list.
- 5. Select proper Interface from the WAN Interface drop-down list.
- 6. Type the Local IP Address for your FTP Server.
- 7. Click Apply Changes

Fields	Description
Usual Service Name	The usual Service is listed here.
User-defined Service Name	To define the Service Name manually.
Protocol	There are 2 options available: TCP, UDP.
WAN Setting	Select the proper WAN Setting
WAN Interface	Select the proper WAN Interface
WAN Port	The destination port number that is made open for this

Fields	Description
	application on the WAN-side
LAN Open Port	The destination port number that is made open for this application on the LAN-side.
LAN Ip Address	IP address of your local server that will be accessed by Internet.

Function Button	Description
Apply Changes	Click to change the setting of default actions to the configuration.
Delete	Delete the selected port forwarding rules from the forwarding table. You can click the checkbox at the Select column to select the forwarding rule.
Disable	Disable forwarding rules from the forwarding table.

8. Configure Virtual Server setting successfully!



9. From the left-hand menu, click on Save.



Deleting custom applications

- 1. From the head Setup -> NAT menu, click on Virtual Server. The following page is displayed:
- 2. Click Delete.



3. The Port Forwarding setting has been deleted completely.



4. From the left-hand menu, click on Save.

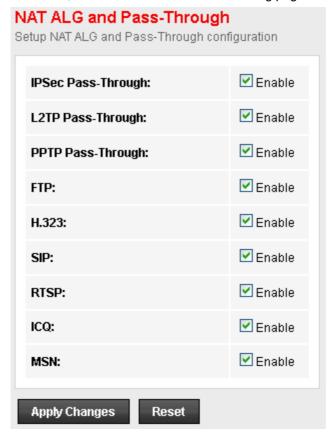


17 ALG

To setup NAT ALG and Pass-Through configuration

Configuring ALG

1. From the head *Advanced* menu, click on *NAT -> ALG*. The following page is displayed:

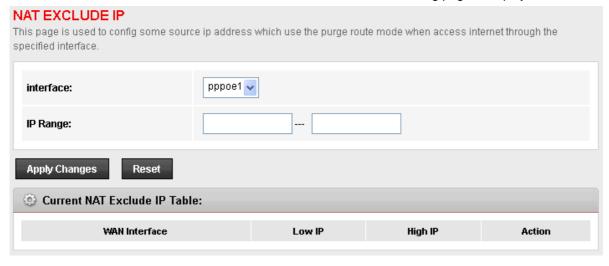


18 NAT Exclude IP

This page is used to config some source ip address which use the purge route mode when access internet through the specified interface.

Configuring NAT Exclude IP

1. From the head *Advanced* menu, click on *NAT -> NAT Exclude IP*. The following page is displayed:

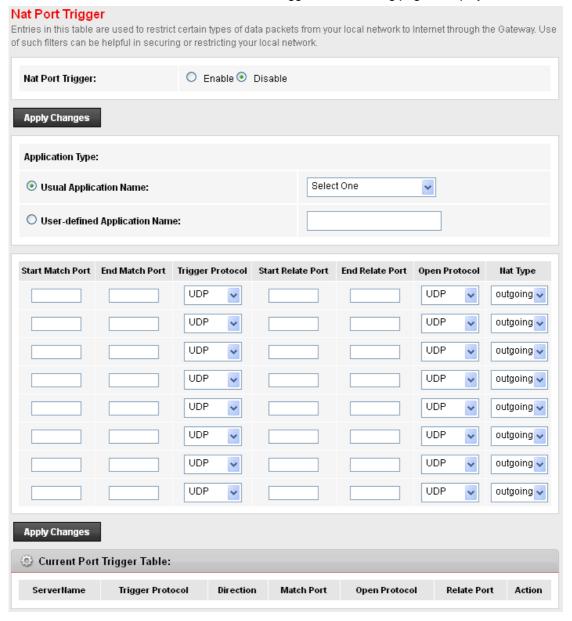


19 Port Trigger

Entries in this table are used to restrict certain types of data packets from your local network to Internet through the Gateway. Use of such filters can be helpful in securing or restricting your local network.

Configuring Port Trigger

1. From the head *Advanced* menu, click on *NAT -> Port Trigger*. The following page is displayed:



20 FTP ALG Port

This page is used to configure FTP Server ALG and FTP Client ALG ports.

Configuring Port Trigger

1. From the head *Advanced* menu, click on *NAT -> FTP ALG Port*. The following page is displayed:



21 Nat IP Mapping

Entries in this table allow you to config one IP pool for specified source ip address from lan,so one packet which's source ip is in range of the specified address will select one IP address from pool for NAT.

Configuring Port Trigger

1. From the head Advanced menu, click on NAT -> Nat IP Mapping. The following page is displayed:

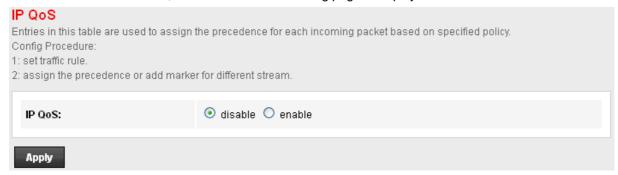


22 IP QoS

Entries in this table are used to assign the precedence for each incoming packet based on specified policy.

IP QoS

1. From the head *Advance* menu, click on *QoS*. The following page is displayed:



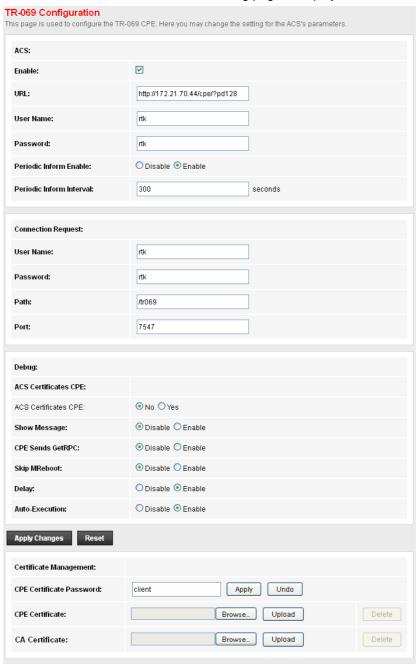
Fields	Description
IP QoS	Enable/disable the IP QoS function.
Source IP	The IP address of the traffic source.
Source Netmask	The source IP netmask. This field is required if the source IP has been entered.
Destination IP	The IP address of the traffic destination.
Destination Netmask	The destination IP netmask. This field is required if the destination IP has been entered.
Protocol	The selections are TCP, UDP, ICMP and the blank for none. This field is required if the source port or destination port has been entered.
Source Port	The source port of the selected protocol. You cannot configure this field without entering the protocol first.
Destination Port	The destination port of the selected protocol. You cannot configure this field without entering the protocol first.
Physical Port	The incoming ports. The selections include LAN ports, and the blank for not applicable.
Outbound Priority	The priority level for the traffic that matches this classification rule. The possible selections are (in the descending priority): p0, p1, p2, p3.
IP Precedence	Select this field to mark the IP precedence bits in the packet that match this classification rule.
IP Type of Service	Select this field to mark the IP TOS bits in the packet that match this classification rule.
802.1p	Select this field to mark the 3-bit user-priority field in the 802.1p header of the packet that match this classification rule. Note that this 802.1p marking is workable on a given PVC channel only if the VLAN tag is enabled in this PVC channel.

23 CWMP Config

CWMP is a protocol for communication between a CPE and Auto-Configuration Server (ACS). The CPE TR-069 configuration should be well defined to be able to communicate with the remote ACS.

CWMP Configuration

1. From the head Advanced menu, click on CWMP. The following page is displayed:



ACS Field	Description
URL	ACS URL. For example, http://10.0.0.1:80 https://10.0.0.1:443

ACS Field	Description
User Name	The username the DSL device should use when connecting to the ACS.
Password	The password the DSL device should use when connecting to the ACS.
Periodic Inform Enable	When this field is enabled, the DSL device will send an Inform RPC to the ACS server at the system startup, and will continue to send it periodically at an interval defined in Periodic Inform Interval field; When this field is disabled, the DSL device will only send Inform RPC to the ACS server once at the system startup.
Periodic Inform Interval	Time interval in second to send Inform RPC.

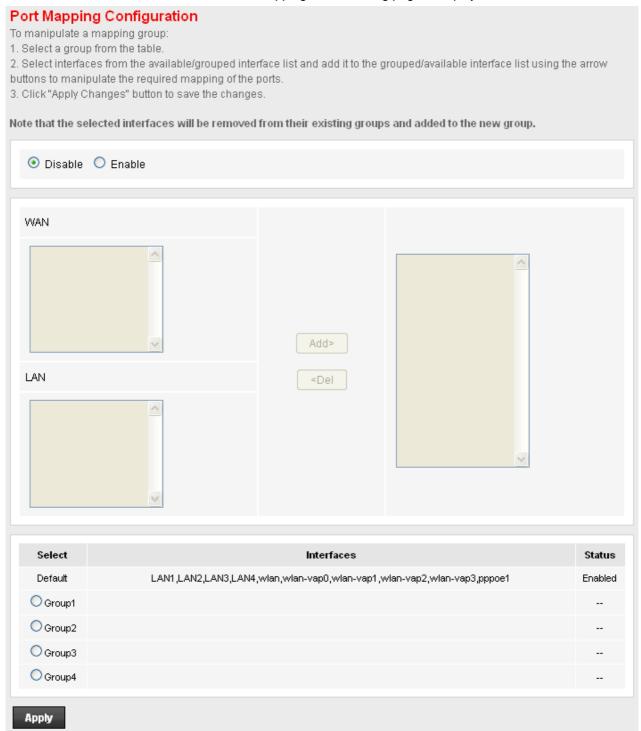
Connection Request Field	Description
User Name	The username the remote ACS should use when connecting to this device.
Password	The password the remote ACS should use when connecting to this device.
Path	The path of the device ConnectionRequestURL. The device ConnectionRequestURL should be configured based on the Device_IP, Path and Port as follows: http://Device_IP:Port/Path
Port	The port of the device ConnectionRequestURL.

24 Port Mapping

The DSL device provides multiple interface groups. Up to five interface groups are supported including one default group. The LAN and WAN interfaces could be included. Traffic coming from one interface of a group can only be flowed to the interfaces in the same interface group. Thus, the DSL device can isolate traffic from group to group for some application. By default, all the interfaces (LAN and WAN) belong to the default group, and the other four groups are all empty. It is possible to assign any interface to any group but only one group.

Port Mapping

1. From the head Advance menu, click on Port Mapping. The following page is displayed:



Fields	Description
Enabled/Disabled	Radio buttons to enable/disable the interface group feature. If disabled, all interfaces belong to the default group.
Interface groups	To manipulate a mapping group: 1.Select a group from the table. 2.Select interfaces from the available/grouped interface list and add it to the grouped/available interface list using the arrow buttons to manipulate the required mapping of the ports. 3.Click "Apply Changes" button to save the changes.

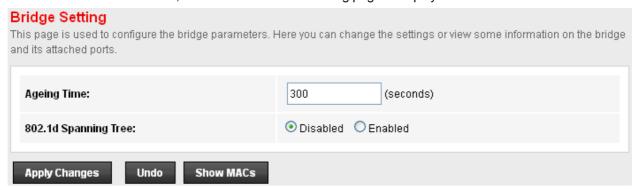
Function buttons	Description
Apply Changes	Save SNMP configuration. New configuration will take effect after saving into flash memory and rebooting the system. See section "Admin" for details.

25 Bridging

You can enable/disable Spanning Tree Protocol and set MAC address aging time in this page.

Bridging

1. From the head Advance menu, click on Others. The following page is displayed:



Fields	Description
Ageing Time	Set the Ethernet address ageing time, in seconds. After [Ageing Time] seconds of not having seen a frame coming from a certain address, the bridge will time out (delete) that address from Forwarding DataBase (fdb).
802.1d Spanning Tree	Enable/disable the spanning tree protocol

Function buttons	Description
Apply Changes	Save this bridge configuration. New configuration will take effect after saving into flash memory and rebooting the system. See section "Admin" for details.
Show MACs	List MAC address in forwarding table.

26 Client Limit

This page is used to limit the number of clients that can access the Internet through the modem router.

Client Limit

1. From the head Advance menu, click on Others -> Client Limit. The following page is displayed:

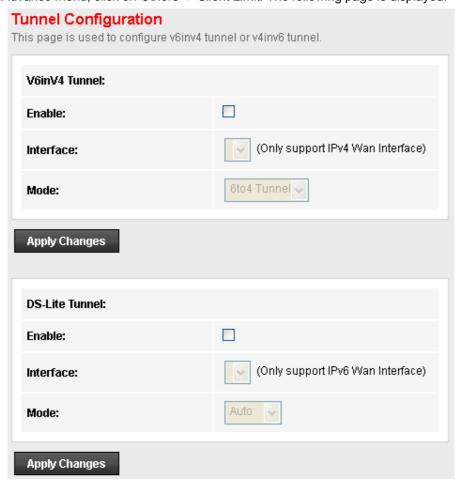


27 Tunnel Configuration

This page is used to config tunnels to connect IPv4 and IPv6 networks.

Tunnel Configuration

1. From the head Advance menu, click on Others -> Client Limit. The following page is displayed:



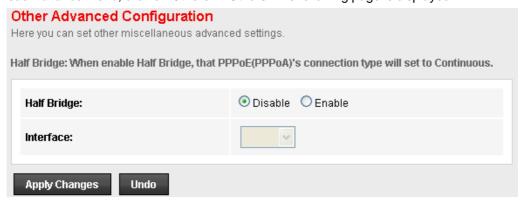
28 Others

Here you can set other miscellaneous advanced settings.

When Half Bridge is enabled, the connection type will be set to continuous.

Others

1. From the head Advance menu, click on Others -> Others. The following page is displayed:



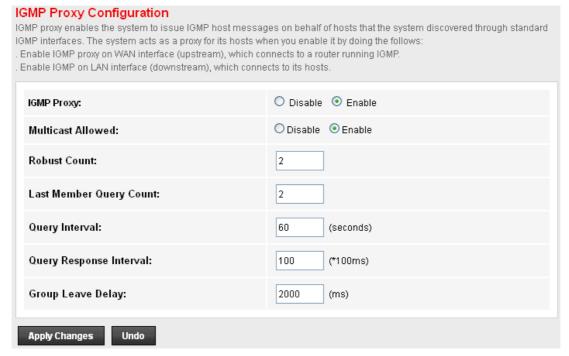
29 IGMP Proxy

IGMP proxy enables the system to issue IGMP host messages on behalf of hosts that the system discovered through standard IGMP interfaces. The system acts as a proxy for its hosts when you enable it by doing the follows:

- . Enable IGMP proxy on WAN interface (upstream), which connects to a router running IGMP.
- . Enable IGMP on LAN interface (downstream), which connects to its hosts.

IGMP Proxy

1. From the head Service menu, click on IGMP Proxy. The following page is displayed:

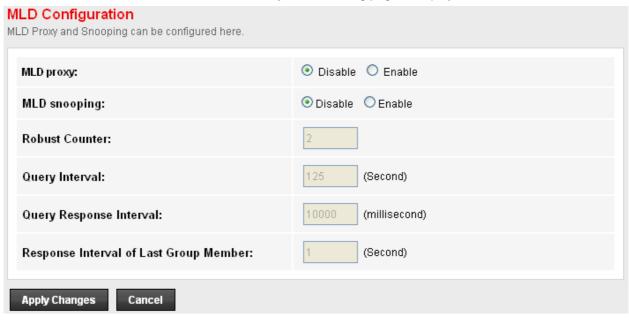


30 MLD Proxy

MLD Proxy and Snooping can be configured here.

MLD Proxy

1. From the head Service menu, click on MLD Proxy. The following page is displayed:



31 UPnP

UPnP is an architecture for pervasive peer-to-peer network connectivity of intelligent appliances, Wireless devices, and PCs of all form factors. It is designed to bring easy-to-use, flexible, standards-based connectivity to ad-hoc or unmanaged networks whether in the home, in a small business, public spaces, or attached to the Internet. UPnP is a distributed, open networking architecture that leverages TCP/IP and the Web technologies to enable seamless proximity networking in addition to control and data transfer among networked devices in the home, office, and public spaces.

UPnP is more than just a simple extension of the plug and play peripheral model. It is designed to support zero-configuration, "invisible" networking, and automatic discovery for a breadth of device categories from a wide range of vendors. This means a device can dynamically join a network, obtain an IP address, convey its capabilities, and learn about the presence and capabilities of other devices. DHCP and DNS servers are optional and are used only if available on the network. Finally, a device can leave a network smoothly and automatically without leaving any unwanted state behind.

The DSL device supports a control point for Universal Plug and Play (UPnP) version 1.0, and supports two key features: **NAT Traversal** and **Device Identification**. This feature requires one active WAN interface. In addition, the host should support this feature. In the presence of multiple WAN interfaces, select an interface on which the incoming traffic is present.

With NAT Traversal, when an UPnP command is received to open ports in NAT, the application translates the request into system commands to open the ports in NAT and the firewall. The interface to open the ports on is given to UPnP when it starts up and is part of the configuration of the application.

For Device Identification, the application will send a description of the DSL device as a control point back to the host making the request.

From the web page you can enable or disable UPnP.

Configuring UPnP

1. From the head Services menu, click on UPnP. The following page is displayed:



Fields	Description
UPnP Daemon	Enable/disable UPnP feature.
WAN Interface	Select WAN interface that will use UPnP from the drop-down lists.

- 2. From the UPnP check ratio, check on Enable
- 3. Select a WAN Interface from the WAN Interface drop-down list.

4. Click Apply Changes



5. From the left-hand menu, click on Save.



UPnP Control Point Software on Windows ME

To install the control point software on Windows ME:

- 1. In the Control Panel, select "Add/Remove Programs".
- 2. In the "Add/Remove Programs Properties" dialog box, select the "Windows Setup" tab. In the "Components" list, double click on the "Communications" entry.
- 3. In the "Communications" dialog box, scroll down the "Components" list to display the UPnP entry. Select the entry, click "OK".
- 4. Click "OK" to finish the "Add/Remove Programs" dialog.
- 5. Reboot your system.

Once you have installed the UPnP software and you have rebooted (and your network includes the IGD system), you should be able to see the IGD controlled device on your network.

UPnP Control Point Software on Windows XP with Firewall

On Windows XP versions earlier than SP2, Firewall support is provided by the Windows XP Internet Connection Firewall. You cannot use the Windows XP Internet Connection Firewall support on a system that you intend to use as a UPnP control point. If this feature is enabled, although the control point system may display controlled devices in the list of network devices, the control point system cannot participate in UPnP communication. (This restriction also applies to controlled devices running on Windows XP systems earlier than SP2).

On Windows XP SP2 and later, Firewall support is provided by Windows Firewall. Unlike earlier versions, Windows XP SP2 can be used on a system that you intend to use as a UPnP control point.

To turn off the Firewall capability on any version of Windows XP, follow the steps below:

- 1. In the Control Panel, select "Network and Internet Connections".
- 2. In the "Network and Internet Connections" dialog box, select "Network Connections".
- 3. In the "Network Connections" dialog box, right-click on the local area connection entry for your network; this will display a menu. Select the "Properties" menu entry.

4. In the "Local Area Connection Properties" dialog box, select the "Advanced" tab. Disable the Internet Connection Firewall by de-selecting the entry with the following label:

"Protect my computer and network by limiting or preventing access to the computer from the Internet".

5. Click "OK".

SSDP requirements

You must have SSDP Discovery Service enabled on your Windows XP system to use the UPnP Control point software.

SSDP Discovery Service is enabled on a default installation of Windows XP. To check if it is enabled on your system, look in Control Panel > Administrative Tools > Services).

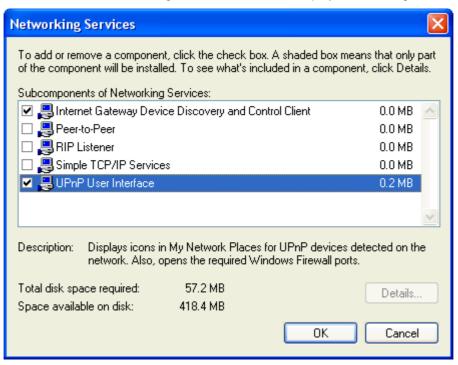
Installation procedure

To install the Control point software on Windows XP, follow the steps below:

- 1. In the Control Panel, select "Add/Remove Programs".
- 2. In the "Add or Remove Programs" dialog box, click the "Add / Remove Windows Components" button.
- 3. In the "Windows Component Wizard" dialog box, scroll down the list to display the "Networking Services" entry. Highlight (select) the entry, and click on the "Details" button.
- 4. The "Networking Services" window is displayed.

The subcomponents shown in the Networking Services window will be different depending on if you are using Windows XP, Windows XP (SP1), or Windows XP (SP2).

If you are using Windows XP SP2, the Networking Services window will display the following list of sub-components:



5. Select the following entries from the "Networking Services" window and then click "OK":

If you are using Windows XP, select:

• "Universal Plug and Play".

If you are using Windows XP SP1, select:

- "Internet Gateway Device discovery and Control Client".
- "Universal Plug and Play".

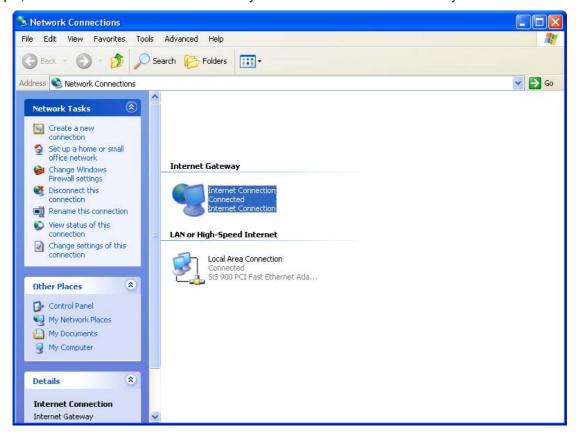
If you are using Windows XP SP2, select:

- "Internet Gateway Device discovery and Control Client".
- "UPnP User Interface".

6. Reboot your system.

Once you have installed the UPnP software and you have rebooted (and your network includes the IGD system), you should be able to see the IGD controlled device on your network.

For example, from the Network Connections window you should see the Internet Gateway Device:

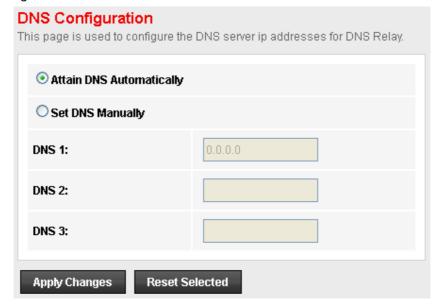


32 DNS Configuration

This page is used to configure the DNS server ip addresses for DNS Relay.

DHCP Server Configuration - Attain DNS Automatically

- 1. From the head Services menu, click on DNS.
- 2. From check ratio, click on Attain DNS Automatically.
- 3. Click on Apply Changes.



Field	Description
Attain DNS Automatically	Select this item if you want to use the DNS servers obtained by the WAN interface via the autoconfiguration mechanism.
Set DNS Manually	Select this item to configure up to three DNS IP addresses.

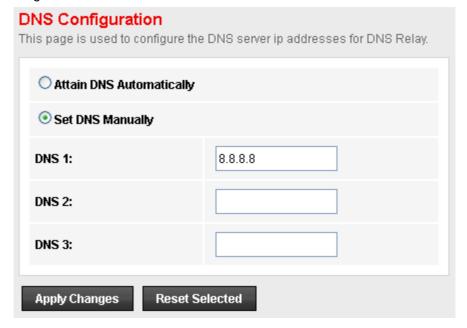
Function Button	Description
Apply Changes	Set new DNS relay configuration. New parameters will take effect after save into flash memory and reboot the system. See section "Admin" for save details.
Reset Selected	Discard your changes.

4. From the left-hand menu, click on Save.

Attention Config is modified to make it effective forever!

DHCP Server Configuration - Set DNS Manually

- 1. From the head Services menu, click on DNS -> DNS Server.
- 2. From check ratio, click on Attain Set DNS Manually.
- 3. Enter the IP Address of DNS.
- 4. Click on Apply Changes.



Field	Description
Attain DNS Automatically	Select this item if you want to use the DNS servers obtained by the WAN interface via the autoconfiguration mechanism.
Set DNS Manually	Select this item to configure up to three DNS IP addresses.

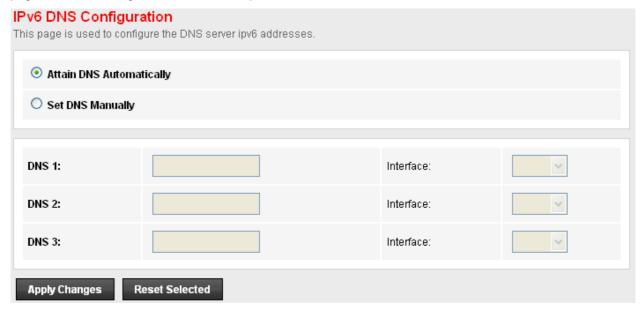
Function Button	Description
Apply Changes	Set new DNS relay configuration. New parameters will take effect after save into flash memory and reboot the system. See section "Admin" for save details.
Reset Selected	Discard your changes.

5. From the left-hand menu, click on Save.



IPv6 DNS

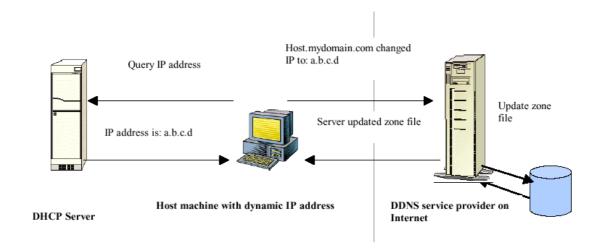
This page is used to configure the DNS server ipv6 addresses.



33 Dynamic DNS Configuration

Overview of Dynamic DNS

If some host has a dynamic IP address that keeps changing frequently, it is difficult to keep updating the IP record that is associated with the domain name of this host in the zone files. This will result in non-accessibility of this host on the Internet. Dynamic DNS service allows to keep mapping of a dynamic IP address of such host to a static hostname. Dynamic DNS services are provided by many websites. The host needs to register with some website and get a domain name. When the IP address of the host changes, it just needs to send a message to the website that's providing dynamic DNS service to this host. For this to work, an automated update client needs to be implemented. These update clients send update messages to the servers whenever there is some change in the IP address of that host. Then, the server updates the entries for that host and replies back with some return code.



Above Figure explains one such scenario in which a host gets a dynamic IP address for itself from a DHCP server. As the host has registered with one of the dynamic DNS service providers on the Internet, it sends an update message to the service provider with host name and changed IP address. The service provider updates the new IP address of the host in the zone files that have entry for that host name and replies back with some return code. The return code communicates the success or failure of the update message. This process is repeated every time the host's IP address changes.

If the dynamic DNS service provider is notified of the same IP address again and again, then it considers it an abuse and might block the host name. To avoid this scenario, the IP address that was successfully updated to the ISP is stored on the unit. Whenever we receive an IP address change notification, the new IP address is compared with the IP address that was stored on the last update. If they differ, then only an update request is sent. However, when the system comes up there is no way of knowing what was the IP address on last successful update before the system went down. You need to give the command "system config save" periodically to save this IP address on Flash.

Registering With Dynamic DNS Service Provider

Currently, Wireless ADSL2+ Router supports two Dynamic DNS service providers, www.tzo.com and www.dyndns.com. To use their Dynamic DNS service, you first need to visit the Web site of a service provider and register. While registering, you need to provide your username, password, and hostname as mandatory parameters. A service provider may also prompt you to fill some optional parameters.

Configuring IP Interfaces

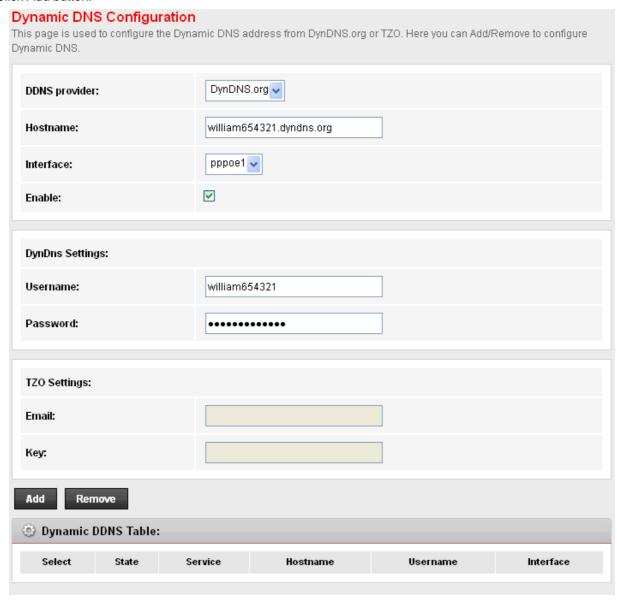
You need to create a Dynamic DNS interface per IP interface and can only create one Dynamic DNS interface service on one IP interface. For more information on creating IP interfaces, refer to section Creating IP interfaces.

Note: www.dyndns.org provides three kinds of services - Dynamic DNS, Custom DNS and Static DNS. You can create different domains in these systems. Custom DNS service is a full DNS solution for newly purchased domains or domains you already own. A web-based interface provides complete control over resource records and your entire domain, including support for dynamic IPs and automated updates. Static DNS service points a DNS hostname in some domain owned by dyndns.org to the user's ISP-assigned static or pseudo-static IP address.

DynDNS service points a fixed hostname in some domain owned by dyndns.org to the user's ISP-assigned dynamic IP address. This allows more frequent update of IP addresses, than allowed by Static DNS.

Dynamic DNS Configuration – DynDNS.org

- 1. From the head Services menu, click on DDNS.
- 2. From DDNS provider drop-down list, select DynDNS.org.
- 3. Enter the Hostname.
- 4. From *Interface* drop-down list, select proper one.
- 5. Check the Enable check box.
- 6. Enter the Username.
- 7. Enter the Password.
- 8. Click Add button.



Field	Description
Enable	Check this item to enable this registration account for the DNS server.
DDNS provider	There are two DDNS providers to be selected in order to register your device with: DynDNS and TZO . A charge may occur depends on the service you select.
Hostname	Domain name to be registered with the DDNS server.
Username	User-name assigned by the DDNS service provider.
Password	Password assigned by the DDNS service provider.

Function Button	Description
Add	Click Add to add this registration into the configuration.
Remove	Select an existing DDNS registration by clicking the radio button at the Select column of the Dynamic DNS Table . Click Remove button to remove the selected registration from the configuration.

9. Configure Dynamic DNS setting successfully!

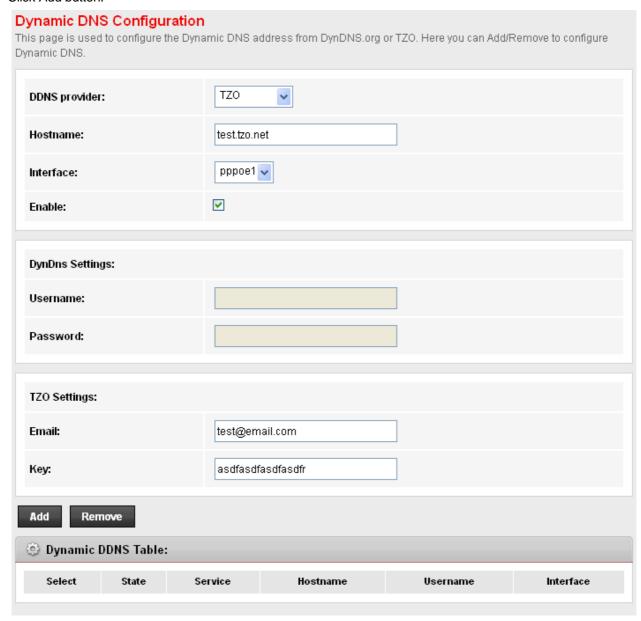


10. From the left-hand menu, click on Save.



Dynamic DNS Configuration – TZO

- 1. From the left-hand Services menu, click on DNS -> Dynamic DNS.
- 2. From DDNS provider drop-down list, select TZO.
- 3. Enter the Hostname.
- 4. From Interface drop-down list, select proper one.
- 5. Check the Enable check box.
- 6. Enter the Hostname, Email and Password.
- 7. Click Add button.



Field	Description
Enable	Check this item to enable this registration account for the DNS server.
DDNS provider	There are two DDNS providers to be selected in order to register your device with: DynDNS and TZO . A charge may occur depends on the service you select.
Hostname	Domain name to be registered with the DDNS server.

Field	Description
Email	Email that applied for the DDNS service provider.
Key	Key assigned by the DDNS service provider.

Function Button	Description
Add	Click Add to add this registration into the configuration.
Modify	Click Modify to modify this registration into the configuration.
Remove	Select an existing DDNS registration by clicking the radio button at the Select column of the Dynamic DNS Table . Click Remove button to remove the selected registration from the configuration.

8. Configure Dynamic DNS setting successfully!



9. From the left-hand menu, click on Save.

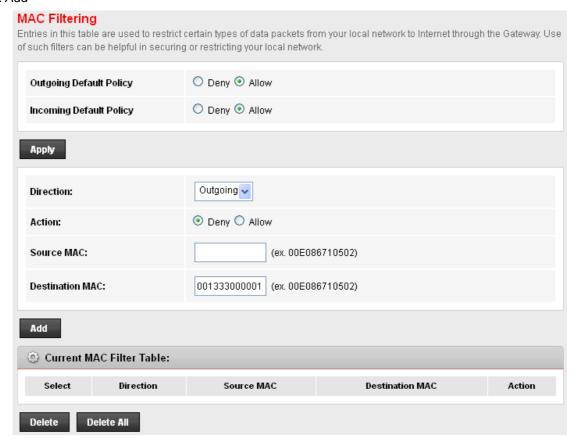


34 MAC Filtering

The MAC filtering feature allows you to define rules to allow or deny frames through the device based on source MAC address, destination MAC address, and traffic direction.

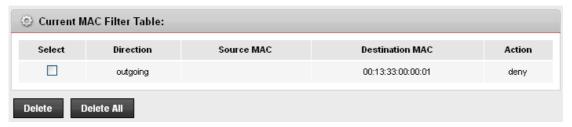
Configuring MAC filtering to Deny for outgoing access

- 1. From the head Firewall menu, click on MAC Filtering.
- 2. From the Direction drop-down list, select Outing setting
- 3. From the Rule Action check ratio, select Deny
- 4. Enter the MAC Address that you want to deny for outgoing access in the Source MAC Address
- 5. Click Add



Fields	Description
Outgoing Default Action	Specify the default action on the LAN to WAN bridging/forwarding path.
Incoming Default Action	Specify the default action on the WAN to LAN bridging/forwarding path.
Rule Action	Deny or allow traffic when matching this rule.
Direction	Traffic bridging/forwarding direction.
Source MAC Address	The source MAC address. It must be xxxxxxxxxxx format. Blanks can be used in the MAC address space and are considered as don't care.
Destination MAC Address	The destination MAC address. It must be xxxxxxxxxxx format. Blanks can be used in the MAC address space and are considered as don't care.

6. Configure MAC filtering setting successfully!



Function Button	Description
Apply	Click to change the setting of default actions to the configuration.
Delete	Delete selected filtering rules from the filter table. You can click the checkbox at the Select column to select the filtering rule.
Delete All	Delete all filtering rules from the filter table.

7. From the left-hand menu, click on Save.



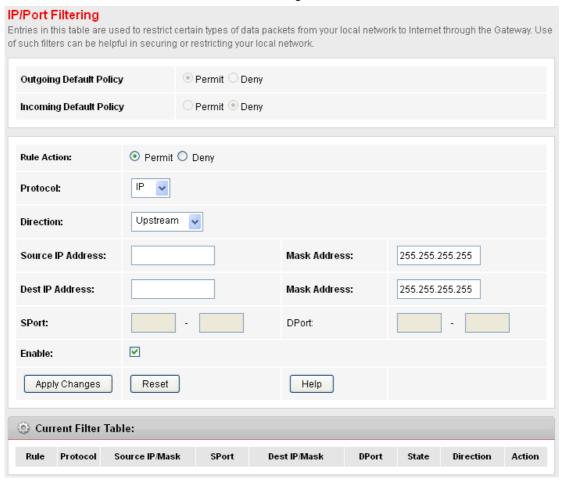
35 IP/Port Filtering

Firewall contains several features that are used to deny or allow traffic from passing through the device.

The IP/Port filtering feature allows you to deny/allow specific services or applications in the forwarding path.

IP/Port Filtering

1. From the head Firewall menu, click on IP/Port Filtering.



Fields	Description
Outgoing Default Action	Specify the default action on the LAN to WAN forwarding path.
Incoming Default Action	Specify the default action on the WAN to LAN forwarding path.
Rule Action	Deny or allow traffic when matching this rule.
Direction	Traffic forwarding direction.
Protocol	There are 3 options available: TCP, UDP and ICMP.
Source IP Address	The source IP address assigned to the traffic on which filtering is applied.
Source Subnet Mask	Subnet-mask of the source IP.

Source Port	Starting and ending source port numbers.
Destination IP Address	The destination IP address assigned to the traffic on which filtering is applied.
Destination Subnet Mask	Subnet-mask of the destination IP.
Destination Port	Starting and ending destination port numbers.

Function Button	Description
Apply Changes	Click to change the setting of default actions to the configuration.
Delete Selected	Delete selected filtering rules from the filter table. You can click the checkbox at the Select column to select the filtering rule.
Delete All	Delete all filtering rules from the filter table.

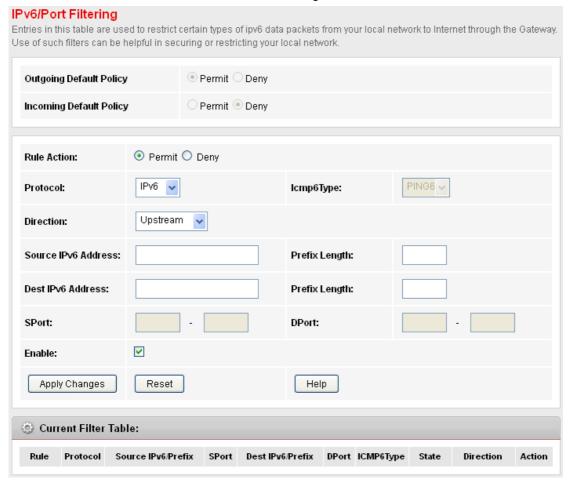
36 IPv6/Port Filtering

Firewall contains several features that are used to deny or allow traffic from passing through the device.

The IP/Port filtering feature allows you to deny/allow specific services or applications in the forwarding path.

IPv6/Port Filtering

1. From the head Firewall menu, click on IPv6/Port Filtering.



Fields	Description
Outgoing Default Action	Specify the default action on the LAN to WAN forwarding path.
Incoming Default Action	Specify the default action on the WAN to LAN forwarding path.
Rule Action	Deny or allow traffic when matching this rule.
Direction	Traffic forwarding direction.
Protocol	There are 3 options available: TCP, UDP and ICMP.
Source IP Address	The source IP address assigned to the traffic on which filtering is applied.
Source Subnet Mask	Subnet-mask of the source IP.

Source Port	Starting and ending source port numbers.
Destination IP Address	The destination IP address assigned to the traffic on which filtering is applied.
Destination Subnet Mask	Subnet-mask of the destination IP.
Destination Port	Starting and ending destination port numbers.

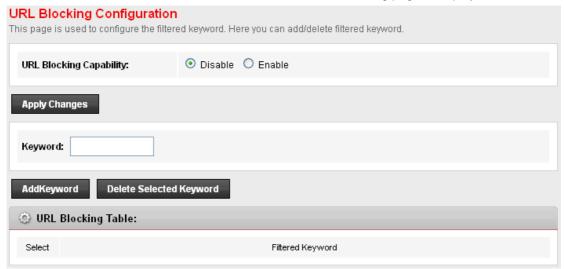
Function Button	Description
Apply Changes	Click to change the setting of default actions to the configuration.
Delete Selected	Delete selected filtering rules from the filter table. You can click the checkbox at the Select column to select the filtering rule.
Delete All	Delete all filtering rules from the filter table.

37 URL Filter

The URL Filter is the web filtering solution. The firewall includes the ability to block access to specific web URLs based on string matches. This can allow large numbers of URLs to be blocked by specifying a Keyword. The URL Filter enforce a Web usage policy to control content downloaded from, and uploaded to, the Web.

Configuring URL Blocking of Keyword

1. From the head Firewall menu, click on Firewall -> URL Filter. The following page is displayed:

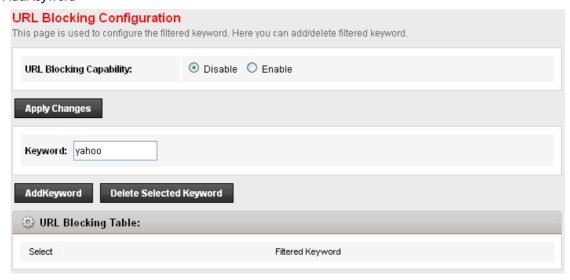


Fields	Description
URL Blocking capability	Check this item to enable the URL Blocking feature.
Keyword	The filtered keyword such as yahoo. If the URL includes this keyword, the URL will be blocked to access.

Function Button	Description
Apply Changes	Click to disable/enable the URL Blocking capability
Add FQDN	Add FQDN into URL Blocking table.
Delete Selected FQDN	Delete the selected FQDN from the URL Blocking table. You can click the checkbox at the Select column to select the Blocked FQDN.
Add Filtered Keyword	Add filtered keyword into Keyword Filtering table.
Delete Selected Keyword	Delete the selected keyword from the keyword Filtering table. You can click the checkbox at the Select column to select the filtered keyword.

- 2. From the URL Blocking check ratio, check on Enable
- 3. Click Apply Changes
- 4. Type the Keyword in the Keyword field.

5. Click AddKeyword



6. Configure URL Blocking of Keyword setting successfully!



7. From the left-hand menu, click on Save.



38 ACL Configuration

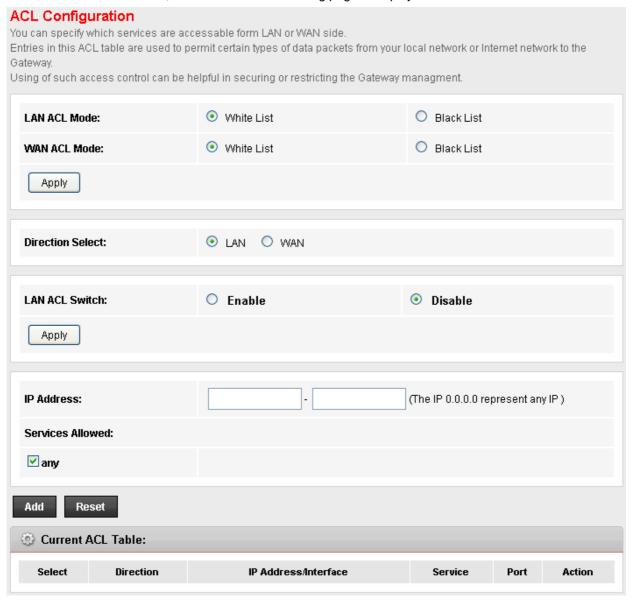
You can specify which services are accessable form LAN or WAN side.

Entries in this ACL table are used to permit certain types of data packets from your local network or Internet network to the Gateway.

Using of such access control can be helpful in securing or restricting the Gateway management.

ACL Config

1. From the head Firewall menu, click on ACL. The following page is displayed:



39 IPv6 ACL Configuration

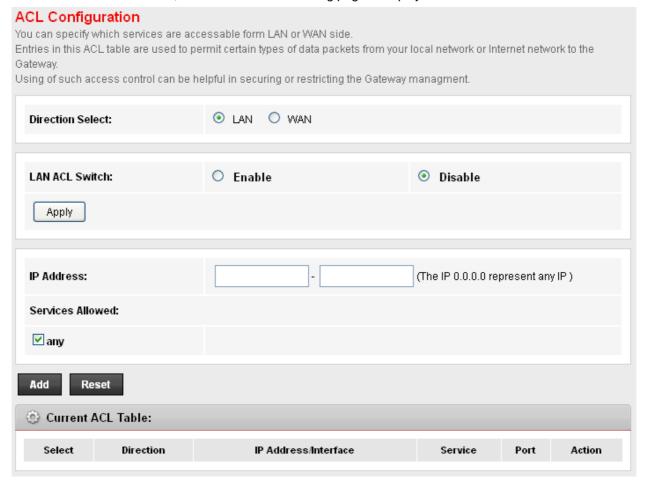
You can specify which services are accessable form LAN or WAN side.

Entries in this ACL table are used to permit certain types of data packets from your local network or Internet network to the Gateway.

Using of such access control can be helpful in securing or restricting the Gateway management.

IPv6 ACL Config

1. From the head Firewall menu, click on ACL. The following page is displayed:

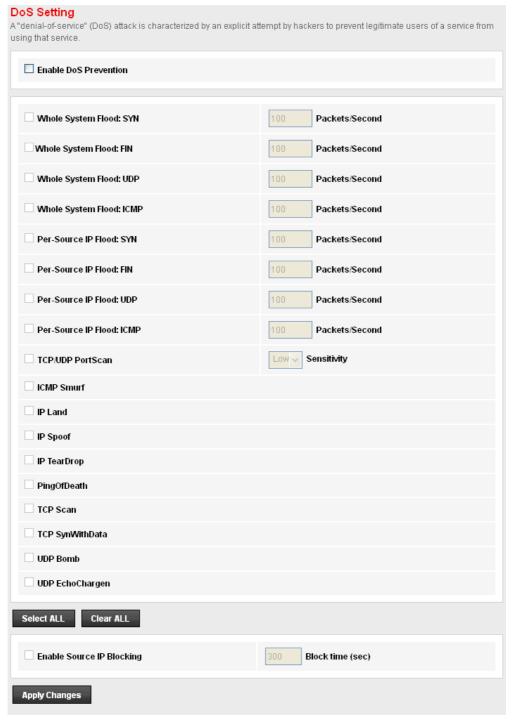


40 DoS

A "denial-of-service" (DoS) attack is characterized by an explicit attempt by hackers to prevent legitimate users of a service from using that service.

DoS Config

1. From the head *Firewall* menu, click on *DoS*. The following page is displayed:



41 Firmware Update

The Firmware Update page allows you to:

manually download the latest firmware version from website and manually update your firmware. See Manually updating firmware.

About firmware versions

Firmware is a software program. It is stored as read-only memory on your device.

Your device can check whether there are later firmware versions available. If there is a later version, you can download it via the Internet and install it on your device.



If there is a firmware update available you are strongly advised to install it on your device to ensure that you take full advantage of any new feature developments.

Manually updating firmware

You can manually download the latest firmware version from website to your PC's file directory.

Once you have downloaded the latest firmware version to your PC, you can manually select and install it as follows:

- 1. From the head Maintenance menu, click on Update. The following page is displayed:
- 2. Click on the Browse... button.



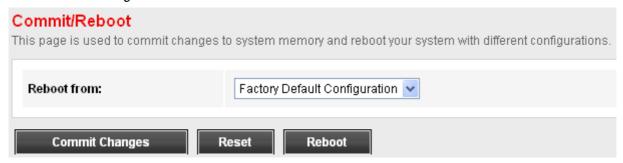
(Note that if you are using certain browsers (such as *Opera 7*) the *Browse* button is labeled *Choose*.) Use the *Choose file* box to navigate to the relevant directory where the firmware version is saved.

- 3. Once you have selected the file to be installed, click *Open*. The file's directory path is displayed in the *Select File*: text box.
- 4. Click *Upload*. The device checks that the selected file contains an updated version of firmware. A screen pops up, please click *OK*.



- 5. Firmware upgrading, Please wait 64 seconds. Please DO NOT power off the device during the upload because it may crash the system.
- From the head Maintenance menu, click on Reboot. The following page is displayed:

- 7. From the Reboot from drop-down list, select Factory Default Configuration
- 8. Click on Commit Changes.



9. Please wait for 64 seconds to let the system reboot.

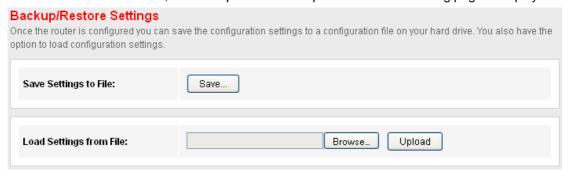


42 Backup/Restore

You can save the current configuration of your Router to a file on your computer. This is highly recommended before you change any configuration settings on the Router or before you upgrade your firmware.

Backup settings

1. From the head *Maintenance* menu, click on *Update -> Backup/Restore*. The following page is displayed:

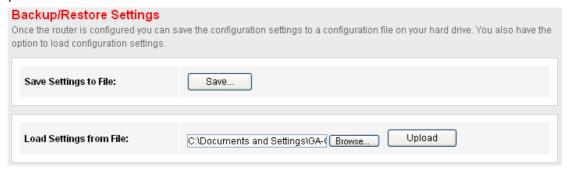


- 2. Click on Save.
- 3. Choose the Save option and select a suitable location and filename to save your backup file to.
- 4. Press Save



Restore settings

- 1. From the head *Maintenance* menu, click on *Update -> Backup/Restore*. The following page is displayed:
- 2. Click Browse... and browse to the location of your backup file
- 3. Click Upload



4. Click on OK.



- 5. Restore settings from config file successful! The System is Restarting ... The DSL Router has been configured and is rebooting.
- 6. Close the DSL Router Configuration window and wait for a minute before reopening your web browser. If necessary, reconfigure your PC's IP address to match your new configuration



43 Password

You can restrict access to your device's web pages using password protection. With password protection enabled, users must enter a username and password before gaining access to the web pages.

By default, password protection is enabled on your device, and the username and password set are as follows:

Username: admin
Password: hamlet
Username: user
Password: user

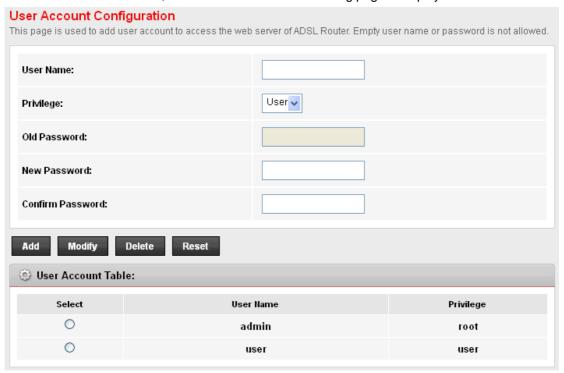
Setting your username and password



Non-authorized users may try to access your system by guessing your username and password. We recommend that you change the default username and password to your own unique settings.

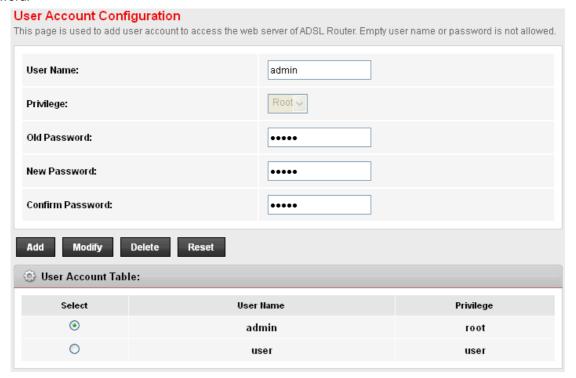
To change the default password:

1. From the head Maintenance menu, click on Password. The following page is displayed:



2. This page displays the current username and password settings. Change your own unique password in the relevant boxes. They can be any combination of letters or numbers with a maximum of 30 characters. The default setting uses *admin* for the username and *admin* for password.

3. If you are happy with these settings, click **Add/Modify**. You will see following page that the new user has been displayed on the Currently Defined Users. You need to login to the web pages using your new username and new password.



- 4. Click Modify.
- 5. Enter new User name and Password.
- 6. Click Login.



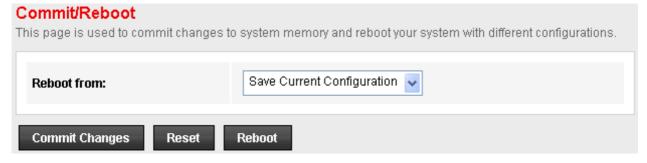
44 Commit/Reboot

Whenever you use the web console to change system settings, the changes are initially placed in temporary storage. To save your changes for future use, you can use the Commit/Reboot function. This function saves your changes from RAM to flash memory and reboot the system.

IMPORTANT! Do not turn off your modem or press the Reset button while this procedure is in progress.

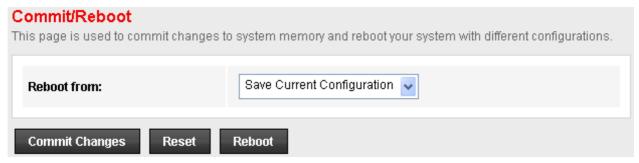
Commit

- 1. From the head *Maintenance* menu, click on *Reboot*. The following page is displayed:
- 2. From the Reboot from drop-down list, select Save Current Configuration
- 3. Click on Commit Changes.



Reboot

- 1. From the head Maintenance menu, click on Reboot. The following page is displayed:
- 2. Click on Reboot.



3. The System is Restarting ...



Resetting to Defaults

This page allows you to reset your device to its default factory settings.

The configuration settings of your device are stored in a configuration file. When you set up your device and access the web pages for the very first time, the configuration file contains a default factory configuration..

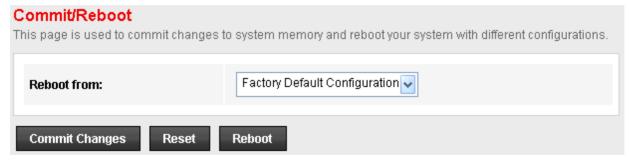
If you do make changes to the default configuration but then wish to revert back to the original factory configuration, you can do so by resetting the device to factory defaults.



If you reset your device to factory defaults, all previous configuration changes that you have made are overwritten by the factory default configuration.

Software Reset:

- 1. From the head Maintenance menu, click on Reboot. The following page is displayed:
- 2. From the Reboot from drop-down list, select Factory Default Configuration
- 3. Click on Commit Changes.



4. Please wait for 64 seconds to let the system reboot.

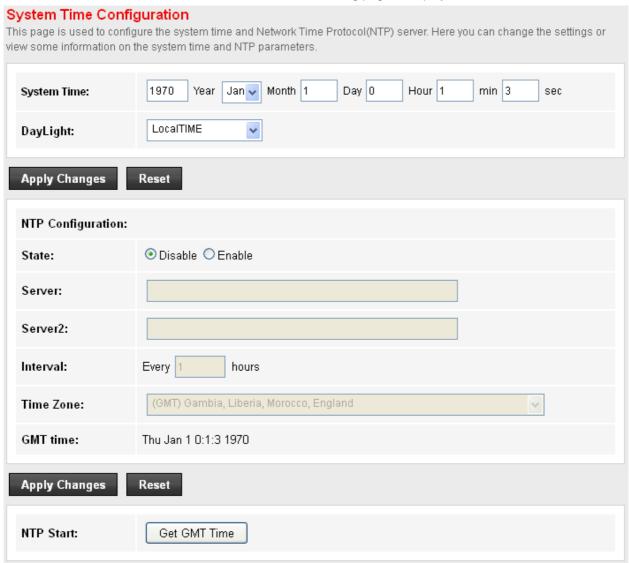


45 Time Zone

Certain systems may not have a date or time mechanism or may be using inaccurate time/day information. the Simple Network Time Protocol feature provides a way to synchronize the device's own time of day setting with a remote time server as described in RFC 2030 (SNTP) and RFC 1305 (NTP).

SNTP Server and SNTP Client Configuration settings

1. From the head *Maintenance* menu, click on *Time*. The following page is displayed:

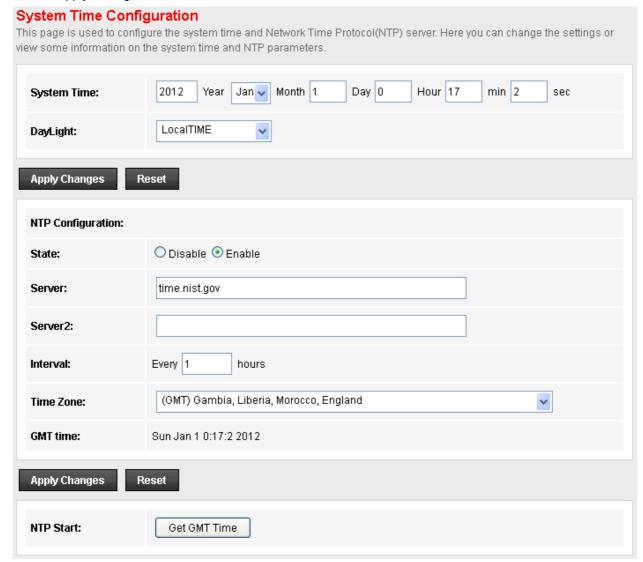


Fields	Description
System Time	The current time of the specified time zone. You can set the current time by yourself or configured by SNTP.
DayLight	Select the Day Light
State	Enable the SNTP client to update the system clock.
Server	The IP address or the host name of the first SNTP server.

Familian Bullion	
SNTP server	The IP address or the host name of the SNTP server. You can select from the list or set it manually.
Time Zone Select	The time zone in which the DSL device resides.
Interval	The Interval of SNTP client to update the system clock
Server2	The IP address or the host name of the second SNTP server.

Function Button	Description
Apply Changes	Click to save the setting of default actions to the configuration.

- 2. Select DayLight from the DayLight drop-down list.
- 3. Check on Enable of State.
- 4. Add NTP Server using IP Address.
- 5. Select proper Time Zone from Time Zone drop-down list.
- 6. Click on Apply Changes.



Time Zone abbreviations

Time Zone	GMT +/- offset	Description	Daylight Saving Start	Daylight Saving End
IDLW	-1200	International Date Line West	Not applicable	Not applicable
NT	-1100	Nome Not applicable		Not applicable
HST	-1000	Hawaii Standard Not applicable		Not applicable
AKST	-900	Alaska Standard	Alaska Standard First Sunday of April at 2:00am	
YST	-900	Yukon Standard	First Sunday of April at 2:00am	Last Sunday of October at 2:00am
PST	-800	US Pacific Standard	First Sunday of April at 2:00am	Last Sunday of October at 2:00am
MST	-700	US Mountain Standard	First Sunday of April at 2:00am	Last Sunday of October at 2:00am
CST	-600	US Central Standard	First Sunday of April at 2:00am	Last Sunday of October at 2:00am
EST	-500	US Eastern Standard	First Sunday of April at 2:00am	Last Sunday of October at 2:00am
AST	-400	Atlantic Standard	First Sunday of April at 2:00am	Last Sunday of October at 2:00am
NFST	-330	Newfoundland Standard	First Sunday of April at 2:00am	Last Sunday of October at 2:00am
NFT	-330	Newfoundland	First Sunday of April at 2:00am	Last Sunday of October at 2:00am
BRA	-300	Brazil Standard	First Sunday of February at 2:00 am	Third Sunday of February at 2:00am
AT	-200	Azores Not applicable		Not applicable
WAT	-100	West Africa	Last Sunday March at 1:00am	Last Sunday October at 1:00am
GMT	+000	Greenwich Mean	Last Sunday March at 1:00am	Last Sunday October at 1:00am
UTC	+000	Universal (Coordinated)	Last Sunday March at 1:00am	Last Sunday October at 1:00am
WET	+000	Western European	Last Sunday March at 1:00am	Last Sunday October at 1:00am
CET	+100	Central European	Last Sunday March at 2:00am	Last Sunday October at 2:00am
MET	+100	Middle European	Last Sunday March at 2:00am	Last Sunday October at 2:00am
MEWT	+100	Middle European Winter	Last Sunday March at 2:00am	Last Sunday October at 2:00am
SWT	+100	Swedish Winter	Last Sunday March at 2:00am	Last Sunday October at 2:00am
BST	+100	British Summer	Last Sunday March at 2:00am	Last Sunday October at 2:00am
EET	+200	Eastern Europe, Russia Zone 1	Last Sunday March at 2:00am	Last Sunday October at 2:00am
FST	+200	French Summer	Last Sunday March at 2:00am	Last Sunday October at 2:00am
MEST	+200	Middle European Summer	Last Sunday March at 2:00am	Last Sunday October at 2:00am
SST	+200	Swedish Summer	Last Sunday March at 2:00am	Last Sunday October at 2:00am

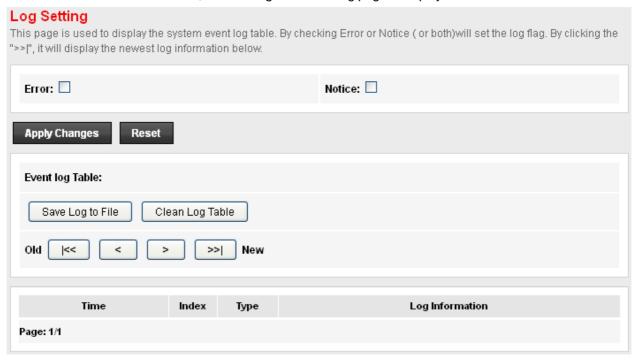
Time	GMT +/-	Description	Daylight Saving	Daylight Saving
Zone	offset		Start	End
IST	+200	Israeli Standard	First Friday April at 2:00am	First Friday September at 2:00am
IDT	+300	Israeli Daylight	1st April at 2:00am	First Friday of September at 2:00am
ВТ	+300	Baghdad	1st April at 2:00am	1st October at 2:00am
IT	+330	Iran	21st March	23rd September
USZ3	+400	Russian Volga	Last Sunday March at 2:00am	Last Sunday in October at 2:00am
USZ4	+500	Russian Ural	Last Sunday of March at 2:00am	Last Sunday October at 2:00am
INST	+530	Indian Standard	Not applicable	Not applicable
USZ5	+600	Russian West-Siberian	Last Sunday March at 2:00am	Last Sunday October at 2:00am
NST	+630	North Sumatra	Not applicable	Not applicable
WAST	+700	West Australian Standard	Not applicable	Not applicable
USZ6	+700	Russia Yenisei	Last Sunday March at 2:00am	Last Sunday October at 2:00am
JT	+730	Java	Not applicable	Not applicable
CCT	+800	China Coast	Not applicable	Not applicable
ROK	+900	Korean Standard	Not applicable	Not applicable
KST	+900	Korean Standard	Not applicable	Not applicable
JST	+900	Japan Standard	Not applicable	Not applicable
CAST	+930	Central Australian Standard	Last Sunday October at 2:00am	Last Sunday March at 2:00am
KDT	+1000	Korean Daylight	Not applicable	Not applicable
EAST	+1000	Eastern Australian Standard	Last Sunday October at 2:00am	Last Sunday March at 3:00am
GST	+1000	Guam Standard	Last Sunday March at 2:00am	Last Sunday October at 2:00am
CADT	+1030	Central Australian Daylight	Last Sunday October at 2:00am	Last Sunday March at 3:00am
IDLE	+1200	International Date Line East	Not applicable	Not applicable
NZST	+1200	New Zealand Standard	Last Sunday October at 2:00am	Last Sunday March at 2:00am
NZT	+1200	New Zealand	Last Sunday October at 2:00am	Last Sunday March at 2:00am

46 Log

This ARP Table shows a list of learned MAC addresses.

Log

1. From the head *Maintenance* menu, click on *Log*. The following page is displayed:



47 Diagnostic

The DSL device supports some useful diagnostic tools.

Ping

Once you have your DSL device configured, it is a good idea to make sure you can ping the network. A ping command sends a message to the host you specify. If the host receives the message, it sends messages in reply. To use it, you must know the IP address of the host you are trying to communicate with and enter the IP address in the Host Address field. Click Go! To start the ping command, the ping result will then be shown in this page.

1. From the head *Maintenance* menu, click on *Diagnostic -> Ping*. The following page is displayed:



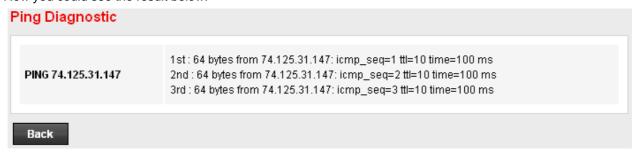
Fields	Description
Host	The IP address you want to ping.

Function buttons	Description
PING	To start the ping command.

- 2. Type the IP Address in the *Host* field.
- 3. Click Ping



4. Now you could see the result below:



Ping6

Once you have your DSL device configured, it is a good idea to make sure you can ping the network. A ping command sends a message to the host you specify. If the host receives the message, it sends messages in reply. To use it, you must know the IP address of the host you are trying to communicate with and enter the IP address in the Host Address field. Click Go! To start the ping command, the ping result will then be shown in this page.

1. From the head *Maintenance* menu, click on *Diagnostic -> Ping6*. The following page is displayed:



Fields	Description
Host	The IP address you want to ping.
Function buttons	Description

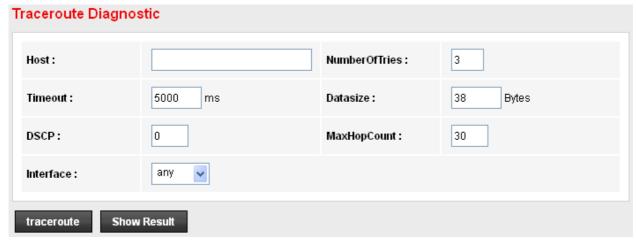
To start the ping command.

Traceroute

Traceroute Diagnostic.

PING

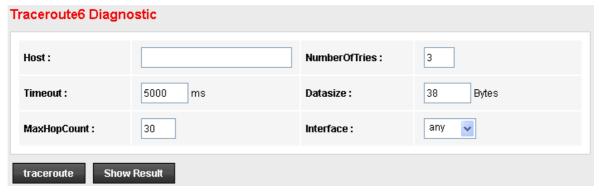
1. From the head *Maintenance* menu, click on *Diagnostic -> Traceroute*. The following page is displayed:



Traceroute6

Traceroute Diagnostic.

1. From the head *Maintenance* menu, click on *Diagnostic -> Traceroute6*. The following page is displayed:



ATM Loopback

In order to isolate the ATM interface problems, you can use ATM OAM loopback cells to verify connectivity between VP/VC endpoints, as well as segment endpoints within the VP/VC. ATM uses F4 and F5 cell flows as follows:

- -F4: used in VPs
- -F5: used in VCs

An ATM connection consists of a group of points. This OAM implementation provides management for the following points:

- -Connection endpoint: the end of a VP/VC connection where the ATM cell are terminated
- -Segment endpoint: the end of a connection segment

This page allows you to use ATM ping, which generates F5 segment and end-to-end loop-back cells to test the reachability of a segment endpoint or a connection endpoint.

1. From the head *Maintenance* menu, click on *Diagnostic -> OAM Loopback*. The following page is displayed:



ADSL Diagnostic

This page displays the ADSL Tone Diagnostic performance. Click Start button to start the ADSL diagnostic.

1. From the head *Maintenance* menu, click on *Diagnostic -> ADSL Diagnostic*. The following page is displayed:

2. Click Start button to start the ADSL diagnostic.

Diagnostic ADSL

Adsl Tone Diagnostic



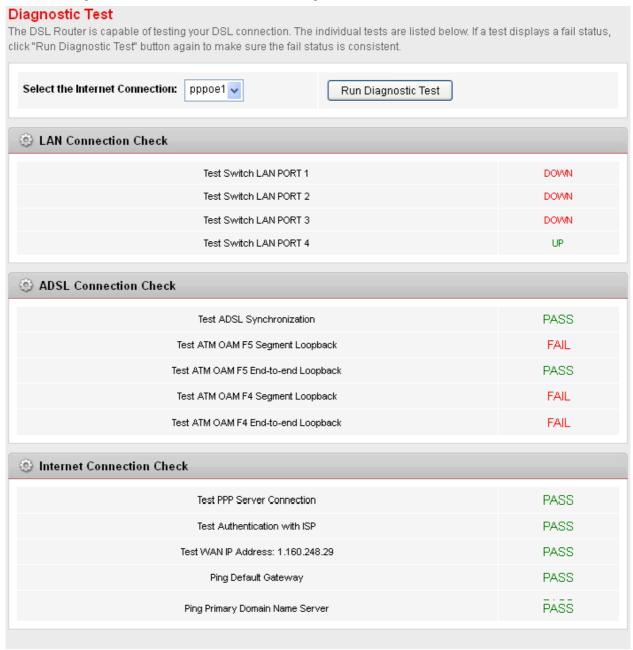
	Downstream	Upstream
Hlin Scale	2548	0
Loop Attenuation(dB)	31.5	18.3
Signal Attenuation(dB)	31.5	17.9
SNR Margin(dB)	6.4	36.4
Attainable Rate(Kbps)	14780	945
Output Power(dBm)	21.0	0.0

Tone Number	H.Real	H.Image	SNR	QLN	Hlog
0	0.000	0.000	-32.0	-127.5	-96.3
1	0.000	0.000	-32.0	-150.0	-96.3
2	0.000	0.000	-32.0	-150.0	-96.3
3	0.000	0.000	-32.0	-150.0	-96.3
4	0.000	0.000	-32.0	-150.0	-96.3

Diagnostic Test

The Diagnostic Test page shows the test results for the connectivity of the physical layer and protocol layer for both LAN and WAN sides.

- 1. From the head *Maintenance* menu, click on *Diagnostic -> Diag-Test*. The following page is displayed:
- 2. Click RUN Diagnostic Test button to start the ADSL diagnostic.



Fields	Description
Select the Internet Connection	The available WAN side interfaces are listed. You have to select one for the WAN side diagnostic.

A Configuring your Computers

This appendix provides instructions for configuring the Internet settings on your computers to work with the Wireless ADSL2+ Router.

Configuring Ethernet PCs

Before you begin

By default, the Wireless ADSL2+ Router automatically assigns the required Internet settings to your PCs. You need to configure the PCs to accept this information when it is assigned.

Note: In some cases, you may want to assign Internet information manually to some or all of your computers rather than allow the Wireless ADSL2+ Router to do so. See Assigning static Internet information to your PCs for instructions.

- If you have connected your LAN PCs via Ethernet to the Wireless ADSL2+ Router, follow the instructions that correspond to the operating system installed on your PC.
- In the following pages are described the configuration instructions for Windows® XP, Windows 2000, Windows Me, Windows 95/98 and Windows NT 4.0 based PCs.
- For the configuration of other operating systems, please refer to the technical documentation of your operating system.

Windows XP PCs

- 1. In the Windows task bar, click the Start button, and then click Control Panel.
- 2. Double-click the Network Connections icon.
- In the LAN or High-Speed Internet window, right-click on the icon corresponding to your network interface card (NIC) and select Properties. (Often, this icon is labeled Local Area Connection).
 - The Local Area Connection dialog box is displayed with a list of currently installed network items.
- 4. Ensure that the check box to the left of the item labeled Internet Protocol TCP/IP is checked and click Properties.
- 5. In the Internet Protocol (TCP/IP) Properties dialog box, click the radio button labeled Obtain an IP address automatically. Also click the radio button labeled Obtain DNS server address automatically.
- 6. Click OK twice to confirm your changes, and then close the Control Panel.

Windows 2000 PCs

First, check for the IP protocol and, if necessary, install it:

- 1. In the Windows task bar, click the Start button, point to Settings, and then click Control Panel.
- 2. Double-click the Network and Dial-up Connections icon.
- 3. In the *Network and Dial-up Connections* window, right-click the Local Area Connection icon, and then select *Properties*.

The Local Area Connection Properties dialog box is displayed with a list of currently installed network components. If the list includes Internet Protocol (TCP/IP), then the protocol has already been enabled. Skip to step 10.

- 4. If Internet Protocol (TCP/IP) does not display as an installed component, click Install...
- 5. In the Select Network Component Type dialog box, select Protocol, and then click Add...
- Select Internet Protocol (TCP/IP) in the Network Protocols list, and then click OK.
 You may be prompted to install files from your Windows 2000 installation CD or other media. Follow the instructions to install the files.
- 7. If prompted, click OK to restart your computer with the new settings.

Next, configure the PCs to accept IP information assigned by the Wireless ADSL2+ Router:

- 8. In the Control Panel, double-click the Network and Dial-up Connections icon.
- 9. In the *Network and Dial-up Connections* window, right-click the Local Area Connection icon, and then select *Properties*.
- 10. In the Local Area Connection Properties dialog box, select Internet Protocol (TCP/IP), and then click Properties.

11. In the Internet Protocol (TCP/IP) Properties dialog box, click the radio button labeled Obtain an IP address automatically. Also click the radio button labeled Obtain DNS server address automatically.

12. Click OK twice to confirm and save your changes, and then close the Control Panel.

Windows Me PCs

- 1. In the Windows task bar, click the Start button, point to Settings, and then click Control Panel.
- 2. Double-click the Network and Dial-up Connections icon.
- 3. In the Network and Dial-up Connections window, right-click the Network icon, and then select Properties.

The *Network Properties* dialog box displays with a list of currently installed network components. If the list includes Internet Protocol (TCP/IP), then the protocol has already been enabled. Skip to step 11.

- 4. If Internet Protocol (TCP/IP) does not display as an installed component, click Add...
- 5. In the Select Network Component Type dialog box, select Protocol, and then click Add...
- 6. Select *Microsoft* in the Manufacturers box.
- 7. Select Internet Protocol (TCP/IP) in the Network Protocols list, and then click OK.

You may be prompted to install files from your Windows Me installation CD or other media. Follow the instructions to install the files.

8. If prompted, click *OK* to restart your computer with the new settings.

Next, configure the PCs to accept IP information assigned by the Wireless ADSL2+ Router:

- 9. In the Control Panel, double-click the Network and Dial-up Connections icon.
- 10. In Network and Dial-up Connections window, right-click the Network icon, and then select Properties.
- 11. In the Network Properties dialog box, select TCP/IP, and then click Properties.
- 12. In the TCP/IP Settings dialog box, click the radio button labeled **Server** assigned IP address. Also click the radio button labeled *Server* assigned name server address.
- 13. Click OK twice to confirm and save your changes, and then close the Control Panel.

Windows 95, 98 PCs

First, check for the IP protocol and, if necessary, install it:

- 1. In the Windows task bar, click the Start button, point to Settings, and then click Control Panel.
- 2. Double-click the Network icon.

The *Network* dialog box displays with a list of currently installed network components. If the list includes TCP/IP, and then the protocol has already been enabled. Skip to step 9.

3. If TCP/IP does not display as an installed component, click Add...

The Select Network Component Type dialog box displays.

4. Select Protocol, and then click Add...

The Select Network Protocol dialog box displays.

- 5. Click on *Microsoft* in the Manufacturers list box, and then click *TCP/IP* in the Network Protocols list box.
- 6. Click OK to return to the Network dialog box, and then click OK again.

You may be prompted to install files from your Windows 95/98 installation CD. Follow the instructions to install the files.

7. Click OK to restart the PC and complete the TCP/IP installation.

Next, configure the PCs to accept IP information assigned by the Wireless ADSL2+ Router:

- 8. Open the Control Panel window, and then click the Network icon.
- Select the network component labeled TCP/IP, and then click *Properties*.
 If you have multiple TCP/IP listings, select the listing associated with your network card or adapter.
- 10. In the TCP/IP Properties dialog box, click the IP Address tab.
- 11. Click the radio button labeled Obtain an IP address automatically.
- 12. Click the DNS Configuration tab, and then click the radio button labeled Obtain an IP address automatically.
- 13. Click *OK* twice to confirm and save your changes.
- 14. You will be prompted to restart Windows. Click Yes.

Windows NT 4.0 workstations

First, check for the IP protocol and, if necessary, install it:

1. In the Windows NT task bar, click the Start button, point to Settings, and then click Control Panel.

- 2. In the Control Panel window, double click the Network icon.
- 3. In the Network dialog box, click the Protocols tab.

The *Protocols* tab displays a list of currently installed network protocols. If the list includes TCP/IP, then the protocol has already been enabled. Skip to step 9.

- 4. If TCP/IP does not display as an installed component, click Add...
- 5. In the Select Network Protocol dialog box, select TCP/IP, and then click OK.

You may be prompted to install files from your Windows NT installation CD or other media. Follow the instructions to install the files.

After all files are installed, a window displays to inform you that a TCP/IP service called DHCP can be set up to dynamically assign IP information.

6. Click Yes to continue, and then click OK if prompted to restart your computer.

Next, configure the PCs to accept IP information assigned by the Wireless ADSL2+ Router:

- 7. Open the Control Panel window, and then double-click the Network icon.
- 8. In the Network dialog box, click the Protocols tab.
- 9. In the *Protocols* tab, select *TCP/IP*, and then click *Properties*.
- In the Microsoft TCP/IP Properties dialog box, click the radio button labeled Obtain an IP address from a DHCP server.
- 11. Click OK twice to confirm and save your changes, and then close the Control Panel.

Assigning static Internet information to your PCs

If you are a typical user, you will not need to assign static Internet information to your LAN PCs because your ISP automatically assigns this information for you.

In some cases however, you may want to assign Internet information to some or all of your PCs directly (often called "statically"), rather than allowing the Wireless ADSL2+ Router to assign it. This option may be desirable (but not required) if:

- You have obtained one or more public IP addresses that you want to always associate with specific computers (for example, if you are using a computer as a public web server).
- You maintain different subnets on your LAN (subnets are described in Appendix B).

Before you begin, you must have the following information available:

- The IP address and subnet mask of each PC
- The IP address of the default gateway for your LAN. In most cases, this is the address assigned to the LAN port on the Wireless ADSL2+ Router. By default, the LAN port is assigned the IP address 192.168.1.1. (You can change this number or another number can be assigned by your ISP. See Addressing for more information.)
- The IP address of your ISP's Domain Name System (DNS) server.

On each PC to which you want to assign static information, follow the instructions relating only to checking for and/or installing the IP protocol. Once it is installed, continue to follow the instructions for displaying each of the Internet Protocol (TCP/IP) properties. Instead of enabling dynamic assignment of the IP addresses for the computer, DNS server and default gateway, click the radio buttons that enable you to enter the information manually.

Note: Your PCs must have IP addresses that place them in the same subnet as the Wireless ADSL2+ Router's LAN port. If you manually assign IP information to all your LAN PCs, you can follow the instructions in Addressing to change the LAN port IP address accordingly.

B IP Addresses, Network Masks, and Subnets

IP Addresses



This section refers only to IP addresses for IPv4 (version 4 of the Internet Protocol). IPv6 addresses are not covered.

This section assumes basic knowledge of binary numbers, bits, and bytes.

IP addresses, the Internet's version of telephone numbers, are used to identify individual nodes (computers or devices) on the Internet. Every IP address contains four numbers, each from 0 to 255 and separated by dots (periods), e.g. 20.56.0.211. These numbers are called, from left to right, field1, field2, field3, and field4.

This style of writing IP addresses as decimal numbers separated by dots is called *dotted decimal notation*. The IP address 20.56.0.211 is read "twenty dot fifty-six dot zero dot two-eleven."

Structure of an IP address

IP addresses have a hierarchical design similar to that of telephone numbers. For example, a 7-digit telephone number starts with a 3-digit prefix that identifies a group of thousands of telephone lines, and ends with four digits that identify one specific line in that group.

Similarly, IP addresses contain two kinds of information:

- Network ID
 Identifies a particular network within the Internet or intranet
- Host ID Identifies a particular computer or device on the network

The first part of every IP address contains the network ID, and the rest of the address contains the host ID. The length of the network ID depends on the network's *class* (see following section). The table below shows the structure of an IP address.

	Field1	Field2	Field3	Field4	
Class A	Network ID		Host ID		
Class B	Network ID		Host ID		
Class C		Network ID		Host ID	

Here are some examples of valid IP addresses:

Class A: 10.30.6.125 (network = 10, host = 30.6.125) Class B: 129.88.16.49 (network = 129.88, host = 16.49) Class C: 192.60.201.11 (network = 192.60.201, host = 11)

Network classes

The three commonly used network classes are A, B, and C. (There is also a class D but it has a special use beyond the scope of this discussion.) These classes have different uses and characteristics.

Class A networks are the Internet's largest networks, each with room for over 16 million hosts. Up to 126 of these huge networks can exist, for a total of over 2 billion hosts. Because of their huge size, these networks are used for WANs and by organizations at the infrastructure level of the Internet, such as your ISP.

Class B networks are smaller but still quite large, each able to hold over 65,000 hosts. There can be up to 16,384 class B networks in existence. A class B network might be appropriate for a large organization such as a business or government agency.

Class C networks are the smallest, only able to hold 254 hosts at most, but the total possible number of class C networks exceeds 2 million (2,097,152 to be exact). LANs connected to the Internet are usually class C networks.

Some important notes regarding IP addresses:

The class can be determined easily from field1:

field1 = 1-126: Class A field1 = 128-191: Class B

field1 = 192-223: Class C

(field1 values not shown are reserved for special uses)

 A host ID can have any value except all fields set to 0 or all fields set to 255, as those values are reserved for special uses.

Subnet masks



A mask looks like a regular IP address, but contains a pattern of bits that tells what parts of an IP address are the network ID and what parts are the host ID: bits set to 1 mean "this bit is part of the network ID" and bits set to 0 mean "this bit is part of the host ID."

Subnet masks are used to define subnets (what you get after dividing a network into smaller pieces). A subnet's network ID is created by "borrowing" one or more bits from the host ID portion of the address. The subnet mask identifies these host ID bits.

For example, consider a class C network 192.168.1. To split this into two subnets, you would use the subnet mask:

255.255.255.128

It's easier to see what's happening if we write this in binary:

11111111. 11111111. 11111111.10000000

As with any class C address, all of the bits in field1 through field3 are part of the network ID, but note how the mask specifies that the first bit in field4 is also included. Since this extra bit has only two values (0 and 1), this means there are two subnets. Each subnet uses the remaining 7 bits in field4 for its host IDs, which range from 1 to 126 hosts (instead of the usual 0 to 255 for a class C address).

Similarly, to split a class C network into four subnets, the mask is:

255.255.255.192 or 111111111.11111111.11111111.11000000

The two extra bits in field4 can have four values (00, 01, 10, 11), so there are four subnets. Each subnet uses the remaining six bits in field4 for its host IDs, ranging from 1 to 62.



Sometimes a subnet mask does not specify any additional network ID bits, and thus no subnets. Such a mask is called a default subnet mask. These masks are:

Class A: 255.0.0.0 Class B: 255.255.0.0 Class C: 255.255.255.0

These are called default because they are used when a network is initially configured, at which time it has no subnets.

C Troubleshooting

This appendix suggests solutions for problems you may encounter in installing or using the Wireless ADSL2+ Router, and provides instructions for using several IP utilities to diagnose problems.

Contact Customer Support if these suggestions do not resolve the problem.

Troubleshooting Suggestions

Problem	Troubleshooting Suggestion
LEDs	
Power LED does not illuminate after product is turned on.	Verify that you are using the power cable provided with the device and that it is securely connected to the Wireless ADSL2+ Router and a wall socket/power strip.
Internet LED does not illuminate after phone cable is attached.	Verify that a standard telephone cable (called an RJ-11 cable) like the one provided is securely connected to the DSL port and your wall phone port. Allow about 30 seconds for the device to negotiate a connection with your ISP.
LINK LAN LED does not illuminate after Ethernet cable is attached.	Verify that the Ethernet cable is securely connected to your LAN hub of PC and to the Wireless ADSL2+ Router. Make sure the PC and/or hub is turned on. Verify that your cable is sufficient for your network requirements. A 100 Mbit/sec network (10BaseTx) should use cables labeled CAT 5. A 10Mbit/sec network may tolerate lower quality cables.
Internet Access	
My PC cannot access the Internet	Use the ping utility (discussed in the following section) to check whether your PC can communicate with the device's LAN IP address (by default 192.168.1.1). If it cannot, check the Ethernet cabling. If you statically assigned a private IP address to the computer, (not a registered public address), verify the following: • Check that the gateway IP address on the computer is your public IP address (see Current Status for instructions on viewing the IP information.) If it is not, correct the address or configure the PC to receive IP information automatically. • Verify with your ISP that the DNS server specified for the PC is valid. Correct the address or configure the PC to receive this information automatically.
My LAN PCs cannot display web pages on the Internet.	Verify that the DNS server IP address specified on the PCs is correct for your ISP, as discussed in the item above. If you specified that the DNS server be assigned dynamically from a server, then verify with your ISP that the address configured on the Wireless ADSL2+ Router is correct, then You can use the ping utility, to test connectivity with your ISP's DNS server.
Web pages	
I forgot/lost my user ID or password	If you have not changed the password from the default, try using "admin" the user ID and "admin" as password. Otherwise, you can reset the device to the default configuration by pressing the Reset Default button on the Rare panel of the device (see <i>Rare Panel</i>). Then, type the default User ID and password shown above. WARNING: Resetting the device removes any custom settings and returns all settings to their default values.
I cannot access the web pages from my browser.	Use the ping utility, discussed in the following section, to check whether your PC can communicate with the device's LAN IP address (by default 192.168.1.1). If it cannot, check the Ethernet cabling. Verify that you are using Internet Explorer or Netscape Navigator v4.0 or later.
	Verify that the PC's IP address is defined as being on the same subnet as the IP address assigned to the LAN port on the Wireless ADSL2+ Router.

Problem	Troubleshooting Suggestion
My changes to the web pages are not being retained.	Be sure to use the Confirm Changes/Apply function after any changes.

Diagnosing Problem using IP Utilities

ping

Ping is a command you can use to check whether your PC can recognize other computers on your network and the Internet. A ping command sends a message to the computer you specify. If the computer receives the message, it sends messages in reply. To use it, you must know the IP address of the computer with which you are trying to communicate.

On Windows-based computers, you can execute a ping command from the Start menu. Click the *Start* button, and then click *Run*. In the *Open* text box, type a statement such as the following:

ping 192.168.1.1

Click OK. You can substitute any private IP address on your LAN or a public IP address for an Internet site, if known.

If the target computer receives the message, a Command Prompt window is displayed:

```
Microsoft Windows XP [Version 5.1.2600]
(C) Copyright 1985-2001 Microsoft Corp.

C:\Documents and Settings\G-MAX\ping 192.168.1.1

Pinging 192.168.1.1 with 32 bytes of data:

Reply from 192.168.1.1: bytes=32 time\ins TTL=128

Ping statistics for 192.168.1.1:

Packets: Sent = 4, Received = 4, Lost = 0 \left(0\times\) loss\,

Approximate round trip times in milli-seconds:

Minimum = \textit{Oms}, Maximum = \textit{Oms}, Average = \textit{Oms}

C:\Documents and Settings\G-MAX\right\}
```

If the target computer cannot be located, you will receive the message Request timed out.

Using the ping command, you can test whether the path to the Wireless ADSL2+ Router is working (using the preconfigured default LAN IP address 192.168.1.1) or another address you assigned.

You can also test whether access to the Internet is working by typing an external address, such as that for *www.yahoo.com* (216.115.108.243). If you do not know the IP address of a particular Internet location, you can use the *nslookup* command, as explained in the following section.

From most other IP-enabled operating systems, you can execute the same command at a command prompt or through a system administration utility.

nslookup

You can use the nslookup command to determine the IP address associated with an Internet site name. You specify the common name, and the nslookup command looks up the name in on your DNS server (usually located with your ISP). If that name is not an entry in your ISP's DNS table, the request is then referred to another higher-level server, and so on, until the entry is found. The server then returns the associated IP address.

On Windows-based computers, you can execute the nslookup command from the *Start* menu. Click the *Start* button, and then click *Run*. In the *Open* text box, type the following:

Nslookup

Click *OK*. A Command Prompt window displays with a bracket prompt (>). At the prompt, type the name of the Internet address that you are interested in, such as *www.microsoft.com*.

The window will display the associate IP address, if known, as shown below:

```
Command Prompt - nslookup

Non-authoritative answer:
Name: www.microsoft.akadns.net
Addresses: 207.46.230.218, 207.46.230.229, 207.46.131.91, 207.46.197.102
Aliases: www.microsoft.com

> ______
```

There may be several addresses associated with an Internet name. This is common for web sites that receive heavy traffic; they use multiple, redundant servers to carry the same information.

To exit from the nslookup utility, type **exit** and press **[Enter]** at the command prompt.

D Glossary

10BASE-T A designation for the type of wiring used by Ethernet networks with a data rate of 10 Mbps. Also known as Category 3 (CAT 3) wiring. See *data rate*, *Ethernet*.

100BASE-T A designation for the type of wiring used by Ethernet networks with a data rate of 100 Mbps. Also known as Category 5 (CAT 5) wiring. See *data rate, Ethernet*.

ADSL Asymmetric Digital Subscriber Line

The most commonly deployed "flavor" of DSL for home users is asymmetrical DSL. The term asymmetrical refers to its unequal data rates for downloading and uploading (the download rate is higher than the upload rate). The asymmetrical rates benefit home users because they typically download much more data from the Internet than they upload.

analog An analog signal is a signal that has had its frequency modified in some way, such as by amplifying its strength or varying its frequency, in order to add information to the signal. The voice component in DSL is an analog signal. See *digital*.

ATM Asynchronous Transfer Mode

A standard for high-speed transmission of data, text, voice, and video, widely used within the Internet. ATM data rates range from 45 Mbps to 2.5 Gbps. See *data rate*.

authenticate To verify a user's identity, such as by prompting for a password.

binary The "base two" system of numbers, that uses only two digits, 0 and 1, to represent all numbers. In binary, the number 1 is written as 1, 2 as 10, 3 as 11, 4 as 100, etc. Although expressed as decimal numbers for convenience, IP addresses in actual use are binary numbers; e.g., the IP address 209.191.4.240 is 11010001.10111111.00000100.11110000 in binary. See *bit*, *IP address*, *network mask*.

bit Short for "binary digit," a bit is a number that can have two values, 0 or 1. See binary.

bps bits per second

bridging Passing data from your network to your ISP and vice versa using the hardware addresses of the devices at each location. Bridging contrasts with routing, which can add more intelligence to data transfers by using network addresses instead. The Wireless ADSL2+ Router can perform both routing and bridging. Typically, when both functions are enabled, the device routes IP data and bridges all other types of data. See *routing*.

broadband A telecommunications technology that can send different types of data over the same medium. DSL is a broadband technology.

broadcast To send data to all computers on a network.

DHCP Dynamic Host Configuration Protocol

DHCP automates address assignment and management. When a computer connects to the LAN, DHCP assigns it an IP address from a shared pool of IP addresses; after a specified time limit, DHCP returns the address to the pool.

DHCP relay Dynamic Host Configuration Protocol relay

A DHCP relay is a computer that forwards DHCP data between computers that request IP addresses and the DHCP server that assigns the addresses. Each of the Wireless ADSL2+ Router's interfaces can be configured as a DHCP relay. See *DHCP*.

DHCP server Dynamic Host Configuration Protocol server

A DHCP server is a computer that is responsible for assigning IP addresses to the computers on a LAN. See DHCP.

digital Of data, having a form based on discrete values expressed as binary numbers (0's and 1's). The data component in DSL is a digital signal. See *analog*.

DNS Domain Name System

The DNS maps domain names into IP addresses. DNS information is distributed hierarchically throughout the Internet among computers called DNS servers. For example, *www.yahoo.com* is the domain name associated with IP address 216.115.108.243. When you start to access a web site, a DNS server looks up the requested domain name to find its corresponding IP address. If the DNS server cannot find the IP address, it communicates with higher-level DNS servers to determine the IP address. See *domain name*.

domain name A domain name is a user-friendly name used in place of its associated IP address. Domain names must be unique; their assignment is controlled by the Internet Corporation for Assigned Names and Numbers (ICANN). Domain names are a key element of URLs, which identify a specific file at a web site. See *DNS*.

download To transfer data in the downstream direction, i.e., from the Internet to the user.

DSL Digital Subscriber Line

A technology that allows both digital data and analog voice signals to travel over existing copper telephone lines.

encryption keys See *network keys*

Ethernet The most commonly installed computer network technology, usually using twisted pair wiring. Ethernet data rates are 10 Mbps and 100 Mbps. See also 10BASE-T, 100BASE-T, twisted pair.

FTP File Transfer Protocol

A program used to transfer files between computers connected to the Internet. Common uses include uploading new or updated files to a web server, and downloading files from a web server.

Gbps Abbreviation of Gigabits per second, or one billion bits per second. Internet data rates are often expressed in Gbps.

host A device (usually a computer) connected to a network.

HTTP Hyper-Text Transfer Protocol

HTTP is the main protocol used to transfer data from web sites so that it can be displayed by web browsers. See web browser, web site.

Hub A hub is a place of convergence where data arrives from one or more directions and is forwarded out in one or more directions. It connects an Ethernet bridge/Router to a group of PCs on a LAN and allows communication to pass between the networked devices.

ICMP Internet Control Message Protocol

An Internet protocol used to report errors and other network-related information. The ping command makes use of ICMP.

IEEE The Institute of Electrical and Electronics Engineers is a technical professional society that fosters the development of standards that often become national and international standards.

Internet The global collection of interconnected networks used for both private and business communications.

intranet A private, company-internal network that looks like part of the Internet (users access information using web browsers), but is accessible only by employees.

IP See TCP/IP.

IP address Internet Protocol address

The address of a host (computer) on the Internet, consisting of four numbers, each from 0 to 255, separated by periods, e.g., 209.191.4.240. An IP address consists of a *network ID* that identifies the particular network the host belongs to, and a *host ID* uniquely identifying the host itself on that network. A network mask is used to define the network ID and the host ID. Because IP addresses are difficult to remember, they usually have an associated domain name that can be specified instead. See *domain name*, *network mask*.

ISP Internet Service Provider

A company that provides Internet access to its customers, usually for a fee.

LAN Local Area Network

A network limited to a small geographic area, such as a home or small office.

LED Light Emitting Diode

An electronic light-emitting device. The indicator lights on the front of the Wireless ADSL2+ Router are LEDs.

MAC address Media Access Control address

The permanent hardware address of a device, assigned by its manufacturer. MAC addresses are expressed as six pairs of hex characters, with each pair separated by colons. For example; NN:NN:NN:NN:NN.

mask See network mask.

Mbps Abbreviation for Megabits per second, or one million bits per second. Network data rates are often expressed in Mbps.

NAT Network Address Translation

A service performed by many Routers that translates your network's publicly known IP address into a *private* IP address for each computer on your LAN. Only your Router and your LAN know these addresses; the outside world sees only the public IP address when talking to a computer on your LAN.

network A group of computers that are connected together, allowing them to communicate with each other and share resources, such as software, files, etc. A network can be small, such as a *LAN*, or very large, such as the *Internet*.

network mask A network mask is a sequence of bits applied to an IP address to select the network ID while ignoring the host ID. Bits set to 1 mean "select this bit" while bits set to 0 mean "ignore this bit." For example, if the network mask 255.255.255.0 is applied to the IP address 100.10.50.1, the network ID is 100.10.50, and the host ID is 1. See *binary, IP address, subnet.*

NIC Network Interface Card

An adapter card that plugs into your computer and provides the physical interface to your network cabling. For Ethernet NICs this is typically an RJ-45 connector. See *Ethernet*, *RJ-45*.

packet Data transmitted on a network consists of units called packets. Each packet contains a payload (the data), plus overhead information such as where it came from (source address) and where it should go (destination address).

ping Packet Internet (or Inter-Network) Groper

A program used to verify whether the host associated with an IP address is online. It can also be used to reveal the IP address for a given domain name.

port A physical access point to a device such as a computer or Router, through which data flows into and out of the device.

PPP Point-to-Point Protocol

A protocol for serial data transmission that is used to carry IP (and other protocol) data between your ISP and your computer. The WAN interface on the Wireless ADSL2+ Router uses two forms of PPP called PPPoA and PPPoE. See PPPoA, PPPoE.

PPPoA Point-to-Point Protocol over ATM

One of the two types of PPP interfaces you can define for a Virtual Circuit (VC), the other type being PPPoE. You can define only one PPPoA interface per VC.

PPPoE Point-to-Point Protocol over Ethernet

One of the two types of PPP interfaces you can define for a Virtual Circuit (VC), the other type being PPPoA. You can define one or more PPPoE interfaces per VC.

protocol A set of rules governing the transmission of data. In order for a data transmission to work, both ends of the connection have to follow the rules of the protocol.

remote In a physically separate location. For example, an employee away on travel who logs in to the company's intranet is a remote user.

RIP Routing Information Protocol

The original TCP/IP routing protocol. There are two versions of RIP: version I and version II.

RJ-11 Registered Jack Standard-11

The standard plug used to connect telephones, fax machines, modems, etc. to a telephone port. It is a 6-pin connector usually containing four wires.

RJ-45 Registered Jack Standard-45

The 8-pin plug used in transmitting data over phone lines. Ethernet cabling usually uses this type of connector.

routing Forwarding data between your network and the Internet on the most efficient route, based on the data's destination IP address and current network conditions. A device that performs routing is called a Router.

SDNS Secondary Domain Name System (server)

A DNS server that can be used if the primary DSN server is not available. See DNS.

subnet A subnet is a portion of a network. The subnet is distinguished from the larger network by a *subnet mask* that selects some of the computers of the network and excludes all others. The subnet's computers remain physically connected to the rest of the parent network, but they are treated as though they were on a separate network. See *network mask*.

subnet mask A mask that defines a subnet. See *network mask*.

TCP See TCP/IP.

TCP/IP Transmission Control Protocol/Internet Protocol

The basic protocols used on the Internet. TCP is responsible for dividing data up into packets for delivery and reassembling them at the destination, while IP is responsible for delivering the packets from source to destination. When TCP and IP are bundled with higher-level applications such as HTTP, FTP, Telnet, etc., TCP/IP refers to this whole suite of protocols.

Telnet An interactive, character-based program used to access a remote computer. While HTTP (the web protocol) and FTP only allow you to download files from a remote computer, Telnet allows you to log into and use a computer from a remote location.

TFTP Trivial File Transfer Protocol

A protocol for file transfers, TFTP is easier to use than File Transfer Protocol (FTP) but not as capable or secure.

TKIP Temporal Key Integrity Protocol (TKIP) provides WPA with a data encryption function. It ensures that a unique master key is generated for each packet, supports message integrity and sequencing rules and supports re-keying mechanisms.

triggers Triggers are used to deal with application protocols that create separate sessions. Some applications, such as NetMeeting, open secondary connections during normal operations, for example, a connection to a server is established using one port, but data transfers are performed on a separate connection. A trigger tells the device to expect these secondary sessions and how to handle them.

Once you set a trigger, the embedded IP address of each incoming packet is replaced by the correct host address so that NAT can translate packets to the correct destination. You can specify whether you want to carry out address replacement, and if so, whether to replace addresses on TCP packets only, UDP packets only, or both.

twisted pair The ordinary copper telephone wiring used by telephone companies. It contains one or more wire pairs twisted together to reduce inductance and noise. Each telephone line uses one pair. In homes, it is most often installed with two pairs. For Ethernet LANs, a higher grade called Category 3 (CAT 3) is used for 10BASE-T networks, and an even higher grade called Category 5 (CAT 5) is used for 100BASE-T networks. See *10BASE-T*, *100BASE-T*, *Ethernet*.

unnumbered interfaces

An unnumbered interface is an IP interface that does not have a local subnet associated with it. Instead, it uses a *Router-id* that serves as the source and destination address of packets sent to and from the Router. Unlike the IP address of a normal interface, the Router-id of an unnumbered interface is allowed to be the same as the IP address of another interface. For example, the WAN unnumbered interface of your device uses the same IP address of the LAN interface (192.168.1.1).

The unnumbered interface is temporary – PPP or DHCP will assign a 'real' IP address automatically.

upstream The direction of data transmission from the user to the Internet.

VC Virtual Circuit

A connection from your DSL Router to your ISP.

VCI Virtual Circuit Identifier

Together with the Virtual Path Identifier (VPI), the VCI uniquely identifies a VC. Your ISP will tell you the VCI for each VC they provide. See VC.

VPI Virtual Path Identifier

Together with the Virtual Circuit Identifier (VCI), the VPI uniquely identifies a VC. Your ISP will tell you the VPI for each VC they provide. See VC.

WAN Wide Area Network

Any network spread over a large geographical area, such as a country or continent. With respect to the Wireless ADSL2+ Router, WAN refers to the Internet.

Web browser A software program that uses Hyper-Text Transfer Protocol (HTTP) to download information from (and upload to) web sites, and displays the information, which may consist of text, graphic images, audio, or video, to the user. Web browsers use Hyper-Text Transfer Protocol (HTTP). Popular web browsers include Netscape Navigator and Microsoft Internet Explorer. See *HTTP*, web site, WWW.

Web page A web site file typically containing text, graphics and hyperlinks (cross-references) to the other pages on that web site, as well as to pages on other web sites. When a user accesses a web site, the first page that is displayed is called the *home page*. See *hyperlink, web site*.

Web site A computer on the Internet that distributes information to (and gets information from) remote users through web browsers. A web site typically consists of web pages that contain text, graphics, and hyperlinks. See *hyperlink*, web page.

WWW World Wide Web

Also called (the) Web. Collective term for all web sites anywhere in the world that can be accessed via the Internet.